

Alibaba Cloud IoT Platform

User Guide

Issue: 20190311

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Generic conventions

Table -1: Style conventions

Style	Description	Example
	This warning information indicates a situation that will cause major system changes, faults, physical injuries, and other adverse results.	 Danger: Resetting will result in the loss of user configuration data.
	This warning information indicates a situation that may cause major system changes, faults, physical injuries, and other adverse results.	 Warning: Restarting will cause business interruption. About 10 minutes are required to restore business.
	This indicates warning information, supplementary instructions, and other content that the user must understand.	 Notice: Take the necessary precautions to save exported data containing sensitive information.
	This indicates supplemental instructions, best practices, tips, and other content that is good to know for the user.	 Note: You can use Ctrl + A to select all files.
>	Multi-level menu cascade.	Settings > Network > Set network type
Bold	It is used for buttons, menus, page names, and other UI elements.	Click OK.
Courier font	It is used for commands.	Run the <code>cd / d C :/ windows</code> command to enter the Windows system folder.
<i>Italics</i>	It is used for parameters and variables.	<code>bae log list --instanceid Instance_ID</code>
[] or [a b]	It indicates that it is an optional value, and only one item can be selected.	<code>ipconfig [-all -t]</code>

Style	Description	Example
<code>{}</code> or <code>{a b}</code>	It indicates that it is a required value, and only one item can be selected.	<code>swich {stand slave}</code>

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1 Create products and devices

This topic describes how to create and manage products and devices in the console.

1.1 Create a product (Basic Edition)

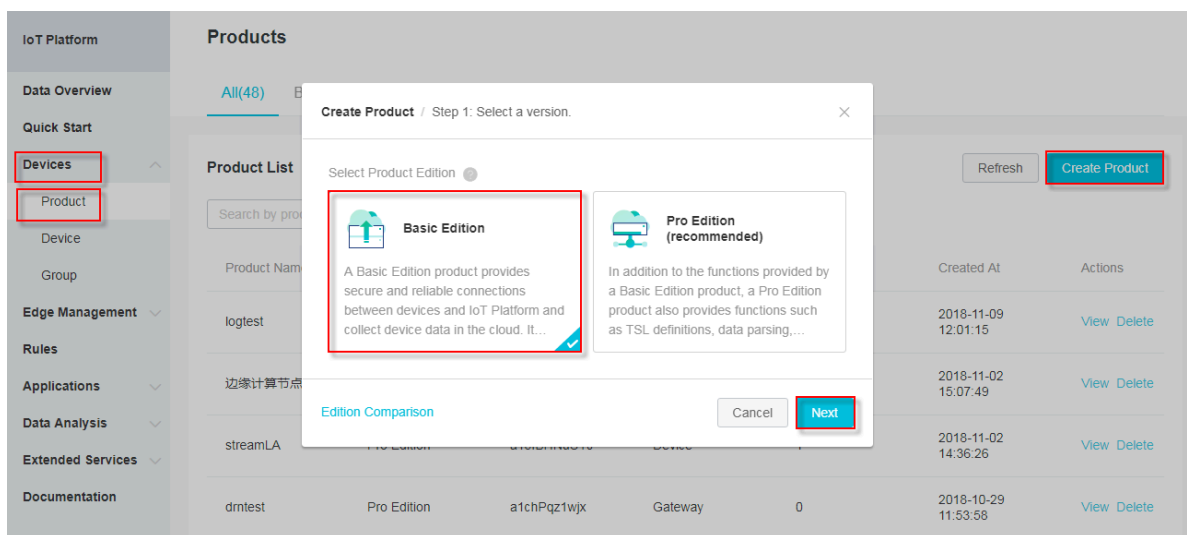
The first step when you start using IoT Platform is to create products. A product is a collection of devices that typically have the same features. For example, a product can refer to a product model and a device is then a specific device of the product model.

Context

IoT Platform supports two editions of products: Basic Edition and Pro Edition. This article introduces how to create a Basic Edition product.

Procedure

1. Log on to the [IoT Platform console](#).
2. In the left-side navigation pane, click **Devices > Product**, and then click **Create Product**.
3. Select **Basic Edition** and click **Next**.



4. Enter required information and click OK.

Create Product / Step 2: Specify product details. ×

* Product Name:

* Node Type:

☒ Device ☐ Gateway ☐

* Authenticate with ID2: ☐

☐ Yes ☒ No

Product Description:

Enter a product description.

0/100

[Documentation](#) Previous OK

The parameters are described as follows:

Parameter	Description
Product Name	The name of the product that you want to create. The product name must be unique within the account. For example, you can enter the product model as the product name. A product name is 4 to 30 characters in length, and can contain English letters, digits and underscores.
Node Type	<p>Options are Device and Gateway.</p> <ul style="list-style-type: none">Device : Indicates that devices of this product cannot be mounted with sub-devices. This kind of devices can connect to IoT Platform directly or as sub-devices of gateway devices.Gateway : Indicates that devices of this product connect to IoT Platform directly and can be mounted with sub-devices . A gateway can manage sub-devices, maintain topological relationships with sub-devices, and synchronize topological relationships to IoT Platform. <p>For more information about gateway devices and sub-devices, see Gateways and sub-devices.</p>

Parameter	Description
Product Description	Describe the product information. You can enter up to 100 characters.

Result

After the product is created successfully, you are automatically redirected to the Products page. You can then view or edit the product information.

1.2 Create a product (Pro Edition)

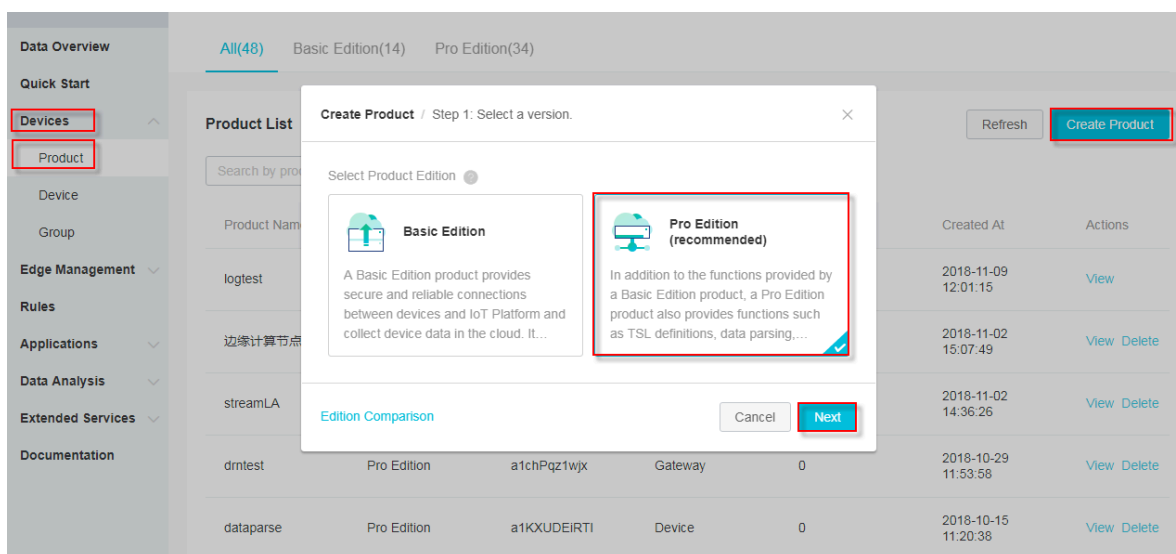
The first step when you start using IoT Platform is to create products. A product is a collection of devices that typically have the same features. For example, a product can refer to a product model and a device is then a specific device of the product model.

Context

IoT Platform supports two editions of products: Basic Edition and Pro Edition. This topic describes how to create Pro Edition products in the IoT Platform console.


Procedure



1. Log on to the [IoT Platform console](#).
2. In the left-side navigation pane, click **Devices > Product**, and then click **Create Product**.
3. Select **Pro Edition** and click **Next**.



4. Enter all the required information and then click OK.

The parameters are as follows.

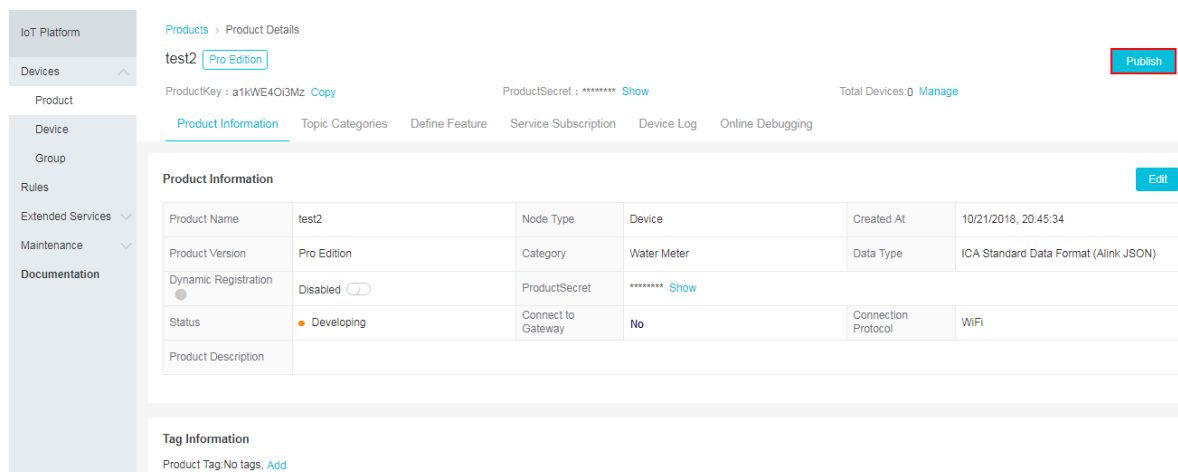
Parameter	Description
Product Name	The name of the product that you want to create. The product name must be unique within the account. For example, you can enter the product model as the product name. A product name is 4 to 30 characters in length, and can contain Chinese characters, English letters, digits, and underscores. A Chinese character counts as two.
Node Type	<ul style="list-style-type: none">· Device: Indicates that devices of this product cannot be mounted with sub-devices. This kind of device can connect to IoT Platform directly or as a sub-device of a gateway device.· Gateway: Indicates that devices of this product connect to IoT Platform directly and can be mounted with sub-devices. A gateway can manage sub-devices, maintain topological relationships with sub-devices, and synchronize topological relationships to IoT Platform. For more information about gateway devices and sub-devices, see Gateways and sub-devices .
Connect to Gateway	<p>Indicates whether or not devices of this product can be connected to gateways as sub-devices.</p> <div> Note: This parameter appears if the node type is Device.</div> <ul style="list-style-type: none">· Yes: Devices of this product can be connected to a gateway. If you select Yes here, you are required to select a gateway connection protocol under Network Connection and Data.· No: Devices of this product cannot be connected to a gateway. If you select No here, you are required to select a network connection method under Network Connection and Data.

Parameter	Description
Gateway Connection Protocol  Note: This parameter appears if you select Yes for Connect to Gateway .	Select a protocol for sub-device and gateway communication. <ul style="list-style-type: none"> · Custom: Indicates that you want to use another protocol as the connection protocol for sub-device and gateway communication. · Modbus: Indicates that the communication protocol between sub-devices and gateways is Modbus. · OPC UA: Indicates that the communication protocol between sub-devices and gateways is OPC UA. · ZigBee: indicates that the communication protocol between sub-devices and gateways is ZigBee. · BLE: indicates that the communication protocol between sub-devices and gateways is BLE.
Network Connection Method  Note: This parameter appears if you select No for Connect to Gateway.	Select a network connection method for the devices: <ul style="list-style-type: none"> · WiFi · Cellular (2g/3g/4G) · Ethernet · Other
Data Type	Select a format in which devices exchange data with IoT Platform. Options are ICA Standard Data Format (Alink JSON) and Do not parse/Custom. <ul style="list-style-type: none"> · ICA Standard Data Format (Alink JSON): The standard data format defined by IoT Platform for device and IoT Platform communication. · Do not parse/Custom: If you want to customize the serial data format, select Do not parse/Custom. Custom formatted data must be converted to Alink JSON script by Data parsing so that your devices can communicate with the IoT Platform.
Product Description	Describe the product information. You can enter up to 100 characters.

After the product is created successfully, you are automatically redirected to the Products page.

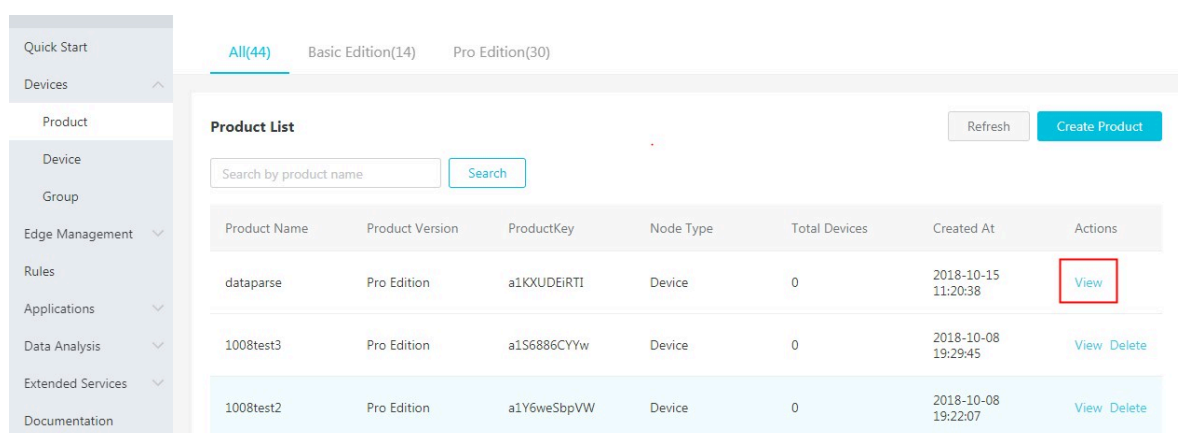
What's next

1. To configure features for a product (such as [Notifications](#), [TSL \(Define Feature\)](#), and [Service Subscription](#)), go to the product list, find the target product and then click its corresponding View button.
2. Register devices on IoT Platform.
3. Develop your physical devices by referring to [Developer Guide \(Devices\)](#).
4. To publish a product, go to the product details page and click Publish.



Note that before you publish a product, you must make sure that you have configured all the correct information for the product, have completed debugging the features, and have verified that it meets the criteria for being published.

When the product status is Published, you can view the product information but cannot modify or delete the product.



To cancel the publishing of a product, click Cancel Publishing.

1.3 Create devices

1.3.1 Create multiple devices at a time

A product is a collection of devices. After you create products, you can create specific devices for the product models. You can create one device or multiple devices at a time. This topic explains how to create multiple devices at a time.

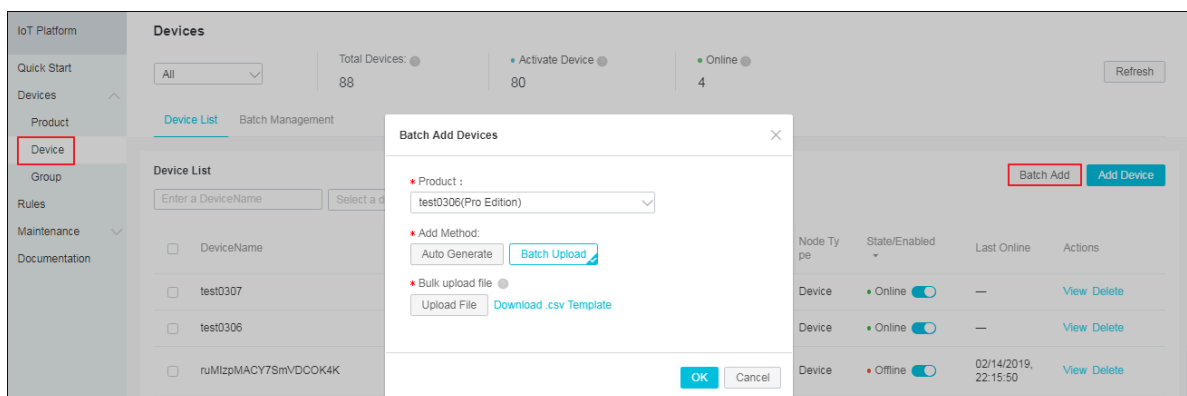
Procedure

1. Log on to the [IoT Platform console](#).
2. In the left-side navigation pane, click Devices > Device, and then click Batch Add.
3. Select a product that you have created. The devices to be created will be assigned with the features of the selected product.
4. Select how the devices are to be named. Two methods:
 - **Auto Generate:** You do not specify names for the devices that you want to create. You only specify the number of devices, and the system automatically generates names for the devices.
 - **Batch Upload:** You specify a name for each device you want to create. Under Upload File, click Download .csv Template to download the naming template. Enter device names in the template table and save the file. Then, click Upload File to upload the naming file.



Note:

- Device names must be 4-32 characters in length, and can contain English letters, digits, hyphens, underscores, @ symbols, dots, and colons.
- Each device name must be unique in the product.
- A file can include up to 1,000 names.
- The size of the file cannot exceed 2 MB.



5. Click OK to start batch device creation.

6. After the devices are successfully created, click Download Device Certificate to download the file containing the information of created devices.

Result

On the Batch Management tab page of Devices page, you can:

- Click View Details to view the detailed information of the devices.
- Click Download CSV to download the certificates of the devices.

1.3.2 Create a device

A product is a collection of devices. After you have created products, you can create devices of the product models. You can create one device or multiple devices at a time. This article introduces how to create a single device.

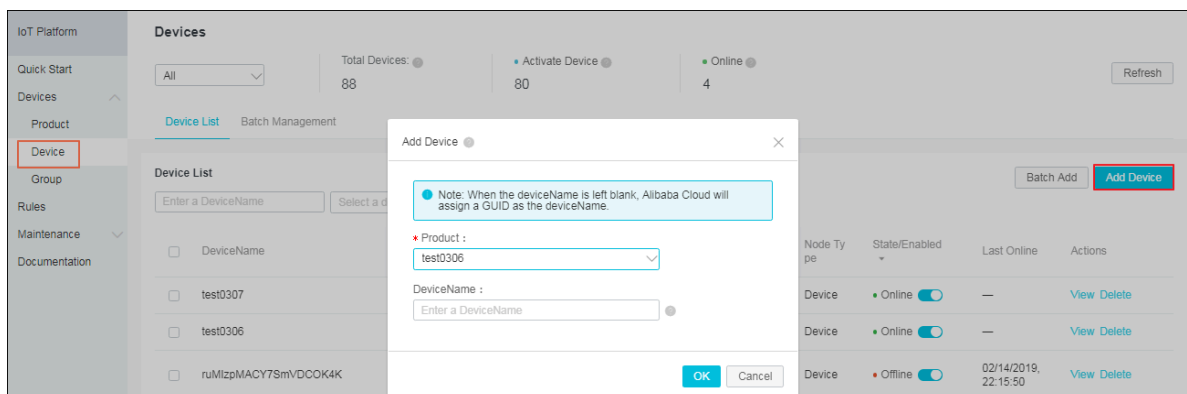
Procedure

1. Log on to the [IoT Platform console](#).
2. In the left-side navigation pane, click Devices > Device, and then click Add Device
3. Select a product that you have created. The device to be created will be assigned with the features of the selected product.
4. (Optional) Enter a name for the device. If you do not enter a device name for the device, the system will automatically generate one for the device.



Note:

A DeviceName (device name) must be unique within a product. It is used as a device identifier when the device communicates with IoT Platform.



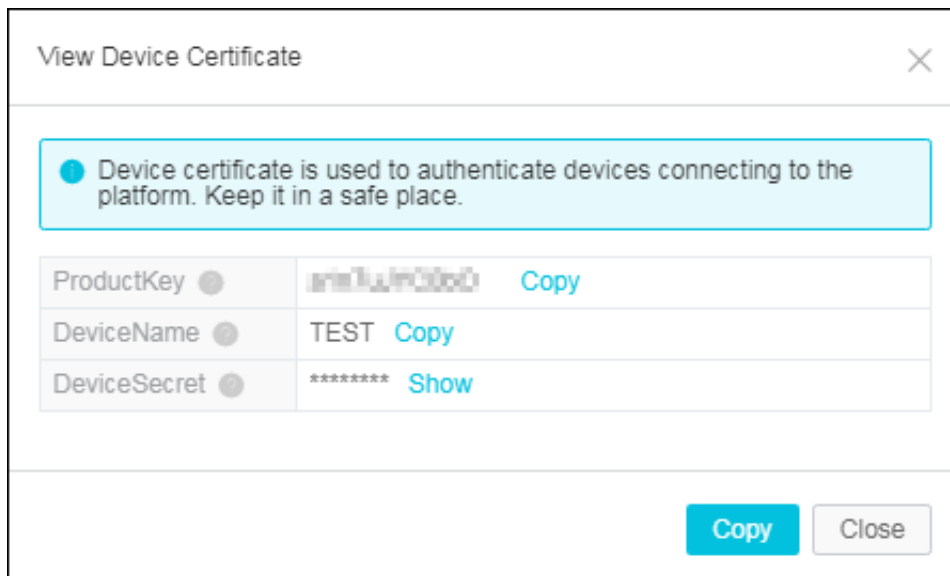
5. Click OK to create the device.

After the device has been successfully created, the View Device Certificate box is displayed. There, you can view and copy the device certificate information.

A device certificate is the authentication certificate of a device when the device

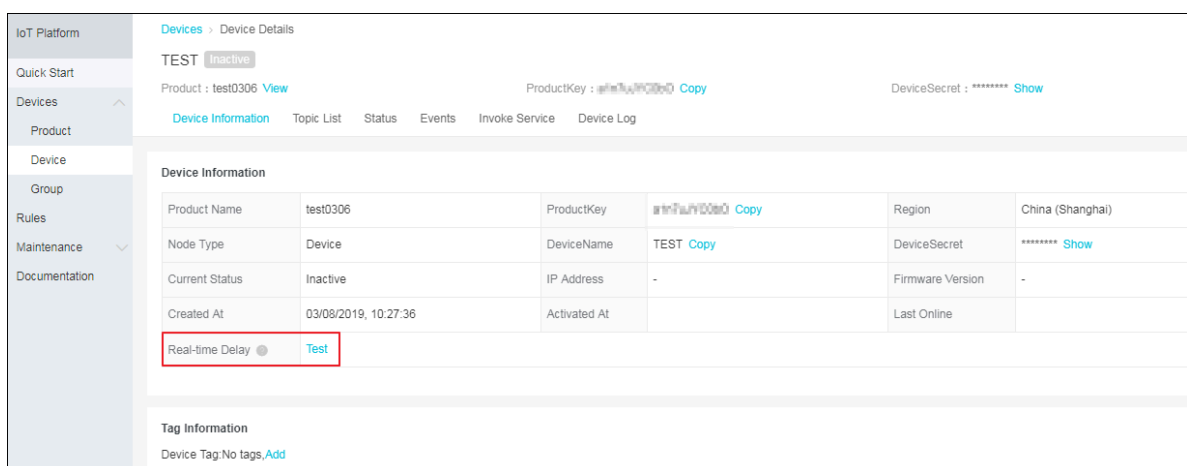
is communicating with IoT Platform. It contains *three key fields*: ProductKey, DeviceName, and DeviceSecret.

- **ProductKey**: The globally unique identifier issued by IoT Platform for a product.
- **DeviceName**: The identifier of a device. It must be unique within a product and is used for device authentication and message communication.
- **DeviceSecret**: The secret key issued by IoT Platform for a device. It is used for authentication encryption and must be used in pairs with the DeviceName.



6. On the device list page, find the device and click View. On the Device Details page, you can view the information of this device.

On the Device Details page, click Test to test the network latency for the device.



1.4 TSL

1.4.1 Overview

Thing Specification Language (TSL) is a data model that digitizes a physical entity and constructs the entity data model in IoT Platform. In IoT Platform, a TSL model refers to a set of product features. After you have defined features for a product, the system automatically generates a TSL model of the product. A TSL model describes what a product is, what the product can do, and what services the product can provide.

A TSL model is a file in JSON format. TSL files are the digitized expressions of physical entities, such as sensors, vehicle-mounted devices, buildings and factories. A TSL file describes an entity in three dimensions: property (what the entity is), service (what the entity can do), and event (what event information the entity reports). Defining these three dimensions is to define the product features.

Therefore, the feature types of a product are Properties, Services and Events. You can define these three types of features in the console or by using APIs.

Feature type	Description
Property	Describes a running status of a device, such as the current temperature read by the environmental monitoring equipment . You can use GET and SET methods to send requests to get and set device properties.
Service	Indicates a feature or method of a device that can be used by a user. You can set input parameters and output parameters for a service. Compared with properties, services can implement more complex business logic, for example, a specific task.
Event	Indicates the notifications of a type of event occurred when a device is running. Events typically indicate notifications that require actions or attention, and they may contain multiple output parameters. For example, events can be notifications about the completion of tasks, system failures, or temperature alerts. You can subscribe to events or push events to a message receiving target.

Use TSL

1. In the IoT Platform console, [Define features](#) or [Import Thing Specification Language \(TSL\)](#).
2. Develop the SDK. See the documentations of [Link Kit SDK](#) for help information.
3. Connect the SDK to IoT Platform. Then, devices can report properties and events to IoT Platform, and in IoT Platform, you can set properties and call device services.

1.4.2 Define features

Defining features for products is to define Thing Specification Language (TSL), including defining properties, services, and events. This article describes how to define features in the IoT Platform console.

Procedure

1. Log on to the [IoT Platform console](#).
2. In the left-side navigation pane, click Devices > Product.
3. On the Products page, find the product for which you want to define features and click View.
4. Click Define Feature.

5. Add self-defined features. Click the Add Feature button corresponding to Self-defined Feature to add custom features for the product. You can define properties, services and events for the product.

The screenshot shows the 'Product Details' page for a product named 'testProduct13050'. The left sidebar contains navigation links: 'IoT Platform', 'Quick Start', 'Devices', 'Product' (highlighted with a red box), 'Device', 'Group', 'Rules', 'Maintenance', and 'Documentation'. The main content area has tabs: 'Product Information', 'Topic Categories', 'Define Feature' (highlighted with a red box), 'Service Subscription', 'Device Log', and 'Online Debugging'. The 'Define Feature' tab displays a table titled 'Self-Defined Feature' with columns: Feature Type, Feature Name, Identifier, Data Type, Data Definition, and Actions. The table lists three properties: 'intPropertyName' (int32), 'floatPropertyName' (float), and 'doublePropertyName' (double). Each row has 'Edit' and 'Delete' links. An 'Add Feature' button (highlighted with a red box) is located at the top right of the table. Above the table are buttons for 'Import TSL' and 'View TSL'.

Feature Type	Feature Name	Identifier	Data Type	Data Definition	Actions
Propert...	intPropertyName	intProperty	int32	Value Range:0 ~ 100	Edit Delete
Propert...	floatPropertyName	floatProperty	float	Value Range:0 ~ 100	Edit Delete
Propert...	doublePropertyName	doubleProperty	double	Value Range:0 ~ 100	Edit Delete

- Define a property. In the Add Self-defined Feature dialog box, select Properties as the feature type. Enter information for the property and then click OK.

* Feature Type:

Properties Services Events

* Feature Name:

current

* Identifier:

Current

* Data Type:

int32

* Value Range:

1 ~ 32

* Step :

1

Unit :

Select a unit

Read/Write Type:

☒ Read/Write ☐ Read-only

Description :


Enter a description


0/100


OK Cancel

The parameters of properties are listed in the following table.

Parameter	Description
The function name	Property name, for example, Power Consumption. Each feature name must be unique in the product. A feature name must start with a Chinese character, an English letter, or a digit, can contain Chinese characters, English letters, digits, dashes(-) and underscores (_), and cannot exceed 30 characters in length.

Parameter	Description
Identifier	<p>Identifies a property. It must be unique in the product. It is the parameter <code>identifier</code> in Alink JSON TSL, and is used as the key when a device is reporting data of this property. Specifically, IoT Platform uses this parameter to verify and determine whether or not to receive the data. An identifier can contain English letters, digits, and underscores (_), and cannot exceed 50 characters in length. For example, <code>PowerConsumption</code>.</p> <div> Note: An identifier cannot be any one of the following words: <code>set</code>, <code>get</code>, <code>post</code>, <code>time</code>, and <code>value</code>, because they are system parameter names.</div>

Parameter	Description
Data Type	<ul style="list-style-type: none"> - <code>int32</code> : 32-bit integer. If you select <code>int32</code>, you are required to define the value range, step, and unit. - <code>float</code> : Float. If you select <code>float</code>, you are required to define the value range, step, and unit. - <code>double</code> : Double float. If you select <code>double</code>, you are required to define the value range, step, and unit. - <code>enum</code> : Enumeration. You must specify enumeration items with values and descriptions. For example, 1 indicates heating mode and 2 indicates cooling mode. - <code>bool</code> : Boolean. You must specify the Boolean values. Values include 0 and 1. For example, you can use 0 to indicate disabled and 1 to indicate enabled. - <code>text</code> : Text string. You must specify the data length. The maximum value is 2048 bytes. - <code>date</code> : Timestamp. A UTC timestamp in string type, in milliseconds. - <code>struct</code> : A JSON structure. Define a JSON structure, and add new JSON parameters. For example, you can define that the color of a lamp is a structure composed of three parameters: red, green, and blue. Structure nesting is not supported. - <code>array</code> : Array. You must select a data type for the elements in the array from <code>int32</code>, <code>float</code>, <code>double</code>, <code>text</code> and <code>struct</code>. Make sure that the data type of elements in an array is the same and that the length of the array does not exceed 128 elements. <div>  Note: When the gateway connection protocol is Modbus, you do not set this parameter. </div>
Step	The smallest granularity of changes of properties, events, and input and output parameter values of services. If the data type is <code>int32</code> , <code>float</code> , or <code>double</code> , step is required.
Unit	You can select None or a unit suitable.

Parameter	Description
Read/Write Type	<ul style="list-style-type: none">- Read / Write : GET and SET methods are supported for Read/Write requests.- Read - only : Only GET is supported for Read-only requests. <div> Note: When the gateway connection protocol is Modbus, you do not set this parameter.</div>
Description	Enter a description or remarks about the property. You can enter up to 100 characters.

Parameter	Description
Extended Information	<p>When the gateway connection protocol is Modbus or OPC UA, you can configure extended parameters.</p> <ul style="list-style-type: none"> - When the gateway connection protocol is Modbus, configure the following parameters. <ul style="list-style-type: none"> ■ Operation Type: <ul style="list-style-type: none"> ■ Coil Status (read-only, 01) ■ Coil Status (read and write, 01-read, 05-write) ■ Coil Status (read and write, 01-read, 0F-write) ■ Discrete Input (read-only, 02) ■ Holding Registers (read-only, 03) ■ Holding Registers (read and write, 03-read, 06-write) ■ Holding Registers (read and write, 03-read, 10-write) ■ Input Registers (read-only, 04) ■ Register Address: Enter a hexadecimal address beginning with 0x. The range is 0x0 - 0xFFFF. For example, 0xFE. ■ Original Data Type: Multiple data types are supported, including int16, uint16, int32, uint32, int64, uint64, float, double, string, bool, and customized data (raw data). ■ Switch High Byte and Low Byte in Register: Swap the first 8 bits and the last 8 bits of the 16-bit data in the register. <ul style="list-style-type: none"> Options: ■ true ■ false ■ Switch Register Bits Sequence: Swap the bits of the original 32-bit data. Options: <ul style="list-style-type: none"> ■ true ■ false ■ Zoom Factor: The zoom factor is set to 1 by default. It can be set to negative numbers, but cannot be set to 0. ■ Collection Interval: The time interval of data collection. It is in milliseconds and the value cannot be lower than 10. ■ Data Report: The trigger of data report. It can be either At Specific Time or Report Changes . - When the gateway connection protocol is OPC UA, set a node name. Each node name must be unique under the property.

- Define a service. In the Add Self-defined Feature dialog box, select Services as the feature type. Enter information for the service and then click OK.



Note:

When the gateway connection protocol is Modbus, you cannot define any service for the product.

* Feature Type:

Properties **Services** Events

* Feature Name:

switch

* Identifier:

Switch

* Invoke Method::

☒ Asynchronous ☐ Synchronous

Input Parameters:

+ Add Parameter

Output Parameters:

+ Add Parameter



Description :



Enter a description

0/100

OK Cancel

The parameters of services are as follows.

Parameter	Description
The function name	<p>Service name.</p> <p>A feature name must start with an English letter, Chinese character, or a number. It can contain English letters, Chinese characters, digits, dashes (-), and underscores (_), and cannot exceed 30 characters in length.</p> <p>If you have selected a category with feature template when you were creating the product, the system displays the standard services from the standard feature library for you to choose.</p> <div>  Note: When the gateway connection protocol is Modbus, you cannot define custom services for the product. </div>
Identifier	<p>Identifies a service. It must be unique within the product. The parameter <code>identifier</code> in Alink JSON TSL. It is used as the key when this service is called. An identifier can contain English letters, digits, and underscores (_), and cannot exceed 30 characters in length.</p> <div>  Note: Identifiers of input parameters cannot be any one of the following words: set, get, post, time, and value. </div>
Invoke Method	<ul style="list-style-type: none"> - Asynchronous : For an asynchronous call, IoT Platform returns the result directly after the request is sent, and does not wait for a response from the device. - Synchronous : For a synchronous call, IoT Platform waits for a response from the device. If no response is received, the call times out.

Parameter	Description
Input Parameters	<p>(Optional) Set input parameters for the service. Click Add Parameter, and add an input parameter in the dialog box that appears. When the gateway connection protocol is OPC UA, you must set the parameter index that is used to mark the order of the parameters.</p> <div>  Note: <ul style="list-style-type: none"> - Identifiers of input parameters cannot be any one of the following words: set, get, post, time, and value. - You can either use a property as an input parameter or define an input parameter. For example, you can specify the properties <code>Sprinkling Interval</code> and <code>Sprinkling Amount</code> as the input parameters of the Automatic Sprinkler service feature. Then, when Automatic Sprinkler is called, the sprinkler automatically starts irrigation according to the sprinkling interval and amount. - You can add up to 20 input parameters for a service. </div>
Output Parameters	<p>(Optional) Set output parameters for the service. Click Add Parameter, and add an output parameter in the dialog box that appears. When the gateway connection protocol is OPC UA, you must set the parameter index that is used to mark the order of the parameters.</p> <div>  Note: <ul style="list-style-type: none"> - Identifiers of input parameters cannot be any one of the following words: set, get, post, time, and value. - You can either use a property as an output parameter or define an output parameter. For example, you can specify the property <code>SoilHumidity</code> as an output parameter. Then, when the service Automatic Sprinkler is called, IoT Platform returns the data about soil humidity. - You can add up to 20 output parameters for a service. </div>
Extended Information	When the gateway connection protocol is OPC UA, set a node name. Each node name must be unique under the service.

Parameter	Description
Description	Enter a description or remarks about the service. You can enter up to 100 characters.

- Define an event. In the Add Self-defined Feature dialog box, select Events as the feature type. Enter information for the parameter and then click OK.



Note:

When the gateway connection protocol is Modbus, you cannot define any event for the product.

* Feature Type:
Properties Services **Events** ?

* Feature Name:
Alarm ?

* Identifier:
Alarm ?

* Event Type:
☒ Info ☐ Alert ☐ Error ?


Output Parameters:
Parameter Name: current Edit Delete



+ Add Parameter

Description :
Enter a description
0/100

OK Cancel

The parameters of events are as follows.

Parameter	Description
The function name	<p>Event name.</p> <p>A feature name must start with a Chinese character, an English letter, or a digit, can contain Chinese characters, English letters, digits, dashes(-) and underscores (_), and cannot exceed 30 characters in length.</p> <div> Note: When the gateway connection protocol is Modbus, you cannot define events.</div>

Parameter	Description
Identifier	<p>Identifies an event. It must be unique in the product. It is the parameter <code>identifier</code> in Alink JSON TSL, and is used as the key when a device is reporting data of this event, for example, <code>ErrorCode</code>.</p> <div>  Note: Identifiers of input parameters cannot be any one of the following words: <code>set</code>, <code>get</code>, <code>post</code>, <code>time</code>, and <code>value</code>. </div>
Event Type	<ul style="list-style-type: none"> - <code>Info</code> : Indicates general notifications reported by devices, such as the completion of a specific task. - <code>Alert</code> : Indicates alerts that are reported by devices when unexpected or abnormal events occur. It has a high priority. You can perform logic processing or analytics depending on the event type. - <code>Error</code> : Indicates errors that are reported by devices when unexpected or abnormal events occur. It has a high priority. You can perform logic processing or analytics depending on the event type.
Output Parameters	<p>The output parameters of an event. Click Add Parameter, and add an output parameter in the dialog box that appears. You can either use a property as an output parameter or define an output parameter. For example, you can specify the property <code>Voltage</code> as an output parameter. Then, devices report errors with the current voltage value for further fault diagnosis. When the gateway connection protocol is OPC UA, you must set the parameter index that is used to mark the order of the parameters.</p> <div>  Note: <ul style="list-style-type: none"> - Identifiers of input parameters cannot be any one of the following words: <code>set</code>, <code>get</code>, <code>post</code>, <code>time</code>, and <code>value</code>. - You can add up to 20 output parameters for an event. </div>
Extended Information	When the gateway collection protocol is OPC UA, set a node name. Each node name must be unique under the event.
Description	Enter a description or remarks about the event. You can enter up to 100 characters.

1.4.3 Import Thing Specification Language (TSL)

This article introduces how to import an existing TSL for a product.

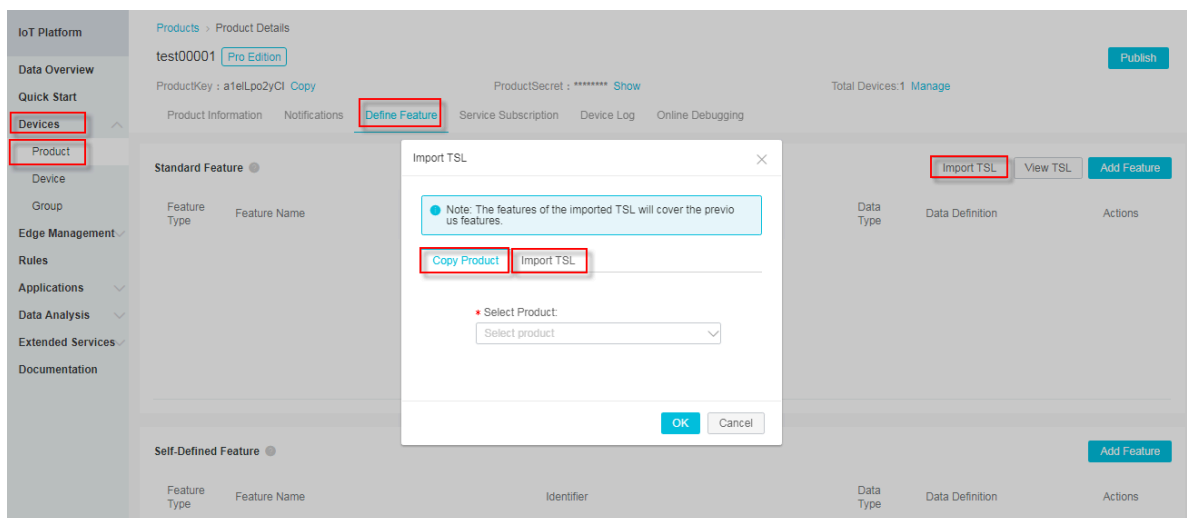
Procedure

1. Log on to the [IoT Platform console](#).
2. In the left-side navigation pane, click Devices > Product.
3. On the Products page, find the product for which you want to import TSL and click View.
4. Click Define Feature > Import TSL.



Note:

- The previously defined features of the product will be overwritten, once you have imported a new TSL for the product. Therefore, this function must be used with caution.
- You cannot import a TSL for a product whose gateway connection protocol is defined as Modbus.



You can import TSL in two ways:

- **Copy Product:** Copy the TSL of another product. Select an existing product and click OK to import the TSL of the selected product to this product.

If you want to modify some features, click Edit corresponding to the features on the Define Feature tab page.

- **Import TSL:** Paste your self-defined TSL script into the edit box and click OK.

1.4.4 The TSL format

The format of Thing Specification Language (TSL) is JSON. This article introduces the JSON fields of TSL.

In the Define Feature tab of your target Pro Edition product, click View TSL.

The following section details each JSON field.

```
{
  " schema ":" TSL schema of a thing ",
  " link ":" System - level URI in the cloud , used to
  invoke services and subscribe to events ",
  " profile ":{
    " productKey ":" Product ID ",
  },
  " properties ":[
    {
      " identifier ":" Identifies a property . It must
      be unique under a product ",
      " name ":" Property name ",
      " accessMode ":" Read / write type of properties ,
      including Read - Only and Read / Write ",
      " required ":" Determines whether a property
      that is required in the standard category is also
      required for a standard feature ",
      " dataType ":{
        " type ":" Data type : int ( original ), float (
        original ), double ( original ), text ( original ), date ( UTC
        string in millisecon ds ), bool ( integer , 0 or 1 ),
        enum ( integer ), struct ( supports int , float , double ,
        text , date , and bool ), array ( supports int , double ,
        float , and text )",
        " specs ":{
          " min ":" Minimum value , available only
          for the int , float , and double data types ",
          " max ":" Maximum value , available only
          for the int , float , and double data types ",
          " unit ":" Property unit ",
          " unitName ":" Unit name ",
          " size ":" Array size , up to 128
          elements , available only for the array data type ",
          " item ":{
            " type ":" Type of an array element "
          }
        }
      }
    }
  ],
  " events ":[
    {
      " identifier ":" Identifies an event that is
      unique under a product , where " post " are property
      events reported by default ",
      " name ":" Event name ",
      " desc ":" Event descriptio n ",
      " type ":" Event types , including info , alert ,
      and error ",
      " required ":" Whether the event is required for
      a standard feature ",
      " outputData ":[
```

```

        {
            " identifier ":" Uniquely identifies a
parameter ",
            " name ":" Parameter name ",
            " dataType ":{
                " type ":" Data type : int ( original ),
float ( original ), double ( original ), text ( original ),
date ( UTC string in millisecon ds ), bool ( integer , 0
or 1 ), enum ( integer ), struct ( supports int , float ,
double , text , date , and bool ), array ( supports int ,
double , float , and text )",
                " specs ":{
                    " min ":" Minimum value , available
only for the int , float , and double data types ",
                    " max ":" Maximum value , available
only for the int , float , and double data types ",
                    " unit ":" Property unit ",
                    " unitName ":" Unit name ",
                    " size ":" Array size , up to 128
elements , available only for the array data type ",
                    " item ":{
                        " type ":" Type of an array
element "
                    }
                }
            }
        },
        " method ":" Name of the method to invoke the
event , generated according to the identifier "
    ],
    " services ":[
        {
            " identifier ":" Identifies a service that is
unique under a product ( set and get are default
services generated according to the read / write type
of the property )",
            " name ":" Service name ",
            " desc ":" Service descriptio n ",
            " required ":" Whether the service is required
for a standard feature ",
            " inputData ":[
                {
                    " identifier ":" Uniquely identifies an
input parameter ",
                    " name ":" Name of an input parameter ",
                    " dataType ":{
                        " type ":" Data type : int ( original ),
float ( original ), double ( original ), text ( original ),
date ( UTC string in millisecon ds ), bool ( integer , 0
or 1 ), enum ( integer ), struct ( supports int , float ,
double , text , date , and bool ), array ( supports int ,
double , float , and text )",
                        " specs ":{
                            " min ":" Minimum value , available
only for the int , float , and double data types ",
                            " max ":" Maximum value , available
only for the int , float , and double data types ",
                            " unit ":" Property unit ",
                            " unitName ":" Unit name ",
                            " size ":" Array size , up to 128
elements , available only for the array data type ",
                            " item ":{

```

```

    " type ":" Type of an array
  element "
    }
  }
}
],
"outputData ":[
  {
    " identifier ":" Uniquely identifies an
    output parameter ",
    " name ":" Name of an output parameter ",
    " dataType ":{
      " type ":" Data type : int ( original ),
      float ( original ), double ( original ), text ( original ),
      date ( UTC string in millisecon ds ), bool ( integer , 0
      or 1 ), enum ( integer ), struct ( supports int , float ,
      double , text , date , and bool ), array ( supports int ,
      double , float , and text )",
      " specs ":{
        " min ":" Minimum value , available
        only for the int , float , and double data types ",
        " max ":" Maximum value , available
        only for the int , float , and double data types ",
        " unit ":" Property unit ",
        " unitName ":" Unit name ",
        " size ":" Array size , up to 128
        elements , available only for the array data type ",
        " item ":{
          " type ":" Type of an array
          element , available only for the array data type "
        }
      }
    }
  }
],
"method ":" Name of the method to invoke
the service , which is generated according to the
identifier "
}
]
}

```

If the product is connected to a gateway as a sub-device and the connection protocol is Modbus or OPC UA, you can view the TSL extension configuration.

```

{
  " profile ": {
    " productKey ": " Product ID ",
  },
  " properties ": [
    {
      " identifier ": " Identifies a property . It must be unique
      under a product ",
      " operateType ": "( coilStatus / inputStatu s / holdingReg ister /
      inputRegis ter )",
      " registerAd dress ": " Register address ",
      " originalDa taType ": {
        " type ": " Data type : int16 , uint16 , int32 , uint32 , int64
        , uint64 , float , double , string , customized data ( returns
        hex data according to big - endian )",
        " specs ": {

```

```

" registerCount ": " The number of registers , available
only for string and customized data ",
" swap16 ": " swap the first 8 bits and the last 8
bits of the 16 bits of the register data ( for
example , byte1byte2 -> byte2byte1 0 ). Available for all
the other data types except string and customized
data ",
" reverseRegister ": " Ex : Swap the bits of the original
32 bits data ( for example , byte1byte2 byte3byte4 ->
byte3byte4 byte1byte2 ". Available for all the other data
types except string and customized data "
    }
},
" scaling ": " Scaling factor ",
" pollingTime ": " Polling interval . The unit is ms ",
" trigger ": " The trigger of data report . Currently ,
two types of triggering methods are supported : 1 :
report at the specified time ; 2 : report when changes
occurred "
    }
]
}

```

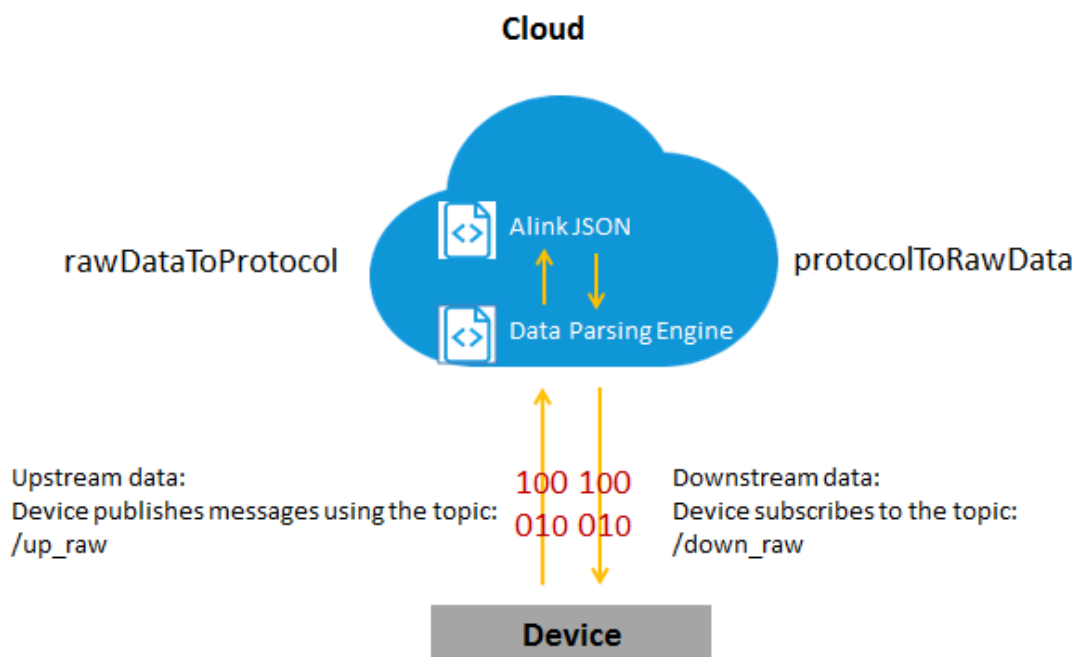
1.5 Data parsing

When you create a product on the IoT Platform console, if you select **Do not parse/Custom** as the data type, you can write a script in the IoT Platform console to parse the original data into Alink JSON format.

What is data parsing?

Data parsing is a method that allows devices with limited storage space or bandwidth to avoid directly sending data to IoT Platform in Alink JSON format. Instead, devices pass original data to the cloud, whereby a script is run to convert the data into Alink JSON format. To allow devices to pass original data to the cloud, select **Do not parse / Custom** as the data type when creating the product, and then write a JavaScript file to parse the data. IoT Platform provides an online editor for you to edit and debug your data parsing script.

Data parsing process:

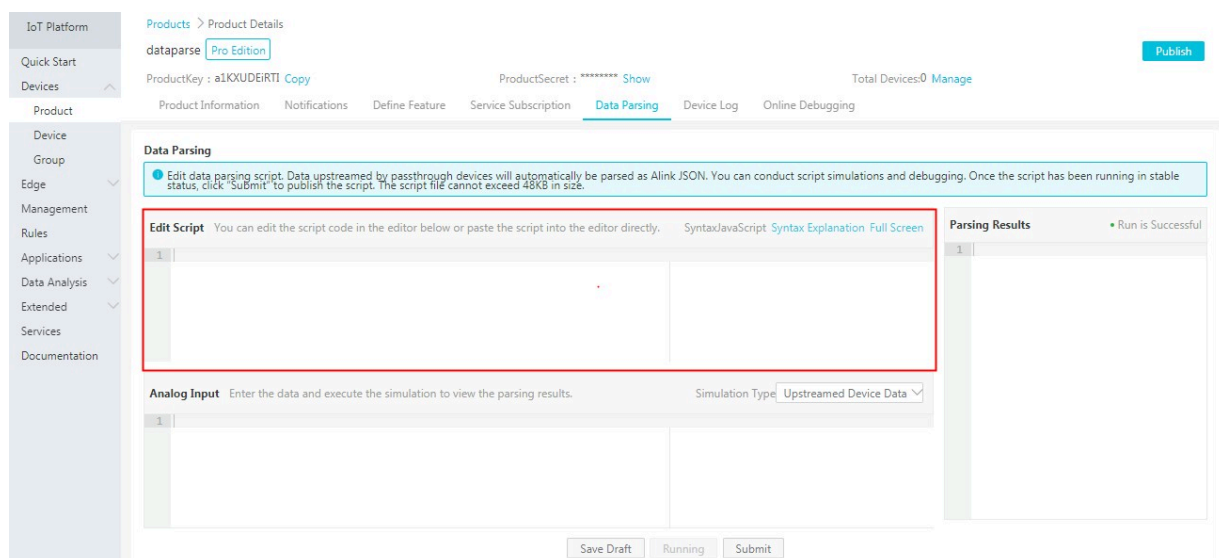


Using the data parsing script editor, you can:

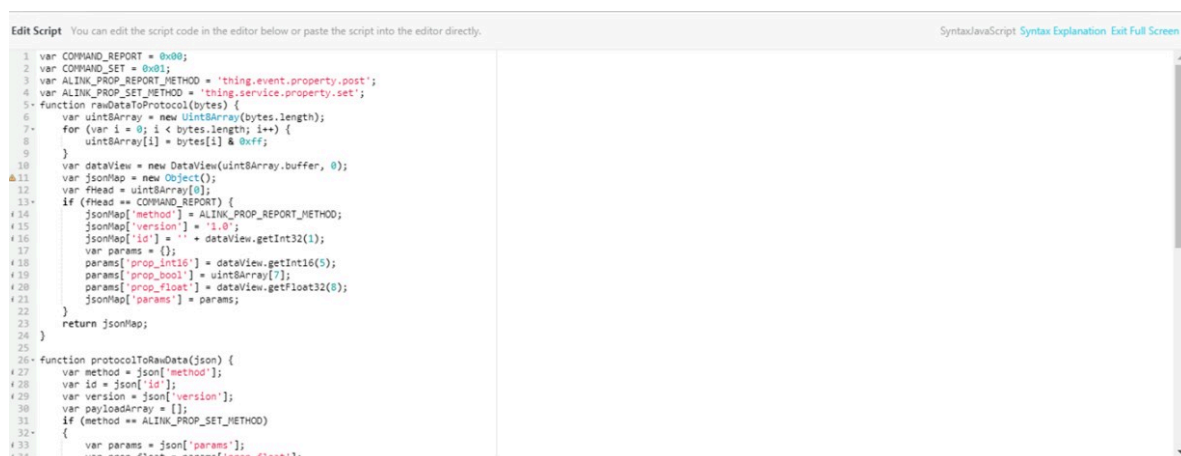
- Edit your JavaScript data parsing file online.
- Save content as a draft, edit the draft, or delete it.
- Debug your script using analog data. You can enter upstream or downstream analog data, and run the script to check whether it works.
- Perform static syntax check (JavaScript syntax).
- Submit a verified script to the running platform for device data parsing.

Edit a script online

On the product details page, click Data Parsing and then enter your data parsing script in the edit box. Currently, only JavaScript is supported.



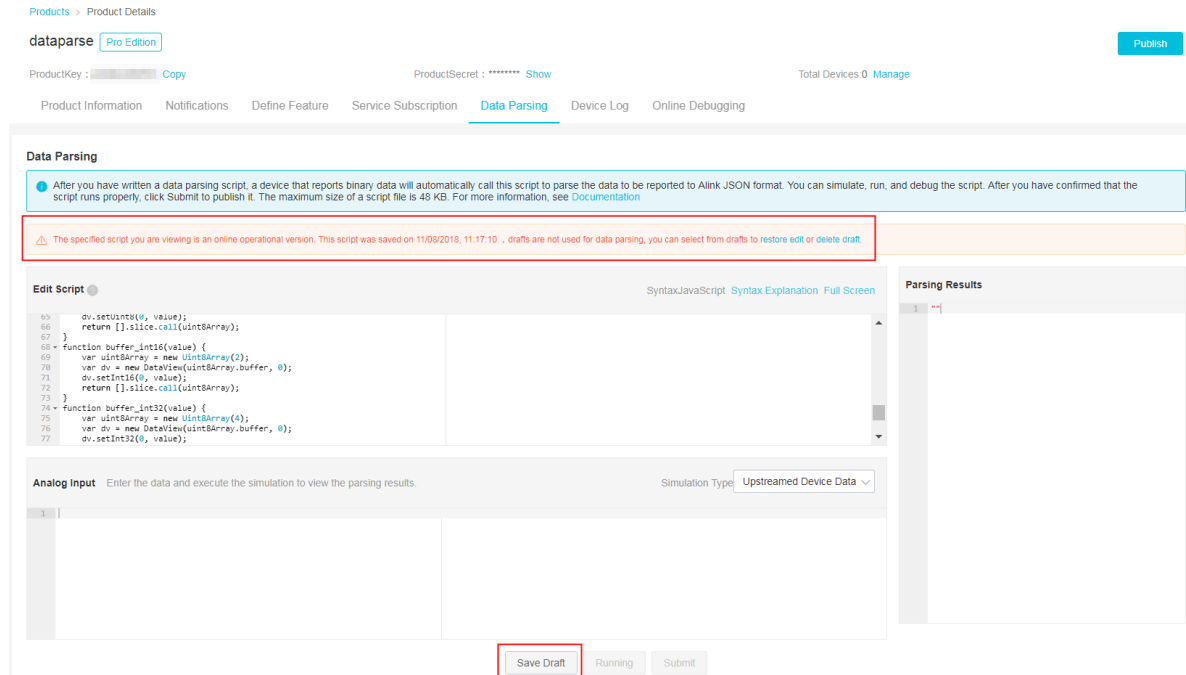
- Click Full Screen to view or edit a script in full screen. Click Exit Full Screen to exit the full screen mode.



- Click Save Draft at the bottom of the page to save the content you have edited. When you access the data parsing page next time, the system will prompt a

notification saying that you have a draft. You can then choose to Restore Edit or Delete Draft.

- When saved, a draft script is not published to the running parsing platform, and does not affect a currently published script.
- A new draft will overwrite any previously saved draft.



Verify the script using analog data

After the script is edited, you can enter analog data in the Analog Input box and click Running. The system will call this script to parse the analog data and the parsed result will be displayed in the Parsing Results box at the right side of the page. If the script is not correct, the message Failed to Run will be displayed next to Parsing Results, and an error message will be display in the box with information that you can use to to correct the script.

Parse upstream analog data

Select Upstreamed Device Data as the simulation type, enter the device's binary data which is to be passed through, and click Running. The system will convert the binary data to Alink JSON format, and the results are displayed in a box at the right side of the page.

Products > Product Details

dataparse Pro Edition Publish

ProductKey : Copy ProductSecret : Show Total Devices 0 Manage

Product Information Notifications Define Feature Service Subscription **Data Parsing** Device Log Online Debugging

Data Parsing

After you have written a data parsing script, a device that reports binary data will automatically call this script to parse the data to be reported to ALink JSON format. You can simulate, run, and debug the script. After you have confirmed that the script runs properly, click Submit to publish it. The maximum size of a script file is 48 KB. For more information, see [Documentation](#).

Edit Script Syntax:JavaScript Syntax Explanation Full Screen

```
65 dv.setInt8(0, value);
66 return [].slice.call(uint8Array);
67 }
68 = function buffer_int16(value) {
69   var uint8Array = new Uint8Array(2);
70   var dv = new DataView(uint8Array.buffer, 0);
71   dv.setInt16(0, value);
72   return [].slice.call(uint8Array);
73 }
74 = function buffer_int32(value) {
75   var uint8Array = new Uint8Array(4);
76   var dv = new DataView(uint8Array.buffer, 0);
77   dv.setInt32(0, value);
```

Analog Input Enter the data and execute the simulation to view the parsing results.

1 0x0000233441232013fa000000

Simulation Type Upstreamed Device Data

Parsing Results Run is Successful

```
1 {
2   "method": "thing.event.property.post",
3   "id": "2241348",
4   "params": {
5     "prop_float": 1.25,
6     "prop_int16": 4658,
7     "prop_bool": 1
8   },
9   "version": "1.0"
10 }
```

Parse downstream analog data

Select **Receive Device Data**, enter ALink JSON formatted data, and click **Running**. The system will convert the ALink JSON data to binary data, and the results are displayed in a box at the right side of the page.

Products > Product Details

dataparse Pro Edition Publish

ProductKey : Copy ProductSecret : Show Total Devices 0 Manage

Product Information Notifications Define Feature Service Subscription **Data Parsing** Device Log Online Debugging

Data Parsing

After you have written a data parsing script, a device that reports binary data will automatically call this script to parse the data to be reported to ALink JSON format. You can simulate, run, and debug the script. After you have confirmed that the script runs properly, click Submit to publish it. The maximum size of a script file is 48 KB. For more information, see [Documentation](#).

Edit Script Syntax:JavaScript Syntax Explanation Full Screen

```
65 dv.setInt8(0, value);
66 return [].slice.call(uint8Array);
67 }
68 = function buffer_int16(value) {
69   var uint8Array = new Uint8Array(2);
70   var dv = new DataView(uint8Array.buffer, 0);
71   dv.setInt16(0, value);
72   return [].slice.call(uint8Array);
73 }
74 = function buffer_int32(value) {
75   var uint8Array = new Uint8Array(4);
76   var dv = new DataView(uint8Array.buffer, 0);
77   dv.setInt32(0, value);
```

Analog Input Enter the data and execute the simulation to view the parsing results.

1 {"method": "thing.service.property.set", "id": "12345", "version": "1.0", "params": { "prop_float": 123.452, "prop_int16": 333, "prop_bool": 1 } }

Simulation Type Received Device Data

Parsing Results Run is Successful

```
1 "b010000303901409142f6e76d"
```

Submit the script

In order to guarantee that submitted scripts are correct and run properly, only scripts that have passed parsing test can be submitted to the running platform. After a script

is submitted, the system will automatically use it to convert the upstream data and downstream data of devices.

The screenshot displays the 'Data Parsing' configuration page in the IoT Platform. At the top, a notification states 'The script has been submitted.' The page includes a 'Publish' button and a 'Submit' button. The 'Edit Script' section contains a JavaScript script for parsing Alink JSON data. The 'Analog Input' section shows a sample JSON input. The 'Parsing Results' section shows the output of the script.



Note:

A script must successfully parse analog data at least once before you can submit it.

Development framework

Overview

The following two methods must be defined in a script:

- `protocolTo RawData` : Convert Alink JSON format data to binary data.
- `rawDataToP rotocol` : Convert binary data to Alink JSON format data.

Language

Currently, only JavaScript that meets ECMAScript 5.1 is supported.

Define the methods

- Convert Alink JSON formatted data to binary data:

```
// Parses Alink JSON format data sent by the server
and converts it to binary data
function protocolTo RawData ( jsonObj ){
    return rawdata ;
}
```

```
}
```

Parameter description: Input parameters (jsonObj) match with the Alink JSON format data in the TSL of the product.

```
{
  " method ": " thing . service . property . set ",
  " id ": " 12345 ",
  " version ": " 1 . 0 ",
  " params ": {
    " prop_float ": 123 . 452 ,
    " prop_int16 ": 333 ,
    " prop_bool ": 1
  }
}
```

Returned parameter: A binary byte array. For example:

```
0x01000030 39014d0142 f6e76d
```

- **Convert binary data to Alink JSON format data:**

```
// Parses binary data sent by a device and converts
it to Alink JSON format data
function rawDataToProtocol ( rawData ){
  return jsonObj ;
}
```

Parameter description: Input parameter (rawData) is a binary byte array, for example,

```
0x00002233 441232013f a00000
```

Returned parameters: Data matches with the Alink JSON format data in the TSL of the product.

```
{
  " method ": " thing . event . property . post ",
  " id ": " 2241348 ",
  " params ": {
    " prop_float ": 1 . 25 ,
    " prop_int16 ": 4658 ,
    " prop_bool ": 1
  },
  " version ": " 1 . 0 "
```

```
}

```

Script demo

1. Create a product and define features for the product.
 - a. Create a Pro Edition product and select `Do not parse / Custom` as the data type.
 - b. Define features (such as properties, services, and events) for the product. In this demo, the following three properties are defined:

Identifier	Data type
prop_float	float
prop_int16	int32
prop_bool	bool

2. Serial port protocol example.

Frame type	ID	prop_int16	prop_bool	prop_float
One byte. 0 - upstream; 1 - downstream.	Request sequence number.	Two bytes. Property value of prop_int16.	One byte. Property value of prop_bool.	Four bytes. Property value of prop_float.

3. Copy the script demo codes.

Copy and paste the following demo codes into the script edit box:

```
var  COMMAND_RE  PORT  = 0x00 ;
var  COMMAND_SE T  = 0x01 ;
var  ALINK_PROP _REPORT_ME THOD = ' thing . event . property .
post '; // A standard ALink JSON formatted topic for
devices to upload property data to the cloud .
var  ALINK_PROP _SET_METHO D = ' thing . service . property .
set '; // A standard ALink JSON formatted topic for
the cloud to send property management commands to
devices .
/*
Sample data :
Input parameters ->
    0x00002233 441232013f a00000
Output parameters ->
    {" method ":" thing . event . property . post "," id ":" 2241348
",
    " params ":{" prop_float ": 1 . 25 , " prop_int16 ": 4658 , "
prop_bool ": 1 },
    " version ":" 1 . 0 "}
*/
function rawDataToP rotocol ( bytes ) {
```

```

var uint8Array = new Uint8Array ( bytes . length );
for ( var i = 0 ; i < bytes . length ; i ++ ) {
    uint8Array [ i ] = bytes [ i ] & 0xff ;
}
var dataView = new DataView ( uint8Array . buffer , 0 );
var jsonMap = new Object ();
var fHead = uint8Array [ 0 ]; // command
if ( fHead == COMMAND_RE PORT ) {
    jsonMap [ ' method ' ] = ALINK_PROP _REPORT_ME THOD ; //
ALink JSON formatted topic for reporting properties
    jsonMap [ ' version ' ] = ' 1 . 0 ' ; // Protocol version
in ALink JSON format
    jsonMap [ ' id ' ] = '' + dataView . getInt32 ( 1 ); // The
request ID value in ALink JSON format
    var params = {};
    params [ ' prop_int16 ' ] = dataView . getInt16 ( 5 ); //
The property of prop_int16 of the product
    params [ ' prop_bool ' ] = uint8Array [ 7 ]; // The
property of prop_bool
    params [ ' prop_float ' ] = dataView . getFloat32 ( 8 ); //
The property of prop_float .
    jsonMap [ ' params ' ] = params ; // Standard fields of
params in ALink JSON format
}
return jsonMap ;
}
/*
Sample data :
Input parameters ->
{" method ":" thing . service . property . set "," id ":" 12345
"," version ":" 1 . 0 "," params ": {" prop_float ": 123 . 452 , "
prop_int16 ": 333 , " prop_bool ": 1 }}
Output parameters ->
0x01000030 39014d0142 f6e76d
*/
function protocolTo RawData ( json ) {
    var method = json [ ' method ' ];
    var id = json [ ' id ' ];
    var version = json [ ' version ' ];
    var payloadArr ay = [];
    if ( method == ALINK_PROP _SET_METHO D ) // Property
settings
    {
        var params = json [ ' params ' ];
        var prop_float = params [ ' prop_float ' ];
        var prop_int16 = params [ ' prop_int16 ' ];
        var prop_bool = params [ ' prop_bool ' ];
        // Raw data connected according to the custom
protocol format
        payloadArr ay = payloadArr ay . concat ( buffer_uin t8
( COMMAND_SE T )); // command field
        payloadArr ay = payloadArr ay . concat ( buffer_int 32
( parseInt ( id ))); // ID in ALink JSON format
        payloadArr ay = payloadArr ay . concat ( buffer_int 16
( prop_int16 )); // The value of property ' prop_int16 '
        payloadArr ay = payloadArr ay . concat ( buffer_uin t8
( prop_bool )); // The value of property ' prop_bool '
        payloadArr ay = payloadArr ay . concat ( buffer_flo
at32 ( prop_float )); // The value of property ' prop_float
'
    }
    return payloadArr ay ;
}
// The followings are the auxiliary functions

```

```
function buffer_uint8 ( value ) {
    var uint8Array = new Uint8Array ( 1 );
    var dv = new DataView ( uint8Array . buffer , 0 );
    dv . setUint8 ( 0 , value );
    return []. slice . call ( uint8Array );
}
function buffer_int16 ( value ) {
    var uint8Array = new Uint8Array ( 2 );
    var dv = new DataView ( uint8Array . buffer , 0 );
    dv . setInt16 ( 0 , value );
    return []. slice . call ( uint8Array );
}
function buffer_int32 ( value ) {
    var uint8Array = new Uint8Array ( 4 );
    var dv = new DataView ( uint8Array . buffer , 0 );
    dv . setInt32 ( 0 , value );
    return []. slice . call ( uint8Array );
}
function buffer_float32 ( value ) {
    var uint8Array = new Uint8Array ( 4 );
    var dv = new DataView ( uint8Array . buffer , 0 );
    dv . setFloat32 ( 0 , value );
    return []. slice . call ( uint8Array );
}
```

4. Verify the script using analog data

- Parse analog upstream data

Select Upstreamed Device Data and enter the following data:

```
0x00002233 441232013f a00000
```

click Running, and then view the outputs:

```
{
  " method ": " thing . event . property . post ",
  " id ": " 2241348 ",
  " params ": {
    " prop_float ": 1 . 25 ,
    " prop_int16 ": 4658 ,
    " prop_bool ": 1
  },
  " version ": " 1 . 0 "
}
```

- Select Received Device Data , and enter the following data:

```
{
  " method ": " thing . service . property . set ",
  " id ": " 12345 ",
  " version ": " 1 . 0 ",
  " params ": {
    " prop_float ": 123 . 452 ,
    " prop_int16 ": 333 ,
    " prop_bool ": 1
  }
}
```



```
}
```

click **Running**, and then view the output:

```
0x01000030 39014d0142 f6e76d
```

Appendix: Method for debugging scripts written in a local computer

Currently, IoT Platform Data Parsing does not support debugging on the running platform. Therefore, we recommend that you directly paste the finished script into the online editor and then test it. The following is example output of the test method.

```
// Test Demo
function Test ()
{
    // 0x00123201 3fa00000
    var rawdata_re port_prop = new Buffer ([
        0x00, // Fixed command header, 0 indicates
        reporting property
        0x00, 0x22, 0x33, 0x44, // Identify the request
        sequence correspond ing to the ID fields .
        0x12, 0x32, // Two - byte value in int16 ,
        correspond ing to the property of prop_int16
        0x01, // One - byte value in bool, correspond ing
        to the property of prop_bool
        0x3f, 0xa0, 0x00, 0x00 // Four - byte value in
        float, correspond ing to the property of prop_float
    ]);
    rawDataToP rotocol ( rawdata_re port_prop );
    var setString = new String ('{" method ":" thing . service
    . property . set "," id ":" 12345 "," version ":" 1 . 0 "," params
    ": {" prop_float ": 123 . 452 , " prop_int16 ": 333 , " prop_bool ": 1
    } }');
    protocolTo RawData ( JSON . parse ( setString ));
}
Test ();
```

1.6 Topics

The cloud and devices communicate with each other in IoT Platform through topics.

The device reports messages to a specified topic and subscribes to messages from the

topic. IoT Platform sends commands to topics, and subscribes to specific topics to obtain device information.

1.6.1 What is a topic?

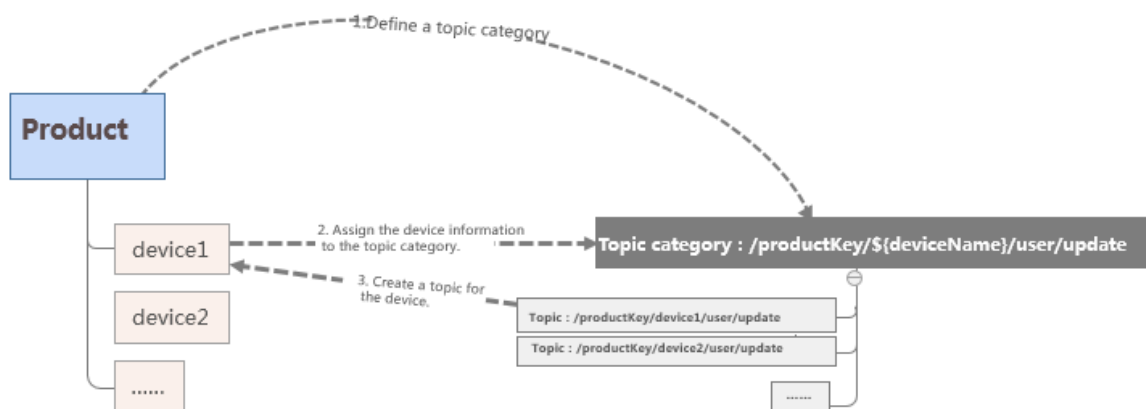
Servers and devices communicate with each other in IoT Platform through topics.

Topics are associated with devices, and topic categories are associated with products.

What is a topic category?

To simplify authorization operations and facilitate communication between devices and IoT Platform, topic categories were introduced. When you create a product, IoT Platform will create a default topic category for the product. In addition, when you create a device, the topic category will be automatically assigned to the device. You do not need to authorize each individual device to publish or subscribe to a topic.

Figure 1-1: The process of automatically creating a topic



When you create a product, IoT Platform automatically creates standard topic categories for the product. You can view all topic categories of the product on the **Topic Categories** tab page.

Description of topic categories:

- A topic category is a set of topics within the same product. For example, the topic category `/ ${ productKey } / ${ deviceName } / update` is a collection of the specific topics: `/ ${ productKey } / device1 / update` and `/ ${ productKey } / device2 / update`.

- The topic category must use a forward slash (/) to delimit the topic hierarchy. Two of the category levels are reserved: `${ productKey }` represents the product identifier, and `${ deviceName }` represents the device name.
- Each category level can only contain letters, numbers, and underscores (_). Topic category levels cannot be left empty.
- Operations available for devices: Publish indicate that the device can publish messages to a topic. Subscribe indicates that the device can subscribe to messages of a topic.
- IoT Platform Basic supports customized topic categories. Customizing topic categories allows for flexible communication to suit your business needs. Customizing topic categories and modifying category level names is not supported in IoT Platform Pro.
- The system-defined topic categories are pre-defined by IoT Platform Pro, do not support customization, and do not begin with `/${ productKey }`. For example, in IoT Platform Pro, topic categories provided for the Thing Special Language (TSL) begin with `/ sys /`, topic categories provided for firmware upgrades begin with `/ ota /`, and topic categories provided for device shadows begin with `/ shadow /`.

What is a topic?

A topic category is used for topic definition rather than communication. A topic is used for communication.

- Topics and topic categories use the same format. The difference is that in a topic category, the `${ deviceName }` is a variable, but in a topic it represents a specific device name.
- A topic is automatically derived from the device name and the topic category of the product. A topic contains a device name (`deviceName`), which can only be used in Pub/Sub communication. For example, the topic `/${ productKey }/ device1 / update` is owned by the device with name `device1`. Therefore, you can only publish or subscribe to messages to this topic for the device with name `device1`, and cannot use it for device with name `device2` to publish or subscribe to messages.

- When you configure the rules engine, the topic that you configure can contain one wildcard character.

Table 1-1: Wildcard characters in a topic

Wildcard character	Description
#	Must be the last character in the topic, and works as a wildcard by matching all topics in the current tree and all sub-trees of the topic hierarchy. For example, the topic <code>/productKey / device1 /#</code> can represent <code>/productKey / device1 / update</code> and <code>productKey / device1 / update / error</code> .
+	Matches all topics in the current tree of the topic hierarchy. For example, the topic <code>/productKey /+/ update</code> can represent <code>/ \${productKey} / device1 / update</code> and <code>/ \${productKey} / device2 / update</code> .

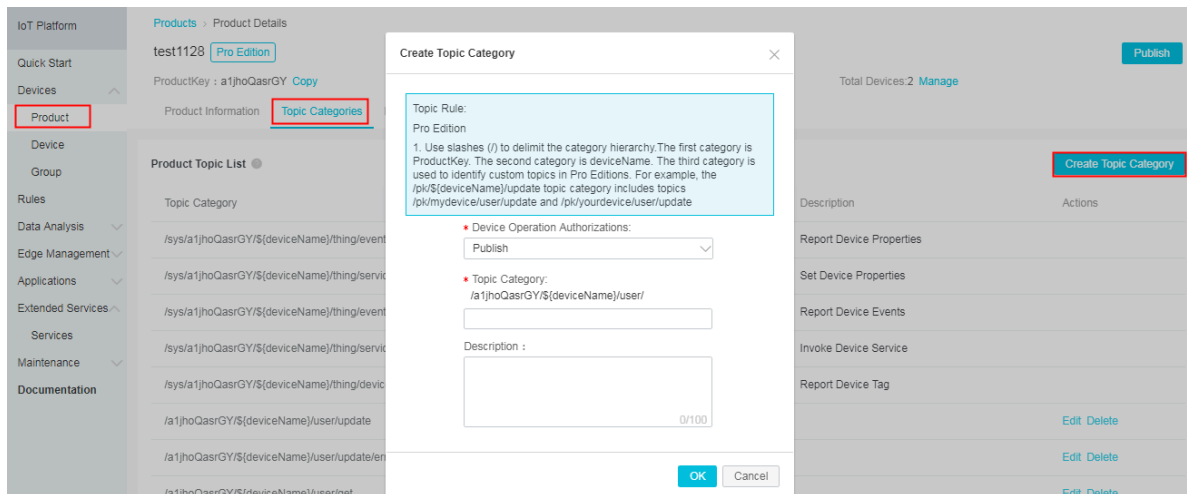
1.6.2 Create a topic category

This article introduces how to create a topic category for a product. Topic categories will be automatically assigned to devices of the product.

Procedure

1. Log on to the [IoT Platform console](#).
2. In the left-side navigation pane, click Devices > Product
3. On the Products page, find the product for which you want to create a topic category, and click View in the operation column.
4. On the Product Details page, click Topic Categories > Create Topic Category.

5. Define a topic category.



- **Device Operation Authorizations:** Indicates the operations that devices can perform on the topics of this topic category. You can select from Publish, Subscribe, and Publish and Subscribe.
- **Topic Category:** Enter a custom topic category name according to the Topic Rule on the page.
- **Description:** Describes the topic category. You can leave this box empty.

6. Click OK.

Wildcard characters in topic categories

When you create topic categories, you can use wildcards. For more information about wildcards, see [What is a topic?](#) Supported wildcards:

- **#:** Includes the category level you enter and all lower levels in topics.
- **+:** Includes only one category level in topics, and not lower levels.



Note:

When you want to create topic categories with wildcards, note that:

- Only topics with Device Operation Authorizations as Subscription support wildcards.
- # can only be at the end of topics.
- For topics with wildcard characters, you cannot click Publish to publish messages on the Topic List tab page of devices.

1.7 Tags

A tag is a custom identifier you set for a product, a device, or a device group. You can use tags to flexibly manage your products, devices and groups.

IoT often involves the management of a huge number of products and devices.

How to distinguish various products and devices, and how to achieve centralized management become a challenge. Alibaba Cloud IoT Platform allows you to use tags to address these issues. The use of tags allows the centralized management of your various products, devices, and groups.

Therefore, we recommend that you create tags for your products, devices and device groups. The structure of a tag is `key : value`.

This article describes how to create product tags, device tags, and group tags in the console.



Note:

Each product, device, or group can have up to 100 tags.

Product tags

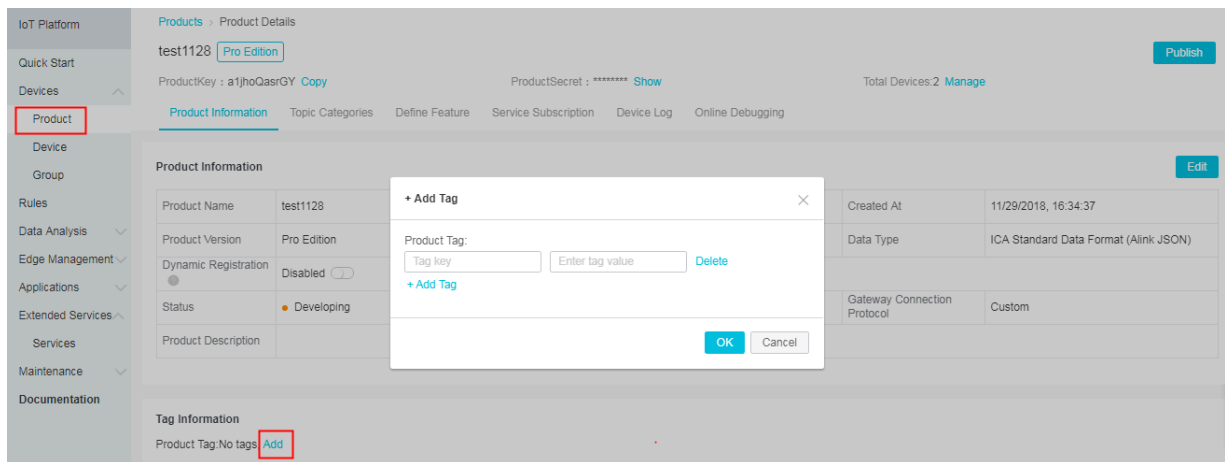
Product tags typically describe the information that is common to all devices of a product. For example, a tag can indicate a specific manufacturer, organization, physical size, or operating system. After a product has been created, you can create tags for it.

To create product tags in the console, follow these steps:

1. Log on to the [IoT Platform console](#).
2. In the left-side navigation pane, click Devices > Product.
3. On the Products page, find the product for which you want to create tags and click View.
4. Click Add under Tag Information.
5. In the dialog box, enter values for Tag Key and Tag Value , and then click OK.

Parameter	Description
Tag Key	A tag key can contain English letters, digits and dots (.), and cannot exceed 30 characters.

Parameter	Description
Tag Value	A tag value can contain Chinese characters, English letters, digits, underscores (_), hyphens (-) and dots (.), and cannot exceed 128 characters. A Chinese character is counted as two characters.



Device tags

You can facilitate device management by creating unique tags for devices. For example, you can use the device feature information as tags, such as `PowerMeter : room201` for the electricity meter of room 201.

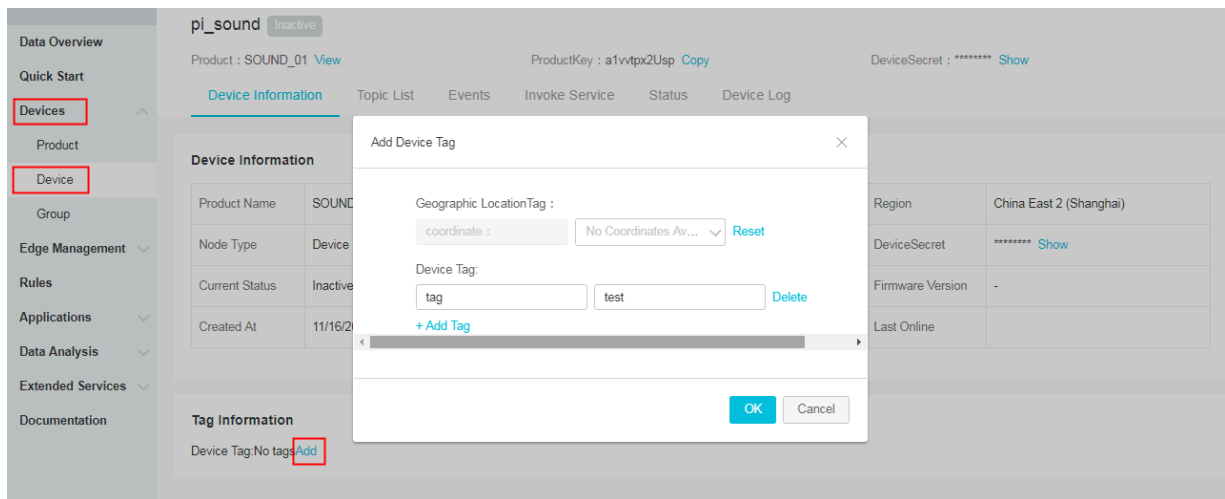
Device tags always follow the devices. You can include tag information in the messages reported to IoT Platform by devices. When you use the rules engine to forward these messages to other Alibaba Cloud services, the tag information is also forwarded to the targets.

To create device tags in the console, follow these steps:

1. Log on to the [IoT Platform console](#).
2. In the left-side navigation pane, click **Devices > Device**.
3. On the **Devices** page, find the device for which you want to create tags, click **View** to go to the **Device Details** page.
4. Click **Add** under **Tag Information**.

5. In the dialog box, enter values for **Tag Key** and **Tag Value** , and then click **OK**.

Parameter	Description
Tag Key	A tag key can contain English letters , digits, and dots (.), and can be 2-30 characters in length.
Tag Value	A tag value can contain Chinese characters, English letters, digits, underscores (_), hyphens (-) and dots (.), and cannot exceed 128 characters . A Chinese character is counted as 2 characters.



Group tags

You can manage devices across products by grouping your devices. A group tag typically describe the general information of devices in the group and the sub-groups . For example, you can use region information as a group tag. After you have created a group, you can create tags for it.

To create group tags, follow these steps:

1. Log on to the [IoT Platform console](#).
2. In the left-side navigation pane, click **Devices > Group**.
3. On the Group Management page, find the group for which you want to create tags and click **View**.
4. Click **Add** under **Tag Information**.

5. In the dialog box, enter values for **Tag Key** and **Tag Value**, and then click **OK**.

Parameter	Description
Tag Key	A tag key can contain English letters, digits, and dots (.), and can be 2-30 characters in length.
Tag Value	A tag value can contain Chinese characters, English letters, digits, underscores (_) and hyphens (-), and cannot exceed 128 characters. A Chinese character is counted as 2 characters.

The screenshot shows the 'Group Details' page for a group named 'test11'. The left sidebar contains a navigation menu with the following items: IoT Platform, Data Overview, Quick Start, Devices (highlighted with a red box), Product, Device, Group (highlighted with a red box), Edge Management, Rules, Applications, Data Analysis, Extended Services, and Documentation. The main content area is titled 'Group Management > Group Details' and shows the group name 'test11'. Below the name, it displays 'Group Level: Group/test11', 'Group ID: Z0EIGF5aqc0thBtW' (with a 'Copy' link), 'Total Devices: 1', 'Activate Devices: 1', and 'Online Devices: 1'. There are three tabs: 'Group Information' (selected), 'Device List', and 'Subgroups'. The 'Group Information' tab shows a table with the following data:

Group Information					
Group Name	test11	Group Level	Group/test11	Group ID	Z0EIGF5aqc0thBtW Copy
Total Devices	1	Activate Device	1	Online	1
Created At	10/24/2018, 17:47:57				
Group Description	betested				

Below the table, there is a 'Tag Information' section showing 'Group Tag: No tags' and an 'Add' button (highlighted with a red box).

Manage tags in batch

In the console, you only can create, modify, and delete tags one by one. IoT Platform provides APIs for managing tags in batch. In addition, IoT Platform provides APIs for querying products, devices, and groups based on tags. For more information about tag related APIs, see the documents in API reference.

1.8 Gateways and sub-devices

1.8.1 Gateways and sub-devices

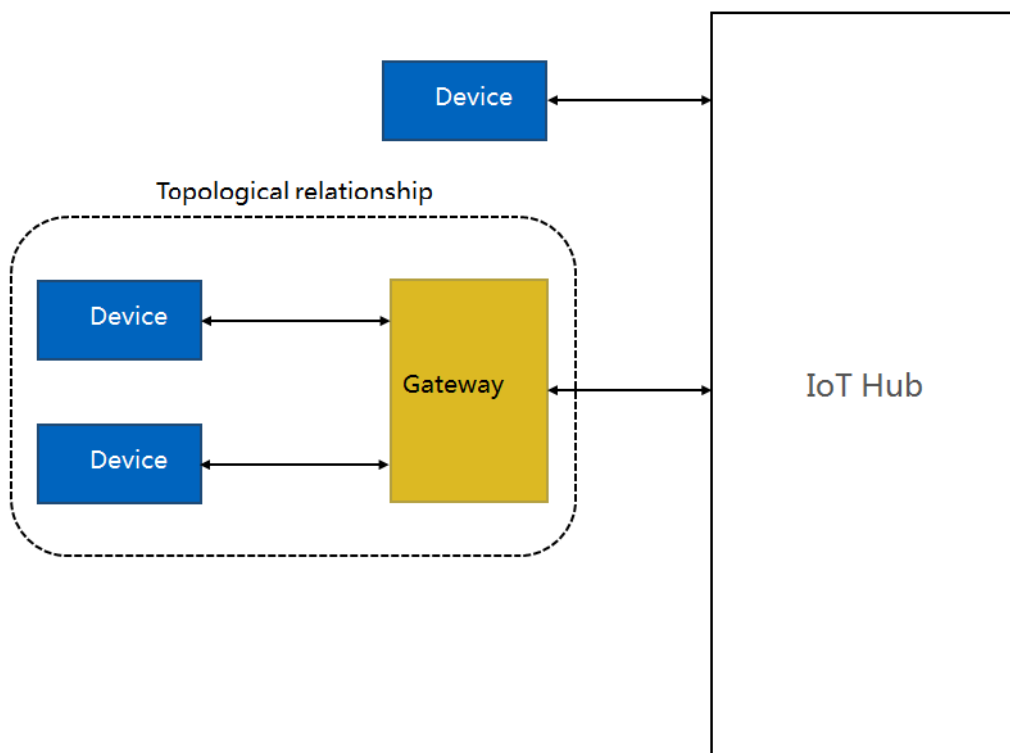
IoT Platform allows devices to connect to it directly, or be mounted as sub-devices to gateways that connect to IoT Platform.

Gateways and devices

When you create a product, you must select a node type for the devices of the product. Currently, IoT Platform supports two node types, `Device` and `Gateway`.

- **Device:** Devices of this node type cannot be mounted with sub-devices, but can be connected directly to the IoT Platform or be mounted as sub-devices to gateways.
- **Gateway:** Devices of this node type can connect to IoT Platform directly and can be mounted with sub-devices. Gateways are then used to manage sub-devices, maintain topological relationships with sub-devices, and synchronize these topological relationships to IoT Platform.

The topological relationship between a gateway and its sub-devices is shown in the following figure:



Connect gateways and sub-devices to IoT Platform

Once a gateway has been connected to IoT Platform, the gateway will synchronize its topological relationships with its sub-devices to IoT Platform. A gateway supports device authentication, message reporting, instruction receiving, and other

communications with IoT Platform for all its sub-devices. That is, sub-devices are managed by their corresponding gateway.

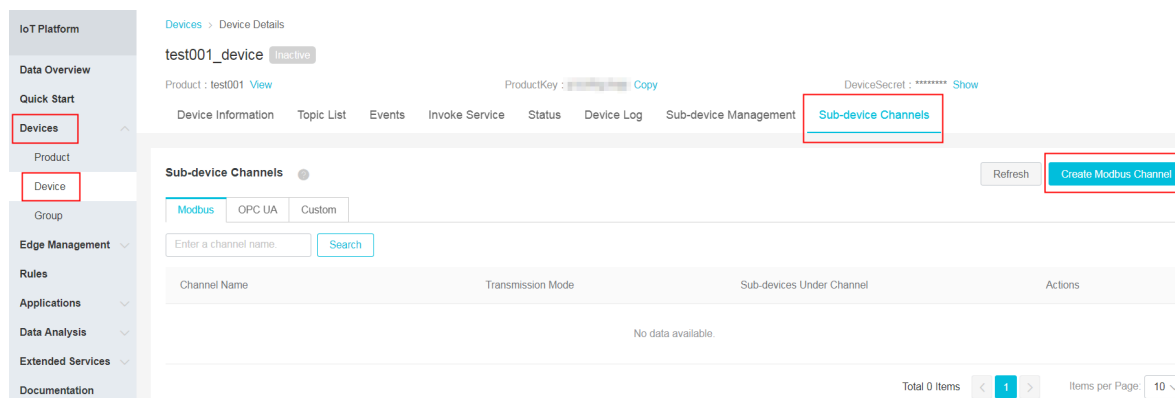
1. For more information about how to connect gateways to IoT Platform, see [Link Kit SDK](#).
2. You can connect sub-devices to IoT Platform using either of the following two methods:
 - The [Unique-certificate-per-device authentication](#) method. This method requires you to install the device certificates (namely, the ProductKey, DeviceName, and DeviceSecret) in the physical sub-devices, and then connect the sub-devices to IoT Platform.
 - The [Unique-certificate-per-product authentication](#) method. This method requires you to enable Dynamic Registration on the product details page and register devices in the IoT Platform console. Then, when a physical sub-device is being connected, the gateway will initiate a connection request to IoT Platform for the sub-device. IoT Platform then verifies the sub-device information. If the verification passes, IoT Platform will assign the DeviceSecret to the sub-device. The sub-device then receives all the required information (namely, the ProductKey, DeviceName, and DeviceSecret) to successfully connect to IoT Platform.

1.8.2 Sub-device channels

You can create sub-device channels for Pro Edition gateway devices. Gateway devices can then use the management channels to manage sub-devices. Currently, IoT Platform supports three kinds of channels: Modbus protocol channels, OPC UA protocol channels, and custom protocol channels.

1. In the left-side navigation pane, click Devices > Device.
2. On the Devices page, find the gateway device for which you want to create channels, and click View next to it. You are directed to the Device Details page.

3. Click Sub-device Channels and then create sub-device management channels according to your required protocol.



• Modbus

In the Modbus tab, click Create Modbus Channel and enter the required information in the dialog box.

Parameter	Description-
Channel Name	The channel identifier. It must be unique in the gateway device.
Transmission Mode	Supports RTU and TCP.
If you select RTU as the transmission mode, you must set the following parameters:	
Select Serial Port	For example, /dev/tty0 or /dev/tty1.
Baud Rate	Select a value from the drop-down list.
Data Bit	Supports the following data bit values: 5, 6, 7, and 8.
Check Bit	Supports no parity check, odd parity check, and even parity check.
Stop Bit	Support the following stop bit values: 1, 1.5, and 2.
If you select the transmission mode as TCP, you must set the following parameters:	
IP Address	Enter an IP address in dot-decimal notation.

Parameter	Description-
Port Number	Enter an integer in the range of 0-65535.

- OPC UA

Click OPC UA > Create OCP UA Channel, and enter the required information in the dialog box.

Parameter	Description
Channel Name	The channel name must be unique in the gateway device.
Connection Address	For example, opc.tcp://localhost:4840
User Name	An optional parameter.
Password	An optional parameter.
Function Call Timeout	In seconds.

- Custom

- a. Click Custom > Create Customized Channel.
- b. Enter a channel name in the dialog box.
- c. Enter your customized configuration content.



Note:

The configuration content must be in JSON format. We recommend that you prepare the JSON content in advance, and paste it in the box.

1.8.3 Sub-device management

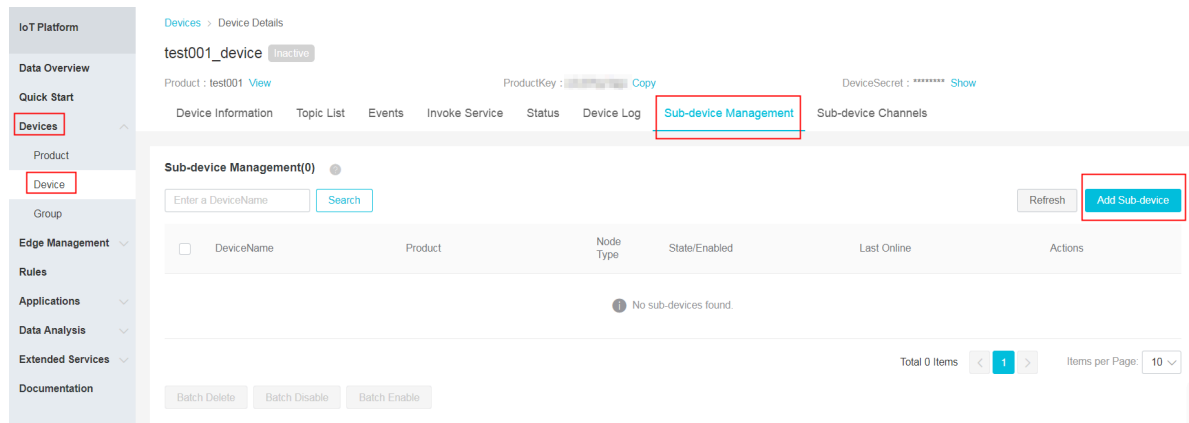
You can add sub-devices to a gateway device and send the TSL and the extended service information of the product (to which the sub-device belongs) to the gateway.

Prerequisites

- If the gateway connection protocol of a device is Modbus or OPC UA, before you connect the device to a gateway, you must create a corresponding sub-device channel for the gateway. For information about how to create sub-device channels, see the documentation about sub-device channels.
- Products and devices created before September 4, 2018 can be added to gateways as sub-devices. You can then build their topological relationships, but you cannot use sub-device channels or other custom configurations.

Procedure

1. In the left-side navigation pane, click **Devices > Device**.
2. On the **Devices** page, find the gateway device for which you want to add sub-devices and click **View** corresponding to it. You are directed to the **Device Details** page.
3. Click **Sub-device Management > Add Sub-device**.



4. Enter the information of the sub-device in the dialog box.

Parameter	Description
Product	Select the name of the product for which the sub-device belongs.
Device	Select the name of the device that you want to add as a sub-device.
If the gateway connection protocol of the sub-device is Modbus, the following parameters are required.	
Associated Channel	Select a channel for the sub-device from the sub-device channels that you have created.
Slave Station Number	Enter an integer in the range of 1 - 247.
If the gateway connection protocol of the sub-device is OPC UA, the following parameters are required.	
Associated Channel	Select a channel for the sub-device from the sub-device channels that you have created.
Node Path	Enter a node path. For example, Objects/Device1. In this example, Objects is a fixed root node, and Device1 is the name of the device node path. Use / to separate node names.
If the gateway connection protocol of the sub-device is a custom protocol, you can set the following parameters.	

Parameter	Description
Associated Channel	Optional. Select a channel for the sub-device from the sub-device channels that you have created.
Custom Configuration	If you have selected an associated channel, you must customize the configuration. The custom configuration must be in JSON format.

5. After you have added sub-devices to a gateway, go back to the details page of the gateway device and click Send Configuration Data to assign the TLSs and extended service information of the products (to which the sub-devices belong) and the gateway connection configurations to the gateway.

The screenshot shows the 'Devices' management interface. On the left is a sidebar with navigation options: IoT Platform, Data Overview, Quick Start, Devices (highlighted with a red box), Product, Device, Group, Edge Management, Rules, Applications, Data Analysis, and Extended Services. The main area is titled 'Devices' and shows a summary: Total Devices: 59, 18 Activate Device, and 6 Online. Below this is a 'Device List' section with a search bar and a table. The table has columns: DeviceName, Product, Node Type, State/Enabled, Last Online, and Actions. Two devices are listed: 'mq_test1129_01' (Device) and 'test00001' (Gateway). The 'test00001' row has a red box around the 'Send Configuration Data' link in the Actions column.

6. On the details page of the sub-device, you can view the gateway device information. Click Edit to modify the configuration information.

What's next

- If you want to develop your own devices and assign the configurations between the gateway device and the sub-device to the device client, see [Alink protocol](#).

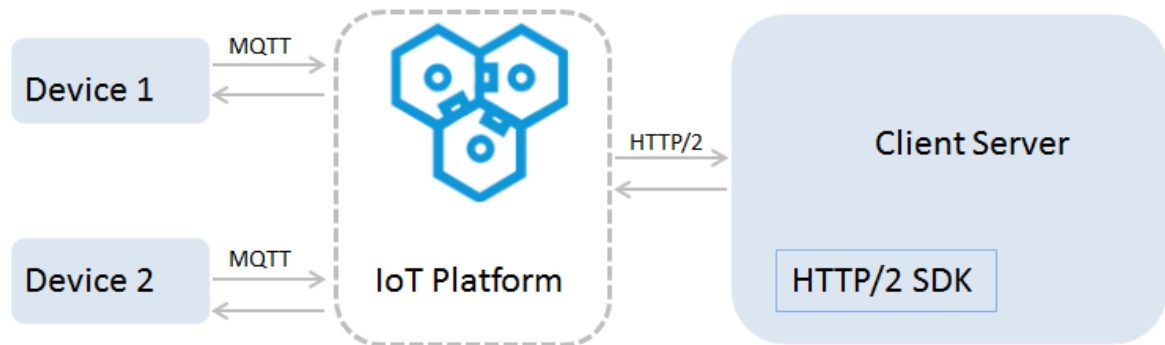
1.9 Service Subscription

1.9.1 What is Service Subscription?

Service clients can directly subscribe to device upload and status messages of products.

Currently, IoT Platform pushes messages through HTTP/2. After you configure the service subscription, IoT Platform pushes messages to your service client through HTTP/2. This means that you can use HTTP/2 SDKs to allow your enterprise server

to directly receive messages from IoT Platform. HTTP/2 SDKs provide identity authentication, topic subscription, message sending and message receiving capabilities, and can be used to enable communication between devices and IoT Hub. Specifically, HTTP/2 SDKs allow you to transfer large numbers of messages between IoT Platform and your enterprise server, and support communication between devices and IoT Platform.

**Note:**

If you are using an old version of IoT Platform and Message Service is being used to transfer messages, you can upgrade your service subscription method to HTTP/2. If you want to continue using Message Service as your message transferring service, IoT Platform will push messages to Message Service, which means your clients must listen to your queues in Message Service in order to receive messages.

1.9.2 Development guide

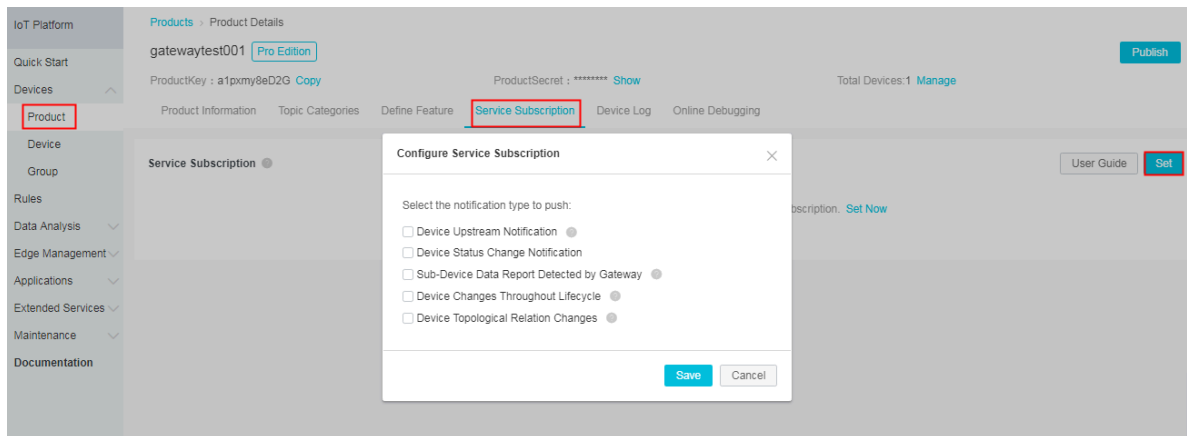
This article introduces how to configure the service subscription, connect to the HTTP/2 SDK, authenticate identity, and configure the message-receiving interface.

Specifically, this section details the development process of the service subscription. For more information, see [SDK demo](#).

Configure service subscription

1. Log on to the [IoT Platform console](#).
2. In the left-side navigation pane, click Devices > Product.
3. In the product list, find the product for which you want to configure the service subscription and click View. You are directed to the Product Details page.
4. Click Service Subscription > Set Now.

5. Select the types of notifications that you want to push to the SDK.



- **Device Upstream Notification:** Indicates the messages of the topics to which devices are allowed to publish messages. If this notification type is selected, the HTTP/2 SDK can receive messages reported by devices.

Pro Edition devices report custom data and TSL data of properties, events, responses to property setting requests, and responses to service calling requests . Basic Edition devices only report custom data.

For example, a Pro Edition product has three topic categories:

- `/ ${YourProductKey} / ${YourDeviceName} / user / get` , devices can subscribe to messages.
- `/ ${YourProductKey} / ${YourDeviceName} / user / update` , devices can publish messages.
- `/ sys / ${YourProductKey} / ${YourDeviceName} / thing / event / property / post` , devices can publish messages.

Service Subscription can push messages of the topics `/ ${YourProductKey} / ${YourDeviceName} / user / update` and `/ sys / ${YourProductKey} / ${YourDeviceName} / thing / event / property / post` , to which devices can then publish messages. Additionally, the messages of `/ sys / ${YourProductKey} / ${YourDeviceName} / thing / event / property / post` are processed by the system before being pushed.

- **Device Status Change Notification:** Indicates the notifications that are sent when the statuses of devices change, for example, notifications for when devices go online or go offline. The topic `/ as / mqtt / status / ${YourProductKey} / ${YourDeviceName}` has device status change messages. After

this notification type is selected, the HTTP/2 SDK can receive the device status change notifications.

- *Sub-Device Data Report Detected by Gateway*: This is a specific notification type of Pro Edition products. Gateways can report the information of sub-devices that are discovered locally. To use this feature, make sure that the applications on the gateway support this feature.
- *Device Topological Relation Changes*: This is a specific notification type of Pro Edition products. It includes notifications about creation and removal of the topological relation between a gateway and its sub-devices.
- *Device Changes Throughout Lifecycle*: This is a specific notification type of Pro Edition products. It includes notifications about device creation, deletion, disabling, and enabling.

Connect to the SDK

Add the maven dependency to the project to connect to the SDK.

```
< dependency >
  < groupId > com . aliyun . openservice es </ groupId >
  < artifactId > iot - client - message </ artifactId >
  < version > 1 . 1 . 3 </ version >
</ dependency >

< dependency >
  < groupId > com . aliyun </ groupId >
  < artifactId > aliyun - java - sdk - core </ artifactId >
  < version > 3 . 7 . 1 </ version >
</ dependency >
```

Identity authentication

Use the AccessKey information of your account for identity authentication and to build the connection between the SDK and IoT Platform.

Example:

```
// Your account accessKeyId
String accessKey = " xxxxxxxxxxxx xxxxx ";
// Your account AccessKeySecret
String accessSecret = " xxxxxxxxxxxx xxxxx ";
// regionId
String regionId = " cn - shanghai ";
// Your account ID .
String uid = " xxxxxxxxxxxx xx ";
// endPoint : https ://${ uid }. iot - as - http2 .${
region }. aliyuncs . com
String endPoint = " https ://" + uid + ". iot - as -
http2 ." + regionId + ". aliyuncs . com ";

// Connection configuration
```

```

        Profile profile = Profile . getAccessKeyProfile (
endPoint , regionId , accessKey , accessSecret );

        // Construct the client
        MessageClient client = MessageClientFactory .
messageClient ( profile );

        // Receive data
        client . connect ( messageToken -> {
            Message m = messageToken . getMessage ();
            System . out . println ( " receive message from " +
m );
            return MessageCallback . Action . CommitSuccess ;
        });

```

The value of `accessKey` is the AccessKeyID of your account, and the value of `accessSecret` is the AccessKeySecret corresponding to the AccessKeyID. Log on to the [Alibaba Cloud console](#), hover the mouse over your account image, and click AccessKey to view your AccessKeyID and AccessKeySecret. You can also click Security Settings to view your account ID.

The value of `regionId` is the region ID of your IoT Platform service.

Configure the message receiving interface

Once the connection is established, the server immediately pushes the subscribed messages to the SDK. Therefore, when you are configuring the connection, you also configure the message-receiving interface, which is used to receive the messages for which callback has not been configured. We recommend that you call `setMessageListener` to configure a callback before you `connect` the SDK to IoT Platform.

Use the `consume` method of `MessageCallback` interface and call the `setMessageListener ()` of `messageClient` to configure the message receiving interface.

The returned result of `consume` determines whether the SDK sends an ACK.

The method for configuring the message receiving interface is as follows:

```

MessageCallback messageCallback = new MessageCallback ()
{
    @Override
    public Action consume ( MessageToken messageToken ) {
        Message m = messageToken . getMessage ();
        log . info ( " receive : " + new String ( messageToken .
getMessage (). getPayload ()) );
        return MessageCallback . Action . CommitSuccess ;
    }
};

```

```
messageClient . setMessageListener ("/${ YourProductKey }/#",
messageCallback );
```

The parameters are as follows:

- `MessageToken` indicates the body of the returned message. Use `MessageToken . getMessage ()` to get the message body. `MessageToken` is required when you send ACKs manually.

A message body example is as follows:

```
public class Message {
    // Message body
    private byte [] payload ;
    // Topic
    private String topic ;
    // Message ID
    private String messageId ;
    // QoS
    private int qos ;
}
```

- For more information, see [Message body format](#) .
- `messageClient . setMessageListener ("/${ YourProductKey }/#", messageCallback);` is a method to specify topics for callbacks.

You can specify topics for callbacks, or you can use the generic callback.

- Callbacks with specified topics

Callbacks with specified topics have higher priority than the generic callback . When a message matches with multiple topics, the callback with the topic whose elements rank higher in the lexicographical order is called and only one callback is performed.

When you are configuring a callback, you can specify the topics with wildcards, for example, `/${ YourProductKey }/${ YourDevice Name }/#`.

Example:

```
messageClient . setMessageListener ("/ alEddfaXXX X /
device1 /#", messageCallback );
```

```
// When the received message matches with the
// specified topic , for example , "/ alEddfaXXX X / device1 /
// update ", the callback with this topic is called .
```

- **Generic callback**

If you do not specify any topic for callbacks, the generic callback is called.

The method for configuring the generic callback is as follows:

```
messageCli ent . setMessage Listener ( messageCal lback );
// If the received message does not match with any
// specified topics which are configured for callbacks
// , the generic callback is called .
```

- **Configure ACK reply**

After a message with QOS>0 is consumed, an ACK must be sent as the reply. SDKs support sending ACKs as replies both automatically and manually. The default setting is to reply with ACKs automatically. In this example, no ACK reply setting is configured, so the system replies with ACKs automatically.

- **Reply ACKs automatically:** If the returned value of `MessageCal lback . consume` is `true` , the SDK will reply an ACK automatically; If the returned value is `false` or an exception occurs, the SDK will not reply with any ACK. If no ACK is replied for the messages with QOS>0, the server will send the message again.
- **Reply ACKs manually:** Use `MessageCli ent . setManualA cks` to configure for replying ACKs manually.

Call `MessageCli ent . ack ()` to reply ACKs manually, and the parameter `MessageTok en` is required. You can obtain the value of `MessageTok en` from the received message.

The method to manually reply ACKs is as follows:

```
messageCli ent . ack ( messageTok en );
```

Message body format

- **Device status notification:**

```
{
  " status ":" online | offline ",
  " productKey ":" 1234556556 9 ",
  " deviceName ":" deviceName 1234 ",
  " time ":" 2018 - 08 - 31 15 : 32 : 28 . 205 ",
  " utcTime ":" 2018 - 08 - 31T07 : 32 : 28 . 205Z ",
  " lastTime ":" 2018 - 08 - 31 15 : 32 : 28 . 195 ",
```

```
" utcLastTime ":" 2018 - 08 - 31T07 : 32 : 28 . 195Z ",
" clientIp ":" 123 . 123 . 123 . 123 "
}
```

Parameter	Type	Description
status	String	Device status: online or offline.
productKey	String	The unique identifier of the product to which the device belongs.
deviceName	String	The name of the device.
time	String	The time when the notification is sent.
utcTime	String	The UTC time when the notification is sent.
lastTime	String	The time when the last communication occurred before this status change.
utcLastTime	String	The UTC time when the last communication occurred before this status change.
clientIp	String	The Internet IP address for the device.

**Note:**

We recommend that you maintain your device status according to the value of the parameter lastTime.

- Device lifecycle change:

```
{
  " action " : " create | delete | enable | disable ",
  " iotId " : " 4z819VQHk6 VSLmmBJfrf 00107ee201 ",
  " productKey " : " 1234556556 9 ",
  " deviceName " : " deviceName 1234 ",
  " deviceSecret " : "",
  " messageCreateTime ": 1510292739 881
}
```

Parameter	Type	Description
action	String	<ul style="list-style-type: none"> - create: Create devices. - delete: Delete devices. - enable: Enable devices. - disable: Disable devices.
iotId	String	The unique identifier of the device within IoT Platform.
productKey	String	The ProductKey of the product.
deviceName	String	The name of the device.

Parameter	Type	Description
deviceSecret	String	The device secret. This parameter is included only when the value of action is create.
messageCreateTime	Long	The timestamp when the message is generated, in milliseconds.

- Device topological relationship change:

```
{
  "action": "add | remove | enable | disable",
  "gwIotId": "4z819VQHk6 VSLmmBJfrf 00107ee200",
  "gwProductKey": "1234556554",
  "gwDeviceName": "deviceName 1234",
  "devices": [
    {
      "iotId": "4z819VQHk6 VSLmmBJfrf 00107ee201",
      "productKey": "1234556556 9",
      "deviceName": "deviceName 1234"
    }
  ],
  "messageCreateTime": 1510292739881
}
```

Parameter	Type	Description
action	String	<ul style="list-style-type: none"> - add: Add topological relationships. - remove: Delete topological relationships. - enable: Enable topological relationships. - disable: Disable topological relationships.
gwIotId	String	The unique identifier of the gateway device.
gwProductKey	String	The ProductKey of the product to which the gateway device belongs.
gwDeviceName	String	The name of the gateway device.
devices	Object	The sub-devices whose topological relationship with the gateway will be changed.
iotId	String	The unique identifier of the sub-device.
productKey	String	The ProductKey of the product to which the sub-device belongs.
deviceName	String	The name of the sub-device.
messageCreateTime	Long	The timestamp when the messages is generated, in milliseconds.

- A gateway detects and reports sub-devices:

```
{
  " gwIotId ":" 4z819VQHk6  VSLmmBJfrf  00107ee200 ",
  " gwProductKey ":" 1234556554 ",
  " gwDeviceName ":" deviceName  1234 ",
  " devices ":[
    {
      " iotId ":" 4z819VQHk6  VSLmmBJfrf  00107ee201 ",
      " productKey ":" 1234556556  9 ",
      " deviceName ":" deviceName  1234 "
    }
  ]
}
```

Parameter	Type	Description
gwIotId	String	The unique identifier of the gateway device.
gwProductKey	String	The unique identifier of the gateway product.
gwDeviceName	String	The name of the gateway device.
devices	Object	The sub-devices detected by the gateway.
iotId	String	The unique identifier of the sub-device.
productKey	String	The ProductKey of the product that the sub-device belongs to.
deviceName	String	The name of the sub-device.

1.9.3 Limits

Service Subscription has the following limits.

Item	Limit description
JDK version	Only JDK 8 is supported.
Authentication timeout	Once the connection is established, an authentication request is sent immediately. If the authentication is not successful within 15 seconds, the server will close the connection.
Receiving data timeout	After the connection is established, the client sends ping packets regularly to maintain the connection. You can set the interval for sending ping packets on your clients. The default value is 30 seconds. The maximum value is 60 seconds. If no Ping packet or data is sent in 60 seconds, the server will close the connection. If the client has not received any pong packets in the specified time period, the SDK will close the connection and then try to connect again later. The default interval is 60 seconds.

Item	Limit description
Pushing message timeout	The server pushes again 10 failed messages in bulk each time . If the server does not receive an ACK from the client after 10 seconds, the message push times out.
Repush policy for failed messages	The stacked messages (due to client being offline, slow message consumption, or other reasons) are repushed every 60 seconds.
Message storage time	Messages with QoS 0 are saved for one day, and messages with QoS 1 are saved for seven days.
Number of SDK instances	Each account can enable up to 64 SDK instances.
Message limit for each tenant	The maximum number of messages sent each second for a single tenant is 1,000 QPS. If your business requires more, you can open a ticket and make a request.

1.10 Device group

IoT Platform supports device groups. You can assign devices from different products to the same group. This article introduces how to create and manage device groups in the IoT Platform console.

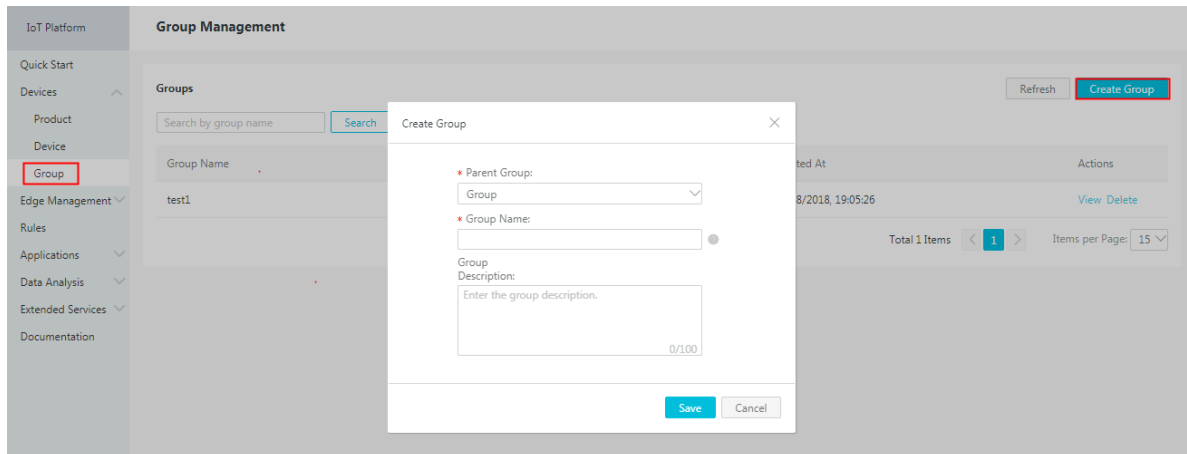
Procedure

1. Log on to the [IoT Platform console](#).
2. Click Devices > Group.
3. On the group management page, click Create Group, enter group information, and then click Save.



Note:

You can create up to 1,000 groups (including parent groups and subgroups) .



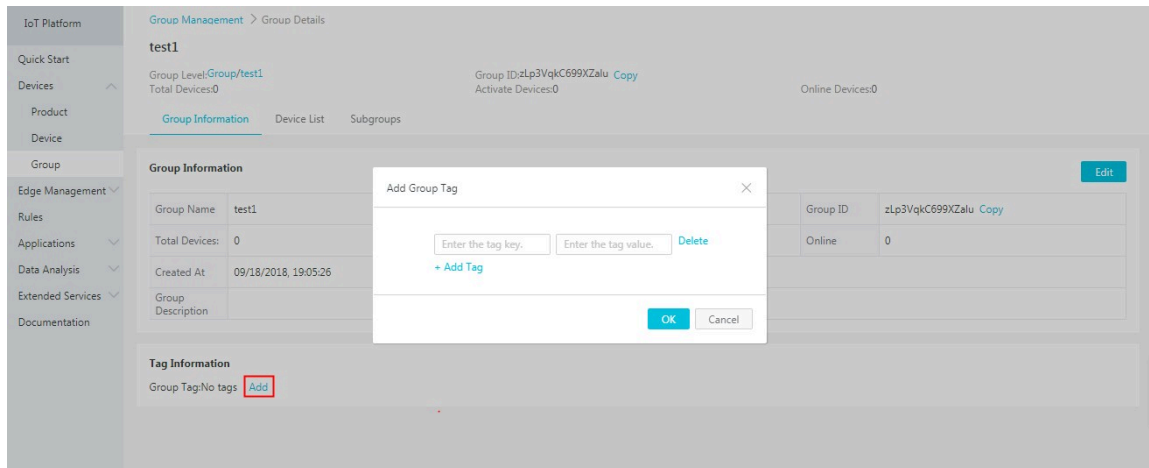
The parameters are as follows:

- **Parent Group:** Select a group type.
 - **Group:** Indicates that the group to be created is a parent group.
 - **Select an existing group:** Specifies a group as the parent group and creates a subgroup for it.
 - **Group Name:** Enter a name for the group. A group name can be 4 to 30 characters in length and can include Chinese characters, English letters, digits and underscores (_) . The group name must be unique among the groups for an account, and cannot be modified once the group has been created.
 - **Group Description:** Describes the group. Can be left empty.
4. On the Group Management page, click View to view the Group Details page of the corresponding group.
 5. (Optional) Add tags for the group. Tags can be used as group identifiers when you manage your groups.
 - a) Click Add under Tag Information, and then enter keys and values of tags.
 - b) Click OK to create all the entered tags.



Note:

You can add up to 100 tags for a group.

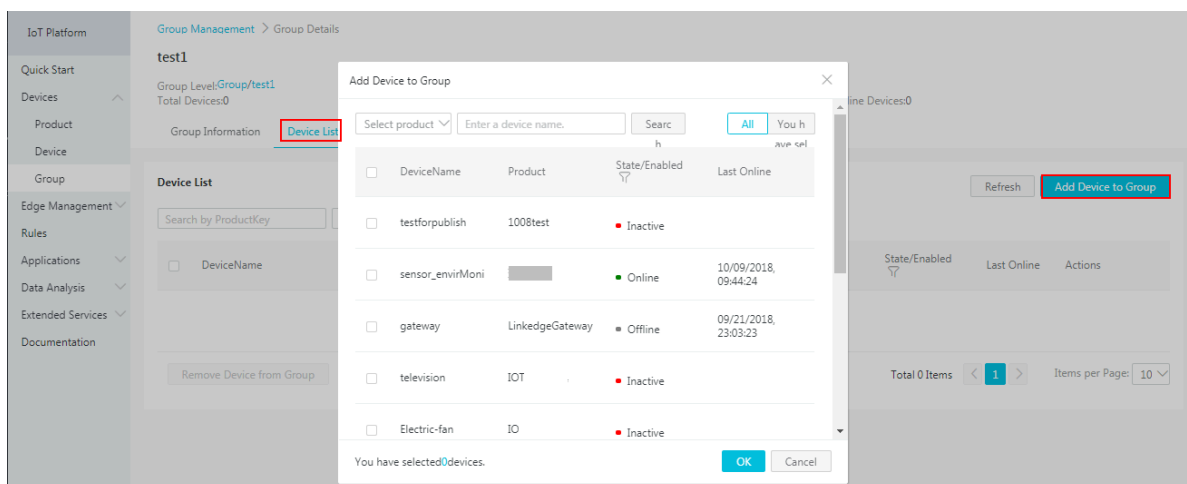


6. Click Device List > Add Device to Group. Select the devices that you want to add to the group.



Note:

- You can add up to 1,000 devices at a time. You can add up to 20,000 devices for a group in total.
- A device can be included in a maximum of 10 groups.



There are two buttons at the upper-right corner of the Add Device to Group page:.

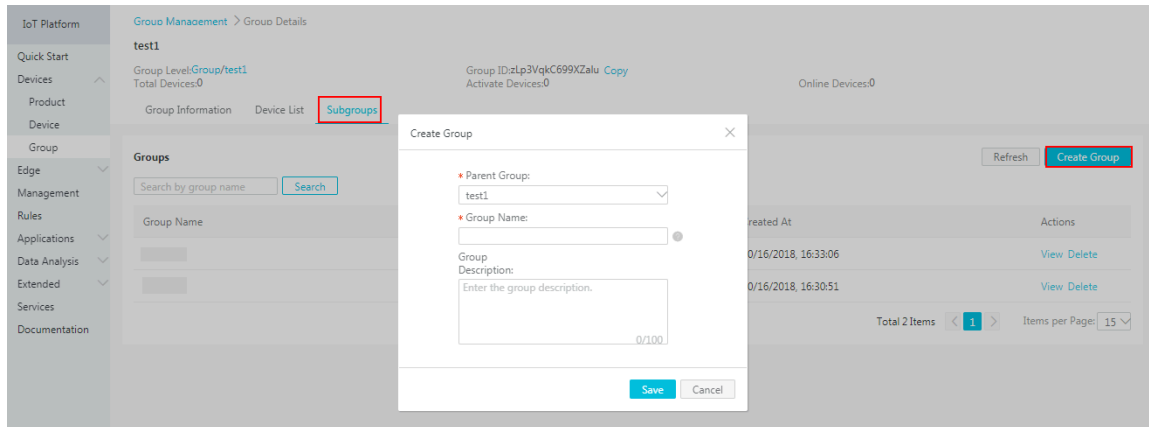
- Click All to display all the devices.
- Click You have selected to display the devices you have selected.

7. (Optional) Click Subgroups > Create Group to add a subgroup for the group.

Subgroups are used to manage devices in a more specific manner. For example, you can create subgroups such as "SmartKitchen" and "SmartBedroom" for a

parent group "SmartHome", and then you can manage your kitchen devices and bedroom devices separately. The procedure is as follows:

a) Select the parent group, enter a group name and description, and click Save.



b) On the Subgroups page of the parent group , click View to view the corresponding Group Details page.

c) Click Device List > Add Device to Group, and then add devices for the subgroup. After creating the subgroup and adding devices for it, you can then manage it. You can also create sub-subgroups within the subgroup.



Note:

- A group can include up to 100 subgroups.
- Only three layers of groups are supported: parent group>subgroup>sub-subgroup.
- A group can only be a subgroup of one parent group.
- You can not change the relationships between a parent group and its subgroups once they have been created. If you want to change the relationships, delete the existing subgroups and create new ones.
- You cannot delete a group that has subgroups. You must delete all its subgroups before deleting the parent group.

2 Rules

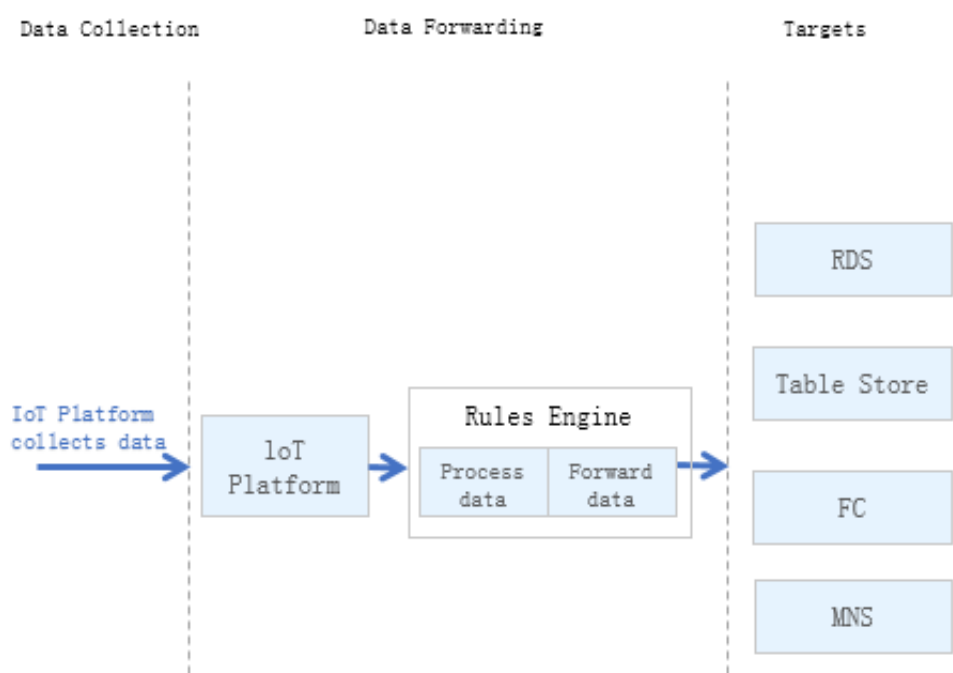
2.1 Data Forwarding

2.1.1 Overview

When your devices communicate using [topics](#), you can use the rule engine and write SQL expressions to process data in topics. You can also configure forwarding rules to send the processed data to other Alibaba Cloud services. For example:

- You can forward the processed data to [RDS](#), and [Table Store](#) for storage.
- You can forward the processed data to [Function Compute](#) for event-driven computing.
- You can forward the processed data to another topic to achieve M2M communication.
- You can forward the processed data to [Message Service](#) to ensure reliable use of data.

By using the rule engine, you will be provided with a complete range of services including data collection, computing, and storage without purchasing a distributed server deployment architecture.



Note:

When using the rule engine, you need to pay attention to the following points:

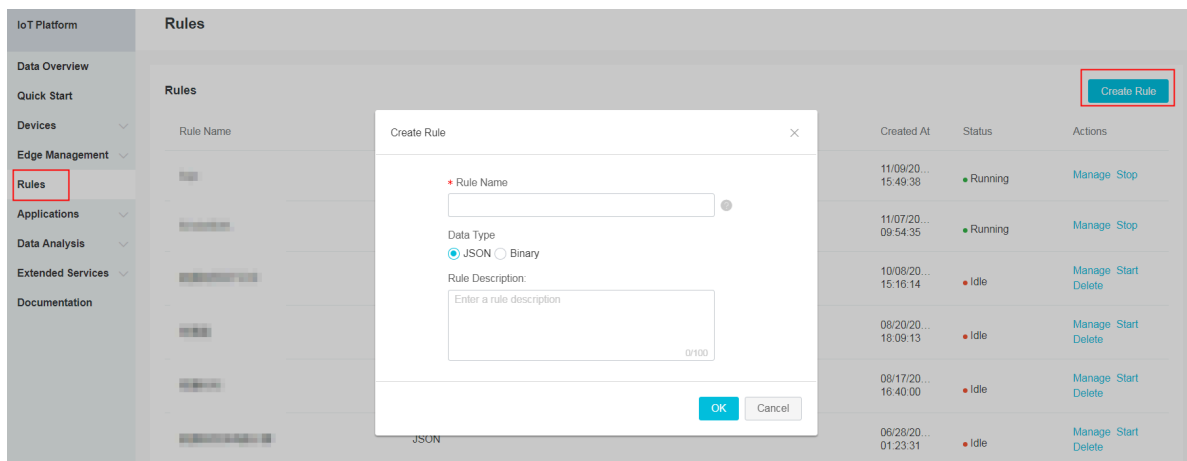
- The rule engine processes data based on topics. You can use the rule engine to process device data only when devices are communicating with each other by using topics.
- The rule engine processes the data in topics using SQL.
- SQL subqueries and the use of the LIKE operator are currently not supported.
- Some functions are supported. For example, you can use `deviceName ()` to obtain the name of the current device. For more information about the supported functions, see Function list.

2.1.2 Create and configure a rule


Using the data forwarding feature of the rules engine, IoT Platform can forward specified messages of topics to other IoT Platform topics and other Alibaba Cloud services. This topic describes how to create and configure a rule. The process is to create a rule, write a SQL statement for data processing, configure data forwarding destinations, and configure a forwarding destination for error messages.

Procedure

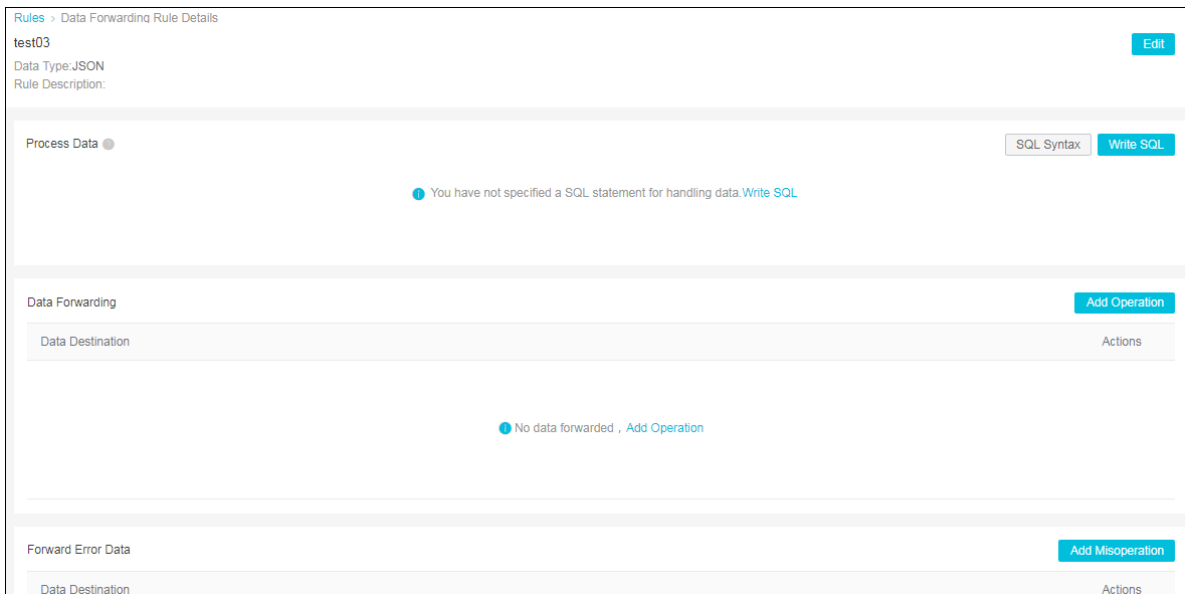
1. In the left-side navigation pane of the IoT Platform console, click Rules.
2. On the Data Forwarding Rules tab, click Create Data Forwarding Rule.
3. Enter a Rule Name , select a Data Type , and then click OK.



Parameter	Description
Rule Name	Enter a unique rule name, which is used to identify the rule. A rule name can contain Chinese characters, English letters, digits , underscores (_) and hyphens (-), and must be 1 - 30 characters in length. A Chinese character counts as two characters.

Parameter	Description
Data Type	<p>Select a data type for the data that this rule processes. Options: JSON and Binary.</p> <div>  Note: <ul style="list-style-type: none"> The rules engine processes data based on topics. Therefore , you must select the format of the data in the topic that you want to process. If the data type is Binary, the rule cannot process data from system-defined topics, and cannot forward data to Table Store and RDS instances. </div>
Rule description	The description of the rule.

4. After the rule has been successfully created, you are directed to the Data Forwarding Rule Details page. On this page, you must edit a SQL statement to process data, configure data forwarding destinations, and configure a destination for error messages.



Rules > Data Forwarding Rule Details

test03 Edit

Data Type: JSON

Rule Description:

Process Data SQL Syntax Write SQL

You have not specified a SQL statement for handling data. Write SQL

Data Forwarding Add Operation

Data Destination Actions

No data forwarded , Add Operation

Forward Error Data Add Misoperation

Data Destination Actions

- a) Click Write SQL, and then edit a SQL statement for data processing.

In the following example, the statements can retrieve the contents of the deviceName field from the messages of the custom topics of all the devices under product test0306.



Note:

You can use `to_base64 (*)` to convert binary data to a base64 string. Built-in functions and conditions are also supported.

Write SQL

Rule Query Expression:

Copy statement

SELECT deviceName() as deviceName
FROM "/a1[redacted]0000/+user/##"
WHERE

Field:

deviceName() as deviceName

Topic :

/a1[redacted]0000/+user/##

Custom

test0306

All equipment (+)

user/##

Condition: (optional)

You can use Rules Engine functions, such as: deviceName()=mydev

OK

Cancel

The parameters to be configured are as follows. For more information, see [SQL statements](#) and [Functions](#).

Parameter	Description
Rule Query Expression	The system will display the complete SQL statement here according to the values of <code>Field</code> , <code>Topic</code> ,and <code>Condition</code> .
Field	Specify the message fields that this rule will retrieve from the message contents. For example, if you enter <code>deviceName ()</code> as <code>deviceName</code> , the rule will retrieve the device names from the messages. For message content data, see Data Format .

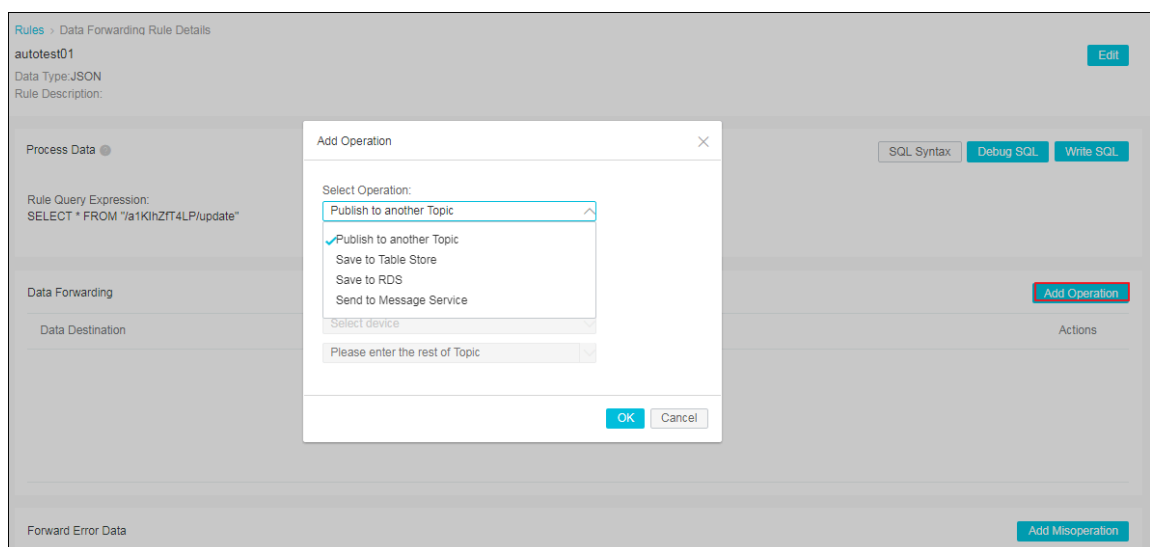
Parameter	Description
Topic	<p>Select the topics whose messages are to be processed by this rule.</p> <p>Topic types:</p> <ul style="list-style-type: none"> • Custom: The messages are from custom topics. Wildcards <code>+</code> and <code>#</code> are supported when you specify custom topics. To learn how to use wildcards in topics, see Custom topics. • System: Only when the data type is JSON are system topics available. The messages are from system-defined topics, including messages of reporting properties and events, device lifecycle change, topological relationship change, and gateways reporting sub-devices. For message contents, see Data format. • Device Status: Only when the data type is JSON can you process device status messages, which are messages about devices connecting to and disconnecting from IoT Platform. For message contents, see Data format.
Condition	The condition for triggering the rule.

- b) Click Add Operation next to Data Forwarding. Configure a destination to which you want to forward the processed data. For more information about data forwarding examples, see the documents in Examples.



Note:

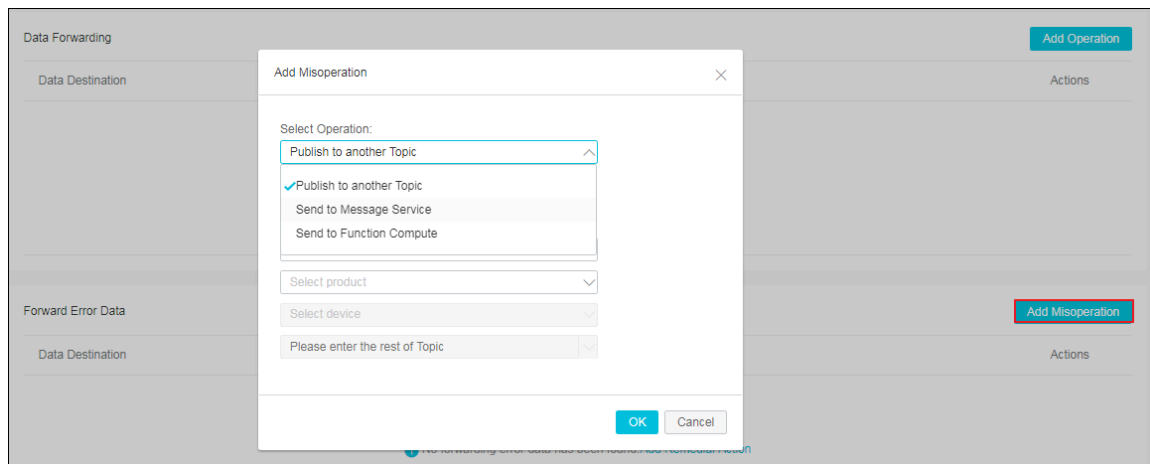
A rule can have up to 10 data forwarding destinations.



Currently, if data forwarding fails due to exceptions in the target Alibaba Cloud services, the rules engine retries three times: after one second, after

three seconds, and after ten seconds. If all the retries fail, the message will be discarded. If you do not want to miss the forwarding failed messages, you can proceed to the next step: Add Misoperation. You can then add a destination for error messages.

- c) Click Add Misoperation next to Forward Error Data and then create an action to forward error messages about data forwarding failures to a specified target.



Note:

- Error messages and device data cannot be forwarded to the same Alibaba Cloud service. For example, you cannot configure Table Store as the destination for both error messages and device data.
- Rules engine retries three times if data fails to be forwarded to the specified destinations. If all the retries fail, an error message is forwarded according to this configuration.
- If the error message fails to be forwarded, the rules engine does not retry sending the message.
- Here, the term "error messages" refers only to messages that relate to errors resulting from exceptions in the target Alibaba Cloud instance.
- You can add only one destination for error message forwarding.
- Error message format:

```
{
  " ruleName ":"",
  " topic ":"",
  " productKey ":"",
  " deviceName ":"",
  " messageId ":"",
  " base64originalPayload ":"",
  " failures ":[
  {
```

```

" actionType ":" OTS ",
" actionRegion ":" cn - shanghai ",
" actionResource ":" table1 ",
" errorMessage ":" "
},
{
" actionType ":" RDS ",
" actionRegion ":" cn - shanghai ",
" actionResource ":" instance1 / table1 ",
" errorMessage ":" "
}
]

}

```

Parameters in error messages:

Parameter	Description
ruleName	The name of the data forwarding rule.
topic	The source topic of the message.
productKey	The unique identifier of the product that the device belongs to.
deviceName	The device name.
messageId	The message ID that is generated by IoT Platform for this message.
base64OriginalPayload	The original data that has been Base64 encoded .
failures	Detailed messages about the failure. There may be multiple error messages if the rule forwards data to multiple destinations.
actionType	The target Alibaba Cloud service to which data fails to be forwarded.
actionRegion	The region of the target Alibaba Cloud service.
actionResource	The target resource.
ErrorMessage	Error message.

5. After you complete all the configurations, go back to the Data Forwarding Rules tab of Rules page, and click Start corresponding to the rule to start this rule. Data will then be forwarded following this rule.

Rules					
Data flow					
Data Forwarding Rules					
Create Data Forwarding Rule					
Rule Name	Data Type	Rule Description	Created At	Status	Actions
test03	JSON	-	03/07/2019, 11:30:52	Idle	Start View Delete
1111	JSON	<span style="c...	07/27/2018, 15:21:38	Idle	Start View Delete
1112	JSON	</script>	07/27/2018, 15:20:40	Idle	Start View Delete

You can also perform the following operations:

- Click View, and then modify the rule configurations on the Data Forwarding Rule Details page.
- Click Delete to delete this rule.



Note:

Rules that are in a running state cannot be deleted.

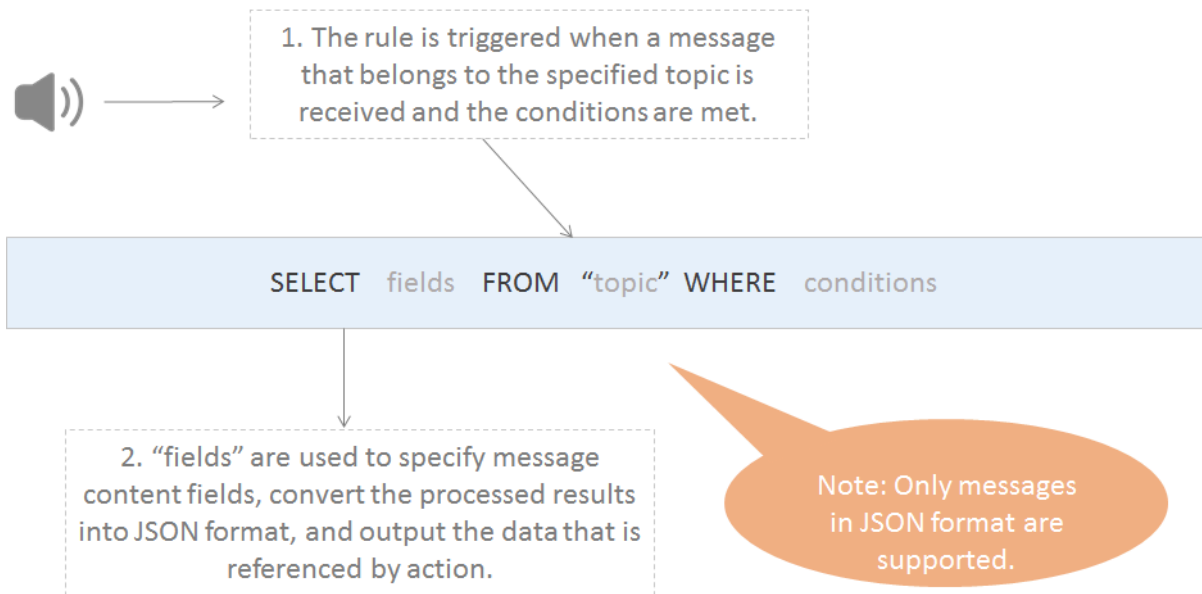
- Click Stop to disable this rule.

2.1.3 SQL statements

You can write SQL statements to parse and process data when you create data forwarding rules. Binary data will not be parsed, but directly passed through to targets. This topic describes SQL statements.

SQL statements

JSON data can be mapped to a virtual table. Keys in a JSON data record correspond to the column names. Values in a JSON data record correspond to the column values. After being mapped to a virtual table, a JSON data record can be processed using SQL. The following example demonstrates how to represent a data forwarding rule as a SQL statement.



For example, an environmental sensor that is typically used for fire detection and collecting temperature, humidity, and atmospheric pressure data, reports the following data:

```
{
  "temperature": 25.1
  "humidity": 65
  "pressure": 101.5
  "location": "xxx, xxx"
}
```

Assume that you need to set an alarm that is triggered when the temperature is higher than 38 °C and the humidity is lower than 40 %, write the following SQL statement as a rule:

```
SELECT temperature as t, deviceName() as deviceName,
location FROM /ProductA /+ update WHERE temperature > 38
and humidity < 40
```

If the reported data meets the rule parameters, the rule is triggered and the temperature data is parsed to obtain the information about temperature, device name, and location for further processing.

FROM clause

You can enter a topic in the FROM clause. You can enter a wildcard character `*` that includes all topics on the current category level to match the topic whose device messages need to be processed. When a message that matches the specified topic is received, only the message payload that is in the JSON format can be parsed and then

processed by the SQL statement that you have defined. Invalid messages are ignored.

You can use the `topic ()` function to reference a specific topic.

In this example, the "FROM /ProductA/+/update" clause indicates that only messages that match the /ProductA/+/update format are processed. For more information about matching rules, see [Topic](#).

SELECT statement

· JSON data

In the SELECT statement, you can use the result of parsing the payload of the reported message that represents the keys and values in the JSON data. You can also use built-in functions in the SQL statement, such as `deviceName ()`.

You can combine `*` with functions. SQL subqueries are not supported.

The reported JSON data can be an array or nested JSON data. You can also use a JSONPath expression to obtain values in the reported data record. For example, for a payload `{ a : { key1 : v1 , key2 : v2 } }`, you can obtain the value `v2` by specifying `a . key2` as the JSON path. When specifying variables in SQL statements, note the difference between single quotation marks (') and double quotation marks ("). Constants are enclosed with single quotation marks ('). Variables are enclosed with double quotation marks ("). Variables may also be written without being enclosed by quotation marks. For example, `a . key2` represents a constant whose value is `a . key2`.

For more information about built-in functions, see [Functions](#).

In the statement "SELECT temperatur e as t , deviceName () as deviceName , location " that is provided in the previous example , temperatur e and location are the fields in the reported message , and deviceName () is a built - in function .

· Binary data

- Enter `*` to pass through binary data directly. You cannot add a function after `*`.
- You can use built-in functions. The `to_base64 (*)` function converts the payload that is binary data to a base64 string. The `deviceName ()` function extracts the name information of a device.



Note:

Each SELECT statement can contain up to fifty fields.

WHERE clause

- JSON data

The WHERE clause is used as the condition for triggering the rule. SQL subqueries are not supported. The fields that can be used in the WHERE clause are the same as those that can be used in the SELECT statement. When a message of the corresponding topic is received, the results obtained using the WHERE clause will be used to determine whether a rule will be triggered. For more information about conditional expressions, see the following table: Supported conditional expressions.

```
In the previous example, " WHERE temperature > 38
and humidity < 40 " indicates that the rule is
triggered when the temperature is higher than 38 °
C and the humidity is lower than 40 %.
```

- Binary data

If the reported message is composed of binary data, you can only use built-in functions and conditional expressions in the WHERE clause. You cannot use the fields in the payload of the reported message.

SQL results

The SQL result returned after the SQL statement is executed will be forwarded. If an error occurs while parsing the payload of the reported message, the rule execution fails. In the expression used for data forwarding, you must use `${ expression }` to specify the data that you want to forward.

```
In the previous example, when configuring the data
forwarding action, you can use ${ t }, ${ deviceName }, and
${ loaction } to reference the SQL result. For example
, if you want to forward the SQL result to Table
Store, you can use ${ t }, ${ deviceName }, and ${ loaction
}.
```

Notes on arrays

Array expressions are enclosed with double quotation marks ("). Use `$.` to obtain a JSONObject. `$.` can be omitted. Use `.` to obtain a JSONArray.

If the device message is `{" a ":[{" v ": 0 }, {" v ": 1 }, {" v ": 2 }]}`, results of different expressions are as follows:

- The result of `" a [0]"` is `{" v ": 0 }`

- The result of "\$. a [0]" is {" v ": 0 }
- The result of ". a [0]" is [{" v ": 0 }]
- The result of " a [1]. v " is 1
- The result of "\$. a [1]. v " is 1
- The result of ". a [1]. v " is [1]

Supported WHERE expressions

Operator	Description	Example
=	Equal to	color = 'red'
<>	Not equal to	color <> 'red'
AND	Logic AND	color = 'red' AND siren = 'on'
OR	Logic OR	color = 'red' OR siren = 'on'
()	Conditions that are enclosed with parentheses () are considered as a whole.	color = 'red' AND (siren = 'on' OR isTest)
+	Addition	4 + 5
-	Subtraction	5-4
/	Division	20 / 4
*	Multiplication	5 * 4
%	Return the remainder	20% 6
<	Less than	5 < 6
<=	Less than or equal to	5 <= 6
>	Greater than	6 > 5
>=	Greater than or equal to	6 >= 5
Function call	For more information about supported functions, see Functions .	deviceId()
Attributes expressed in the JSON format	You can extract attributes from the message payload and express them in the JSON format.	state.desired.color,a.b.c[0].d

CASE ... WHEN ... THEN ... ELSE ... END	CASE expression. Nested expressions are not supported.	CASE col WHEN 1 THEN 'Y' WHEN 0 THEN 'N' ELSE '' END as flag
IN	Only listing is supported. Subqueries are not supported.	For example, you can use WHERE a IN(1, 2, 3). However, you cannot use WHERE a IN(select xxx).
LIKE	This operator is used to match a specific character. When you use a LIKE operator, you can only use the % wildcard character to represent a character string.	For example, you can use the LIKE operator in WHERE c1 LIKE '%abc' and WHERE c1 not LIKE '%def%'.

2.1.4 Functions

The rules engine provides functions that allow you to handle data when writing a SQL script.

Call functions

In SQL statement, you can use functions to get or handle data.

For example, in the following example, the functions: `deviceName()`, `abs(number)`, and `topic(number)` are used.

```
SELECT case flag when 1 then 'Light On' when 2
then 'Light Off' else '' end flag, deviceName(), abs(
temperatur e) tmr FROM "/" topic /#" WHERE temperatur e > 10
and topic ( 2 )=' 123 '
```



Note:

When you use functions, note that constants are enclosed with apostrophes (').

Variables are not enclosed or are enclosed with quotation marks ("). For example, in `select " a " a1 , ' a ' a2 , a a3 , a1` is equivalent to `a3` , and `a2` represents a constant `a` .

Function name	Description
<code>abs(number)</code>	Returns the absolute value of the number.
<code>asin(number)</code>	Returns the arcsine of the number.

Function name	Description
<code>attribute(key)</code>	Returns the device tag that corresponds with the key. If a tag with the specified key is not found, the returned value is null . When you debug your SQL statements, because there is no real device or tag, the returned value is null.
<code>concat(string1, string2)</code>	Strings. Example: <code>concat(field, ' a')</code> .
<code>cos(number)</code>	Returns the cosine of the number.
<code>cosh(number)</code>	Returns the hyperbolic cosine of the number.
<code>crypto(field,String)</code>	Encrypts the value of the field. The String parameter represents an algorithm. Available algorithms include MD2, MD5, SHA1, SHA-256, SHA-384, and SHA-512.
<code>deviceName()</code>	Returns the name of the current device. When you debug your SQL statements, because there is no real device, the returned value is null.
<code>endswith(input, suffix)</code>	Validates whether the input value ends with the suffix string.
<code>exp(number)</code>	Returns a value raised to the power of a number.
<code>floor(number)</code>	Rounds a number down, toward zero, to the nearest multiple of significance. Returns an integer that is equal to or smaller than the number.
<code>log(n, m)</code>	Returns the logarithm of a number according to the base that you have specified. If you do not specify the value of m, <code>log(n)</code> is returned.
<code>lower(string)</code>	Returns a lower-case string.
<code>mod(n, m)</code>	Returns the remainder after a number has been divided by a divisor.
<code>nanvl(value, default)</code>	Returns the value of a property. If the value of the property is null, the function returns default.
<code>newuuid()</code>	Returns a random UUID.
<code>payload(textEncoding)</code>	Returns the string generated by encoding the message payload that is sent by a device. The default encoding is UTF-8, which means that <code>payload()</code> and <code>payload('utf-8')</code> will return the same result.
<code>power(n,m)</code>	Raises number n to power m.

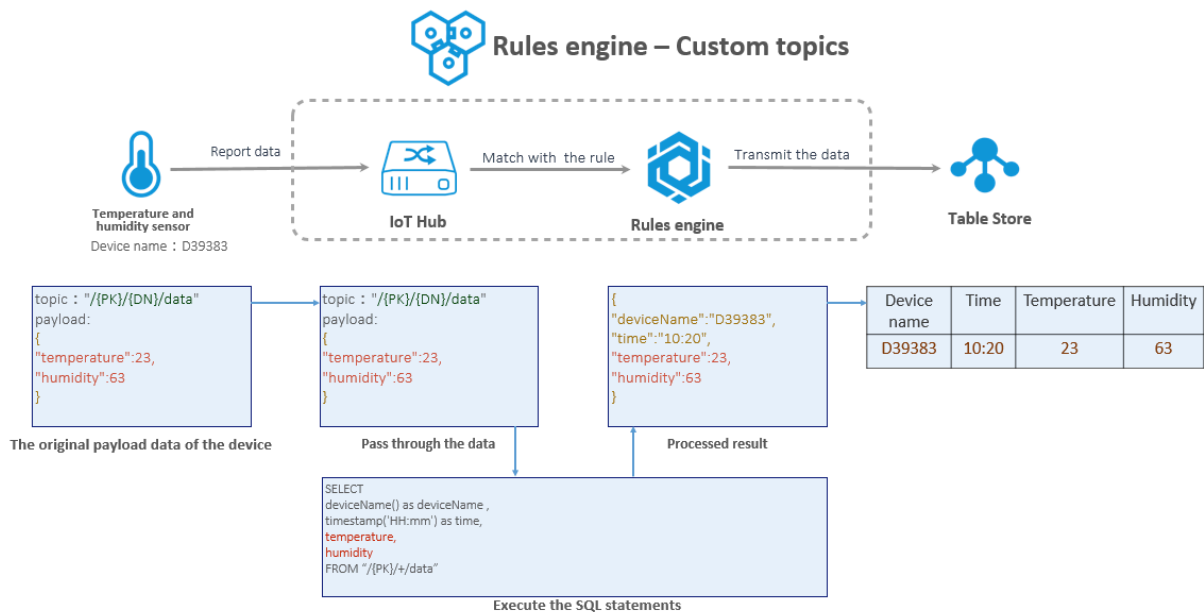
Function name	Description
<code>rand()</code>	Returns a random number greater than or equal to 0 and less than 1.
<code>replace(source, substring, replacement)</code>	Replaces a specific column. Example: <code>replace(field, ' a' , ' 1')</code> .
<code>sin(n)</code>	Returns the sine of n.
<code>sinh(n)</code>	Returns the hyperbolic sine of n.
<code>tan(n)</code>	Returns the tangent of n.
<code>tanh(n)</code>	Returns the hyperbolic tangent of n.
<code>timestamp(format)</code>	Returns the formatted timestamp of the current system time. The value of format is optional. If you do not specify the format, the 13-digit timestamp of the current system time will be returned. Examples: <code>timestamp() = 1543373798943</code> , <code>timestamp('yyyy-MM-dd\'T\'HH:mm:ss\'Z\') = 2018-11-28T10:56:38Z</code> .
<code>timestamp_utc(format)</code>	Returns the formatted UTC timestamp of the current system time. The value of format is optional. If you do not specify the format, the 13-digit timestamp of the current system time will be returned. Examples: <code>timestamp_utc() = 1543373798943</code> , <code>timestamp_utc('yyyy-MM-dd\'T\'HH:mm:ss\'Z\') = 2018-11-28T02:56:38Z</code>
<code>topic(number)</code>	Returns a segment of a topic. For example, for topic <code>/abcdef/ghi</code> , if you use the function <code>topic()</code> , “ <code>/abcdef/ghi</code> ” will be returned; If you use the function <code>topic(1)</code> , “ <code>abcdef</code> ” will be returned; If you use the function <code>topic(2)</code> , “ <code>ghi</code> ” will be returned.
<code>upper(string)</code>	Returns an upper-case string.
<code>to_base64(*)</code>	If the original payload data is binary data, you can call this function to convert the binary data to a base64String data.

2.1.5 Data forwarding procedure

Data forwarding provided by the rules engine function can only process data that is published to topics. This topic describes the procedure of data forwarding and the formats of the data at different stages during data forwarding.

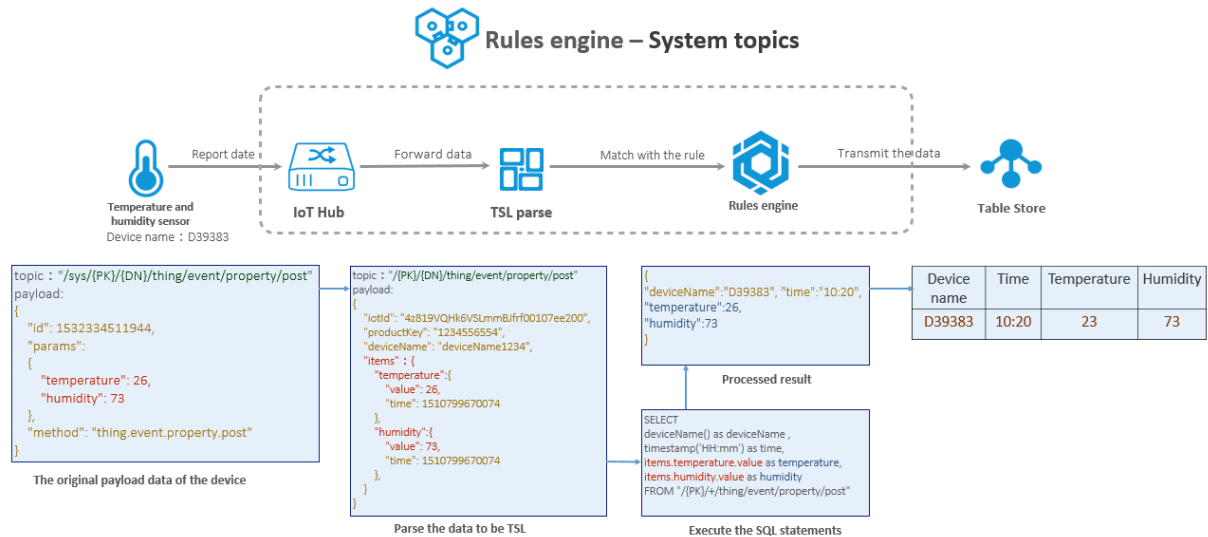
Custom topics

Data published to custom topics is forwarded transparently to the IoT Platform by data forwarding. The structure of the data is not changed. The following figure shows the data forwarding procedure:



System topics

Data published to system topics is in the Alink JSON format. During data forwarding, the data is parsed according to the TSL and then processed by the SQL statements of a rules engine. For more information about the data format, see [Data format \(Pro Edition\)](#). The following figure shows the data forwarding procedure:



Note:

During data forwarding, parameter `params` in the payload is replaced by parameter `items` after the data is parsed according to the TSL.

2.1.6 Data format (Pro Edition)

If you want to use rules engine to forward data, you need to write a SQL statement to process data using message topics. Therefore, the format in which data is stored in these topics must be able to be parsed by SQL statements. For IoT Platform Basic edition topics, the data format is defined manually. For IoT Platform Pro edition topics, the data format of custom topics is defined manually, and the data format of system topics is pre-defined by the system. For scenarios where the data format is pre-defined, data is strictly processed according to the format. This topic explains the pre-defined data format of system defined topics.

Messages about device properties reported by devices

By using the following topic, you can obtain the device properties reported by devices .

Topic: `/sys/{productKey}/{deviceName}/thing/event/property/post`

Data format:

```

{
  "iotId ":" 4z819VQHk6 VSLmmBJfrf 00107ee200 ",
  "productKey ":" 1234556554 ",
  "deviceName ":" deviceName 1234 ",
  "gmtCreate ":" 1510799670 074 ,

```

```

    " deviceType ":" Ammeter ",
    " items ":{
        " Power ":{
            " value ":" on ",
            " time ": 1510799670  074
        },
        " Position ":{
            " time ": 1510292697  470 ,
            " value ":{
                " latitude ": 39 . 9 ,
                " longitude ": 116 . 38
            }
        }
    }
}

```

Parameter descriptions:

Parameter	Type	Description
iotId	String	The unique identifier of the device.
productKey	String	The unique identifier of the product to which the device belongs.
deviceName	String	The name of the device.
deviceType	String	The node type of the device.
items	Object	Device data.
Power	String	The property name. See the TSL description of the product for all the property names.
Position	String	The property name. See the TSL description of the product for all the property names.
value	Defined in TSL	Property values
time	Long	The time when the property is created. If the device does not report the time, the time when the property is generated on the cloud will be used.
gmtCreate	Long	The time when the message is generated.

Messages about events reported by devices

By using the following topic, you can obtain event information reported by devices.

Topic: / sys /{ productKey }/{ deviceName }/ thing / event /{ tsl . event . identifier }/ post

Data format:

```
{
  " identifier ":" BrokenInfo ",
  " Name ":" Damage rate report ",
  " type ":" info ",
  " iotId ":" 4z819VQHk6 VSLmmBJfrf 00107ee200 ",
  " productKey ":" X5eCzh6fEH 7 ",
  " deviceName ":" 5gJtxDVeGA kaEztpisjX ",
  " gmtCreate ": 1510799670 074 ,
  " value ":{
    " Power ":" on ",
    " Position ":{
      " latitude ": 39 . 9 ,
      " longitude ": 116 . 38
    }
  },
  " time ": 1510799670 074
}
```

Parameter descriptions:

Parameter	Type	Description
iotId	String	The unique identifier of the device.
productKey	String	The unique identifier of the device product.
deviceName	String	The name of the device.
type	String	Event type. See the TSL of the product for details.
value	Object	Parameters of the event.
Power	String	The parameter name of the event.
Position	String	The parameter name of the event
time	Long	The time when the event is generated. If the device does not report the time, the time recorded on the cloud will be used.
gmtCreate	Long	The time when the message is generated.

Device lifecycle change messages

By using the following topic, you can obtain messages about device creation and deletion, and about devices being enabled and disabled.

Topic: / sys /{ productKey }/{ deviceName }/ thing / lifecycle

Data format:

```
{
```

```

" action " : " create | delete | enable | disable ",
" iotId " : " 4z819VQHk6 VSLmmBJfrf 00107ee200 ",
" productKey " : " X5eCzh6fEH 7 ",
" deviceName " : " 5gJtxDVeGA kaEztpisjX ",
" deviceSecret " : "",
" messageCreateTime ": 1510292739 881
}

```

Parameter descriptions:

Parameter	Type	Description
action	String	<ul style="list-style-type: none"> create: Create devices. delete: Delete devices. enable: Enable devices. disable: Disable devices.
iotId	String	The unique identifier of the device.
productKey	String	The unique identifier of the product.
deviceName	String	The name of the device.
deviceSecret	String	The device secret. This parameter is only included when the value of action is create.
messageCreateTime	Integer	The timestamp when the message is generated, in milliseconds.

Device topological relationship update messages

By using the following topic, you can obtain messages about topological relationship creation and removal between sub-devices and gateways.

Topic: `/ sys /{ productKey }/{ deviceName }/ thing / topo / lifecycle`

Data format:

```

{
  " action " : " add | remove | enable | disable ",
  " gwIotId ": " 4z819VQHk6 VSLmmBJfrf 00107ee200 ",
  " gwProductKey ": " 1234556554 ",
  " gwDeviceName ": " deviceName 1234 ",
  " devices ": [
    {
      " iotId ": " 4z819VQHk6 VSLmmBJfrf 00107ee201 ",
      " productKey ": " 1234556556 9 ",
      " deviceName ": " deviceName 1234 "
    }
  ],
  " messageCreateTime ": 1510292739 881
}

```



```
}
```

Parameter descriptions:

Parameter	Type	Description
action	String	<ul style="list-style-type: none"> · add: Add topological relationships. · remove: Delete topological relationships. · enable: Enable topological relationships. · disable: Disable topological relationships.
gwIotId	String	The unique identifier of the gateway device.
gwProductKey	String	The unique identifier of the gateway product.
gwDeviceName	String	The name of the gateway device.
devices	Object	The sub-devices whose topological relationship with the gateway will be updated.
iotId	String	The unique identifier of the sub-device.
productKey	String	The unique identifier of the sub-device product.
deviceName	String	The name of the sub-device.
messageCreateTime	Integer	The timestamp when the message is generated, in milliseconds.

Messages about detected sub-devices reported by gateways

In some cases, gateways can detect sub-devices and report their information. By using the following topic, you can obtain the sub-device information reported by gateways.

Topic: `/ sys /{ productKey }/{ deviceName }/ thing / list / found`

Data format:

```
{
  " gwIotId ":" 4z819VQHk6 VSLmmBJfrf 00107ee200 ",
  " gwProductKey ":" 1234556554 ",
  " gwDeviceName ":" deviceName 1234 ",
  " devices ":[
    {
```

```

        "iotId ":" 4z819VQHk6 VSLmmBJfrf 00107ee201 ",
        "productKey ":" 1234556556 9 ",
        "deviceName ":" deviceName 1234 "
    }
]
}

```

Parameter descriptions:

Parameter	Type	Description
gwIotId	String	The unique identifier of the gateway device.
gwProductKey	String	The unique identifier of the gateway product.
gwDeviceName	String	The name of the gateway device.
devices	Object	The sub-devices that are detected by the gateway.
iotId	String	The unique identifier of the sub-device.
productKey	String	The unique identifier of the sub-device product.
deviceName	String	The name of the sub-device.

Devices return result data to the cloud

By using the following topic, you can obtain request execution results from devices when you send operation requests to devices using an asynchronous method. If an error occurs when sending the request, you will receive an error message from this topic.

Topic: / sys / { productKey } / { deviceName } / thing / downlink / reply / message

Data format:

```

{
    "gmtCreate ": 1510292739 881 ,
    "iotId ":" 4z819VQHk6 VSLmmBJfrf 00107ee200 ",
    "productKey ":" 1234556554 ",
    "deviceName ":" deviceName 1234 ",
    "requestId ": 1234 ,
    "code ": 200 ,
    "message ":" success ",
    "topic ":" / sys / 1234556554 / deviceName 1234 / thing / service / property / set ",
    "data ":{
    }
}

```

```
}
```

Parameter descriptions

Parameter	Type	Description
gmtCreate	Long	The timestamp when the message is generated.
iotId	String	The unique identifier of the device.
productKey	String	The unique identifier of the product.
deviceName	String	The name of the device.
requestId	Long	The request message ID.
code	Integer	The code for the result message.
message	String	The description of the result.
data	Object	The result data reported by the device. For pass-through communication, the result data will be converted by the parsing script.

Response information:

Parameter	Message	Description
200	success	The request is successful.
400	request error	Internal service error.
460	request parameter error	The request parameters are invalid. The device has failed input parameter verification.
429	too many requests	Too many requests in a short time.
9200	device not activated	The device is not activated yet.
9201	device offline	The device is offline now.
403	request forbidden	The request is prohibited because of an overdue bill.

Messages about device status

By using the following topic, you can obtain the online and offline status of devices.

Topic: { productKey }/{ deviceName }/ mqtt / status

Data format:

```
{
  " productKey ":" 1234556554 ",
  " deviceName ":" deviceName 1234 ",
  " gmtCreate ": 1510799670 074 ,
  " deviceType ":" Ammeter ",
  " iotId ":" 4z819VQHk6 VSLmmBJfrf 00107ee200 ",
  " action ":" online | offline ",
  " status ":{
    " value ":" 1 ",
    " time ": 1510292697 471
  }
}
```

Parameter descriptions:

Parameter	Type	Description
iotId	String	The unique identifier of the device.
productKey	String	The unique identifier of the device product.
deviceName	String	The name of the device.
status	Object	The status of the device.
Value	String	1: online; 0: offline.
time	Long	The time when the device got online or offline.
gmtCreate	Long	The time when the message is generated.
action	String	The action of device status change: go online or go offline.

2.1.7 Regions and zones

Before you create a rule to send device data to other Alibaba Cloud products, make sure that the target Alibaba Cloud products have been released in the region of the device and support the format of your data.

Table 2-1: List of supported regions and zones

	China (Shanghai)		Singapore		Japan (Tokyo)		US (Silicon Valley)		Germany (Frankfurt)	
	JSON	Binary	JSON	Binary	JSON	Binary	JSON	Binary	JSON	Binary
Table Store	√	-	√	-	√	-	√	-	√	-

RDS (ApsaraDB for RDS)	√	-	√	-	√	-	√	-	√	-
Message Service	√	√	√	√	√	√	√	√	√	√
Function Compute	√	√	√	√	-	-	-	-	-	-

2.2 Data Forwarding Examples

2.2.1 Forward data to another topic

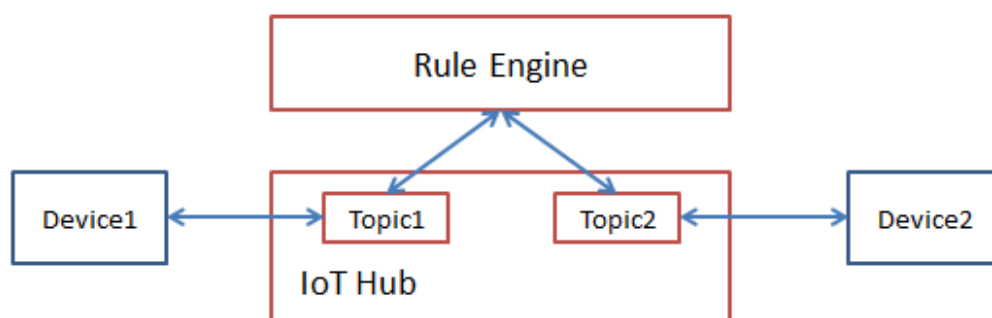
You can forward the data that is processed based on SQL rules to another topic for machine-to-machine (M2M) communication and other applications.

Prerequisites

Before configuring forwarding, follow the instructions in [Create and configure a rule](#) to write a SQL script and filter the data.

Context

The following document describes how to forward data from Topic1 to Topic2 based on the rules engine settings:



Procedure

1. Click Add Operation next to Data Forwarding. The Add Operation page appears.

Add Operation

Select operation:

Publish to another Topic

* Topic :

Custom Basic_Light_0... device0/get

1. Choose product here.

2. Complete the topic. SQL variables can be used. Example: device0/get, \${targetDevice}/get.

OK Cancel

2. Follow the instructions on the page to configure the parameters.

- Select Operation: Select Publish to Another Topic.
- Topic: The topic to which the data is forwarded. You need to complete this topic after selecting a product. You can use the `${ }` expression to quote the context value. For example, `${ dn }/ get` allows you to select the devicename from the message. The suffix of this topic is get.

2.2.2 Forward data to Table Store

You can configure the rules engine to forward the processed data to Table Store.

Prerequisites

Before configuring forwarding, follow the instructions in [Create and configure a rule](#) to write a SQL script to filter the data.

Procedure

1. Click **Add Operation** next to **Data Forwarding** to open the **Add Operation** page.
Select **Save to Table Store**.

Add Operation

Select operation:

Save to Table Store

This operation will insert the data to [Table Store](#). For more information, see [Documentation](#).

* Region:

* Instance:

ShanghaiRegion

Create Instance

* Data Sheet:

shanghai_61034

Create Table

* Primary Key:

pk1 *Value: Enter a primary key

* Role:

AliyunIOTAccessingOTSRole

Create RAM Role

OK

Cancel

2. Follow the instructions on the page to configure the parameters.
 - **Select Operation:** Select **Table Store**.
 - **Region, Instance, and Table:** Specify each of these fields for the table to which you want to forward data.
 - **Primary Key Field:** All tables in **Table Store** have primary key columns. After you have selected the table to forward data, the console automatically reads the

primary key fields of this table. You need to configure the values of the primary key fields.

- **Role:** Grant IoT Platform permission to write data to Table Store. First create a role that includes permission to write data to Table Store and assign this role to the rules engine. The rules engine can now write processed data to a table.

What's next

Example

The JSON data record `{" device ":" bike "," product ":" xxx "," data2 ":" [...] "}` is extracted using SQL. This JSON data record needs to be stored in Table Store. The primary key columns in the destination table are `device` , `product` , and `id` .

Configuration and effects:

1. Set the value of the primary key field “device” to `${ device }` in the console.

When a message arrives that triggers the forwarding rule, the value of the device field in the JSON data record will be saved under the device column in the destination table. The preceding configuration and effects resemble those for the primary key field "product".



Note:

`${ }` is an escape character. If you do not use this escape character, the constant you specify as the value of the primary key field will be saved to the primary key column.

2. The forwarding rule will automatically detect the auto-increment column. The auto-increment column will be automatically assigned a unique value every time a new record is inserted into the table. The values in this column cannot be edited.
3. IoT Platform can automatically parse values of the non-primary key fields included in the JSON data record and create corresponding columns for the destination table . In this example, two columns, `data1` and `data2`, will automatically be created, and the corresponding values will be saved under each column.



Note:

Currently, only top-level JSON structure can be parsed. Parsing of nested JSON structures is not supported. Therefore, in this example, the entire JSON object with its nested structure will be saved under the `data2` column. The nested JSON

structure will not be further parsed. No additional columns will be created to save the nested elements.

2.2.3 Forward data to ApsaraDB for RDS

You can configure the rules engine to forward processed data to ApsaraDB for RDS instances in VPCs.

Limits

- The ApsaraDB for RDS instances and your IoT Platform service must be in the same region. For example, if your devices are in cn-shanghai region, the data can only be forwarded to RDS instances in the cn-shanghai region.
- Only RDS instances in VPCs are supported.
- Only MySQL instances and SQL Server instances are supported.
- Databases in classic mode and master mode are supported.
- Binary data cannot be forwarded to ApsaraDB for RDS.

Preparations

- Follow the instructions in [Create and configure a rule](#) to create a rule and write a SQL script for processing data.
- Create an ApsaraDB for RDS instance that is in the same region as your devices, and then create a database and a data table.

Procedure

1. Click Add Operation next to Data Forwarding, and then select Save to RDS.

Select Operation:

Save to RDS

This operation will save the data to RDS. For more information, see [RDS](#). For more information, see [Documentation](#)

Special reminder: This operation is only for RDS instances of proprietary networks, and will add a record to your RDS whitelist for IoT access to your database, do not delete.

Region :

China East 2

* RDS Instance:

rm-uf6073u3cfvw49499

Create Instance

* Database

iottest

* Account:

iottest

Create Account

* Enter password:

* Table Name:

test

* Key :

name

* Value :

\${deviceName}

Delete

Add Field




Role:

AliyunIoTAccessingRDSRole

Create RAM Role

2. Configure the following parameters as prompted:

Parameter	Action
Select Operation	Select Save to RDS.
RDS Instance	Select the VPC RDS instance to which IoT Platform data is to be forwarded.

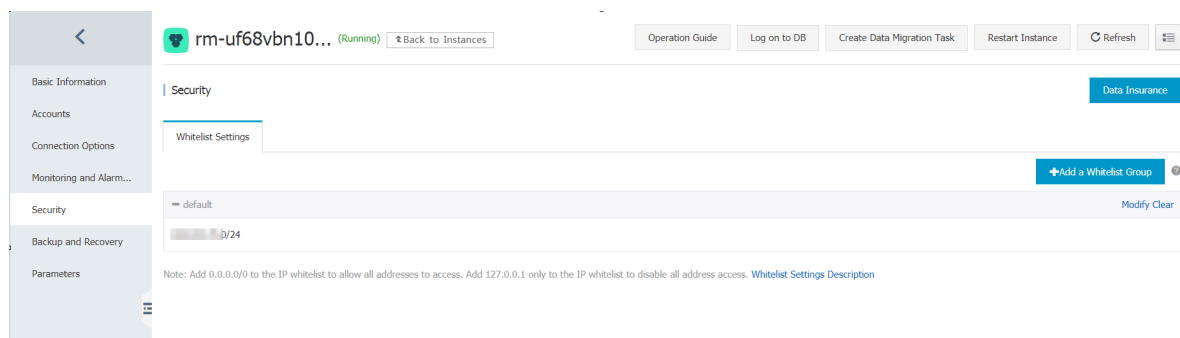
Parameter	Action
Database	<p>Enter the name of the target database.</p> <div>  Note: If your database is in the master mode, you need to manually enter the database name. </div>
Account	<p>Enter the account of the RDS database. The account requires the permissions to read and write data to the database. Otherwise, rules engine cannot write data to the database.</p> <div>  Note: After rules engine obtains the account, rules engine only writes data that matches this rule to the database. </div>
Password	Enter the password to log on to the database.
Table Name	Enter the name of the table that will store data from IoT Platform. Rules engine will then write data to this database table.
Key	Enter a field name of the database table. Rules engine will then write data to this field.
Value	<p>Enter a field of the message that you have defined in the data processing SQL statement. This is the value of Key.</p> <div>  Note: <ul style="list-style-type: none"> Make sure that the data type of the Value field is the same as that of the Key field. Otherwise, the data cannot be written into the database. You can enter a variable, such as <code>\${ deviceName }</code>, to indicate that device names selected from the topic messages are used as the value. </div>
Role	<p>Set the role that authorizes IoT Platform to write data to RDS database table.</p> <p>If you have not created such a role, click Create RAM Role and create a role in the RAM console.</p>

3. In the Rules page, click the Start button corresponding to the rule to start this rule.
4. Once the configuration is complete, the rules engine will add the following IP addresses to the whitelist to connect to RDS. If one or more of the following IP

addresses are not listed, you need to manually add them to the whitelist of the RDS instance:

- China (Shanghai): 100.104.123.0/24
- Singapore: 100.104.106.0/24
- US (Silicon Valley): 100.104.8.0/24
- US (Virginia): 100.104.133.64/26
- Germany (Frankfurt): 100.104.160.192/26
- Japan (Tokyo): 100.104.160.192/26

On the Security page of the RDS console, you can set and view the whitelist.



2.2.4 Forward data to Message Service

By using rules engine to forward data from IoT Platform to [Message Service \(MNS\)](#). The message transmission performance between devices and servers is improved. The advantages are described in the following section.

Data forwarding

- Devices send data to application servers

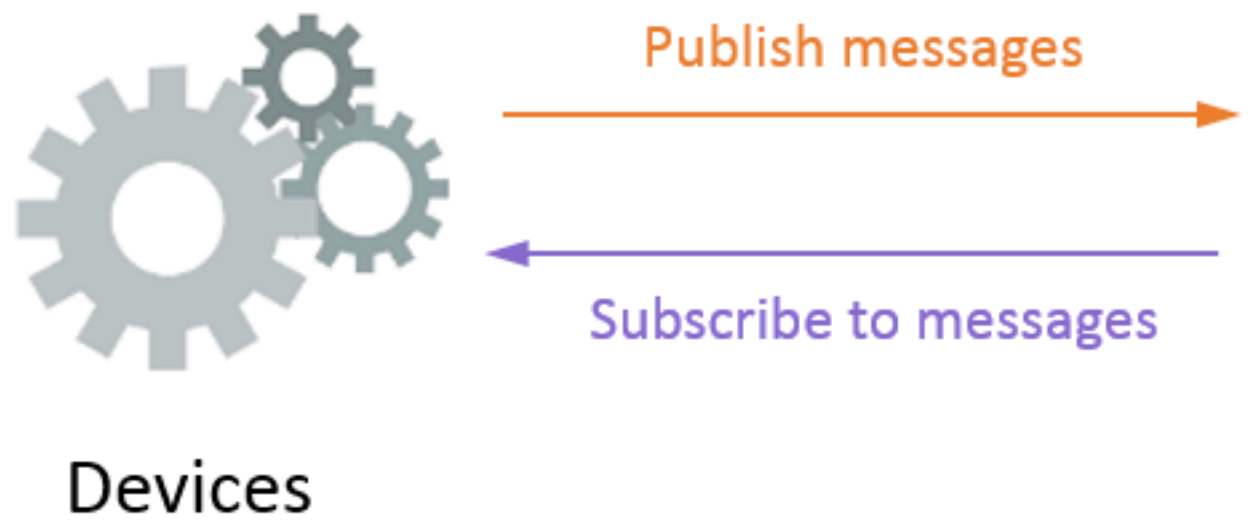
Devices send messages to IoT Platform, where the messages are processed with rules engine and forwarded to specified MNS topics. The application server can then call the relevant APIs of MNS to subscribe to topics for messages from devices

.

One advantage of this method is that using MNS to receive and store messages prevents message packet loss during server downtime. Another advantage is that MNS can process a massive amount of messages simultaneously, which means services remain available even if the server has to process a number of concurrent tasks.

- **Application servers send data to devices**

The application server calls the relevant APIs of IoT Platform to publish messages to IoT Platform, and devices subscribe to related topics for messages from the server.



Mes

Procedure

1. Log on to the [RAM console](#), and create a role with the permission to write messages from IoT Platform into MNS.

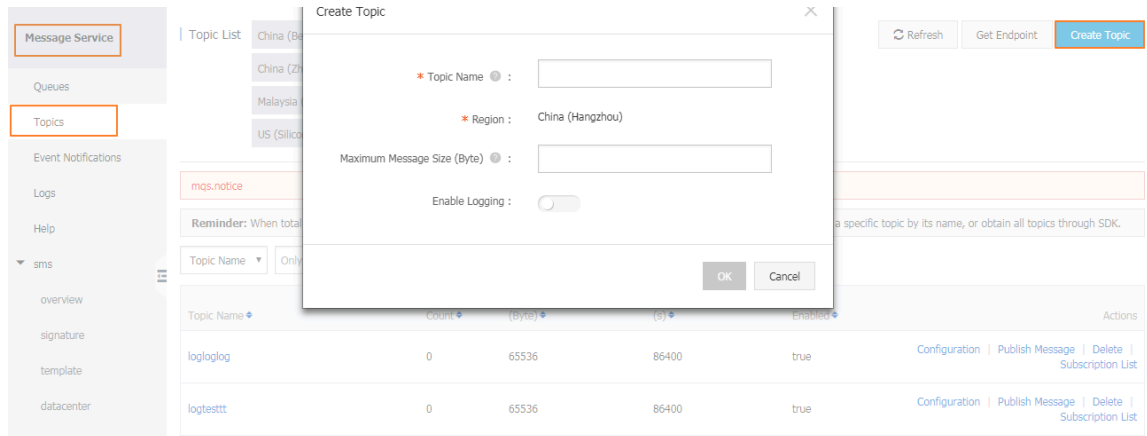
Then, when you are configuring the data forwarding rule in IoT Platform, you can apply this role to allow IoT Platform to write data into MNS. Without applying such a role, IoT Platform cannot forward data to MNS.

For more information about roles, see [RAM role management](#).

2. In the [MNS console](#), create a topic that is to receive messages from IoT Platform.

a. Click Topics > Create Topic.

b. In the Create Topic dialog box, enter a name for the topic, and then click OK.

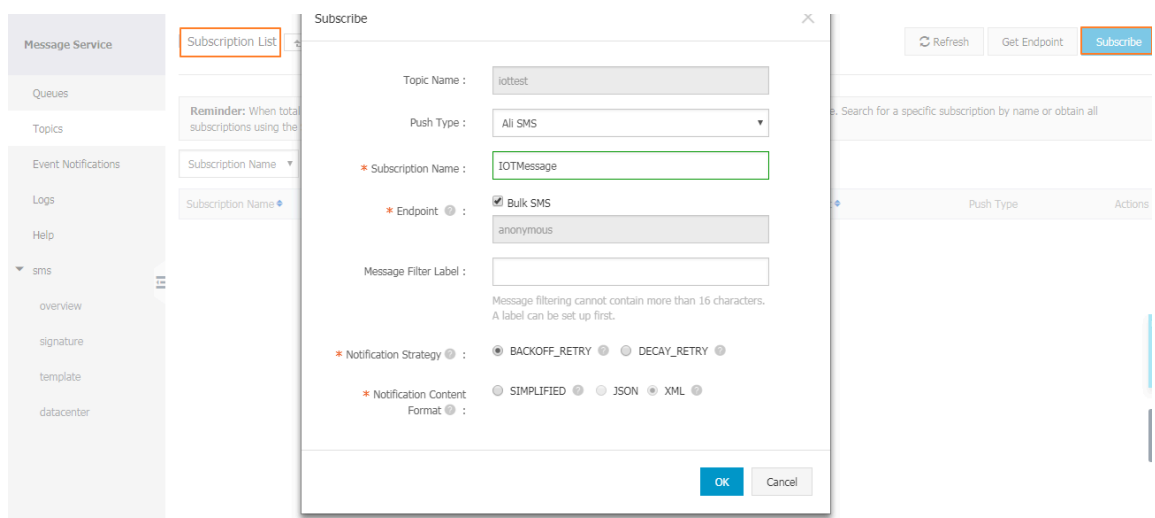


c. On the Topic List page, find the topic and click Subscription List in the Actions column.

d. On the Subscription List page, click Subscribe.

e. Create a subscriber for this topic. A subscriber is a server that subscribes to the topic for messages from IoT Platform.

An MNS topic can have multiple subscribers.



For more information, see the [MNS documentations](#).

3. Go to the [IoT Platform console](#) and, on the Rules page, click Create Rule and then create a rule

4. Go back to the Rules page, find the newly created rule and click Manage on the right.

5. On the Data Flow Details page, write the SQL statement that is used to process and filter messages. For more information, see [Create and configure a rule](#) and [SQL statements](#).
6. On the Data Flow Details page, click Add Operation next to Data Forwarding.

Add Operation

Select operation:

Send to Message Service

This operation will push the data to [Message Service](#). For more information, see [Documentation](#).

* Region:

cn-hangzhou

* Theme:

mtsjobcallback

* Role:

AliyunIOTAccessingMNSRole

7. In the Add Operation dialog box, enter information of the MNS topic.

Parameter description:

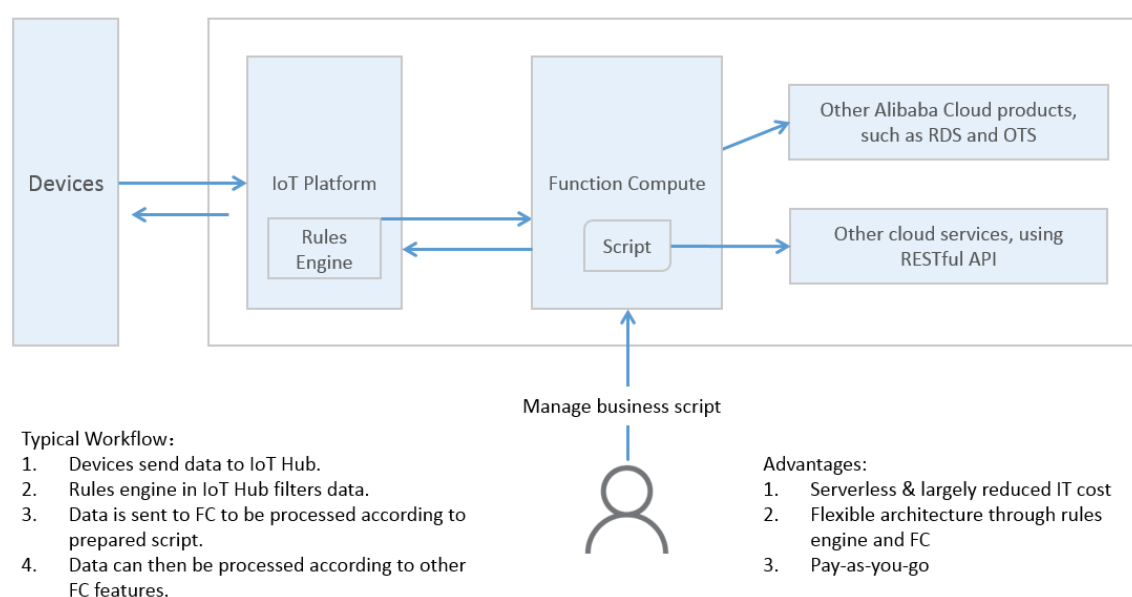
Parameter	Description
Select Operation	Select the Alibaba Cloud product which will be the data forwarding target. Here, select Send to Message Service.
Region	Select the region where the MNS topic is.
Theme	Select the MNS topic that is to receive data from IoT Platform.
Role	The role with the permission that IoT Platform can write data into MNS.

8. On the Rules page, click Start corresponding to this rule to run the rule.

Then, IoT Platform can forward messages of the specified IoT Platform topic to the specified MNS topic.

2.2.5 Forward data to Function Compute

Rules engine can forward processed data from IoT Hub to Function Compute (FC).



Procedure:

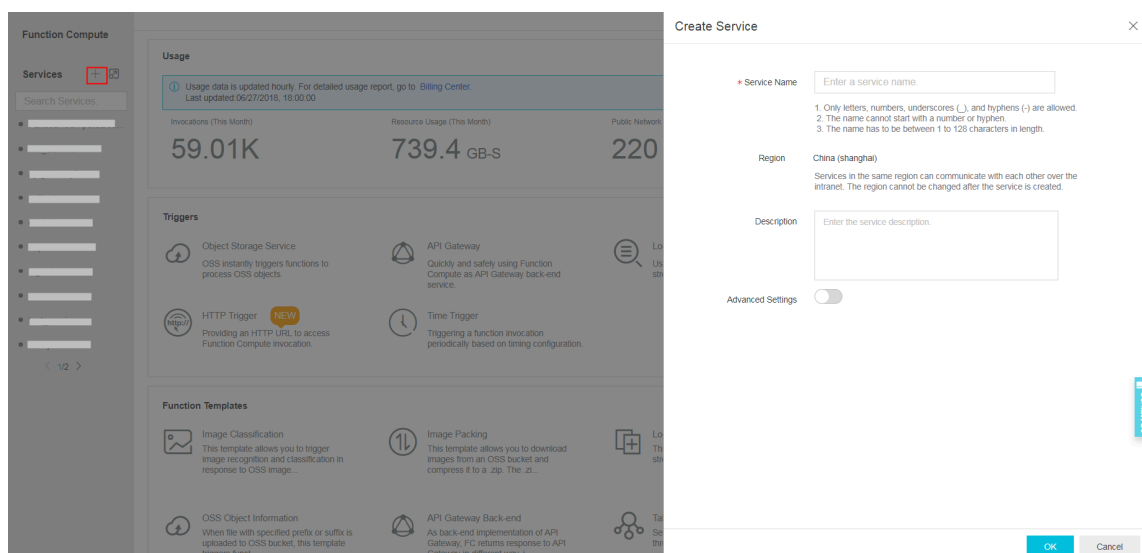
1. On the Function Compute console, create a service and function.
2. Create a rule to send data processed on IoT Platform to FC, and then enable the rule.
3. Send a message to the topic that has rules engine configured.

4. View the function execution statistics on the Function Compute console, or check whether the configuration result is correct based on specific business logic of the function.

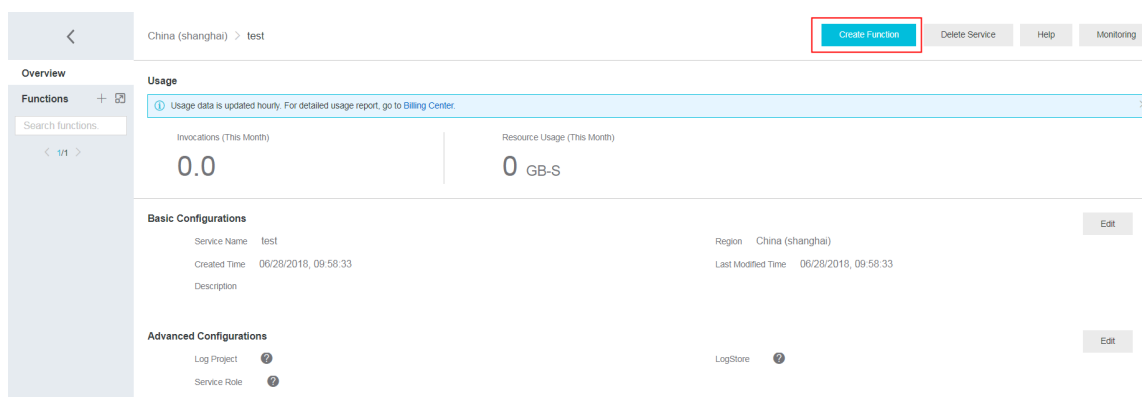
Procedure

1. Log on to the Function Compute console. Create a service and function.

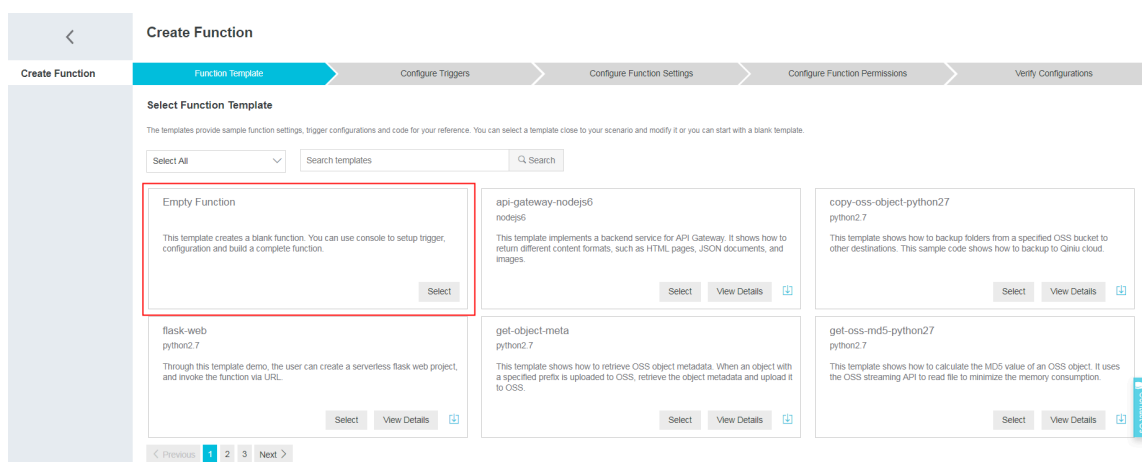
- a. Create a service. Service Name is required. Configure other parameters as required.



- b. After you have created a service, create a function.



- c. Select a function template. A blank template is used as an example.



d. Set parameters for the function.

The function is configured to directly display data on the Function Compute console.

In the proceeding parameters,

Service Name: Select the service created in [1.a](#).

Function Name: Specify the name of your function.

Runtime: Configure the running environment for the function, for example, java8.

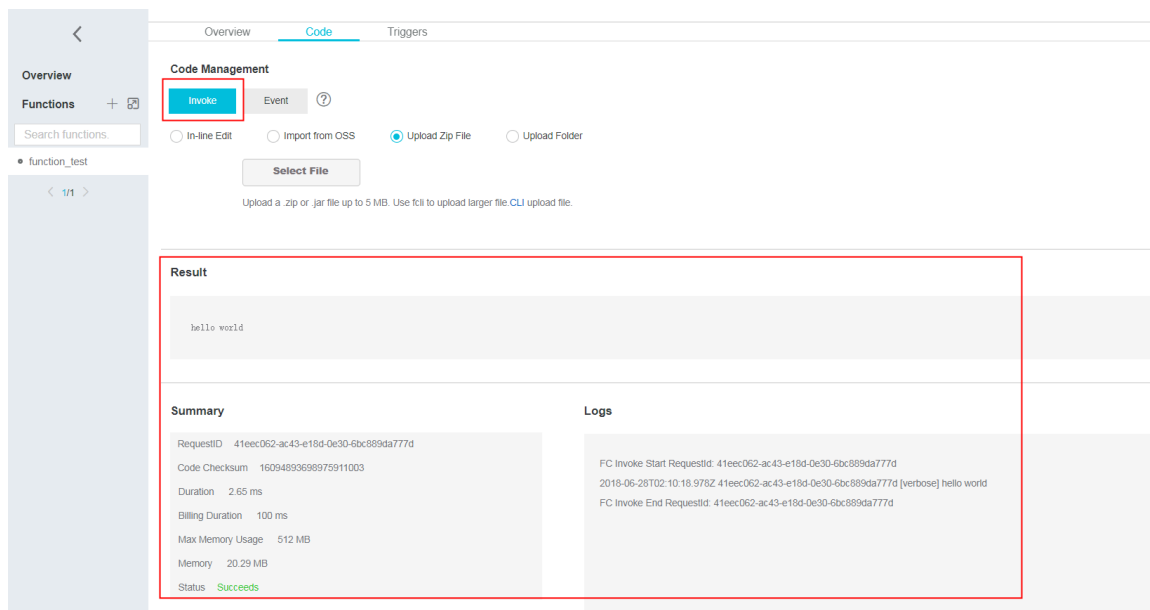
Code Configuration: Upload your code.

Function Handler: Configure the function entry called to run FC. Set it to `com.aliyun.fc.FcDemo::handleRequest`.

Configure other parameters as required. For more information, see configurations in [Function Compute](#).

e. Verify whether the function runs as intended.

After you create a function, you can run it on the Function Compute console for verification. FC will display information about function output and requests on the Function Compute console.



2. Configure rules engine after the function successfully passes the verification.
3. Before you configure rules engine, follow the instructions in [Create and configure a rule](#) to write a SQL script to process the data.



Note:

Data in JSON and binary formats can be forwarded to FC.

4. Click a rule name to go to the Rule Details page.

5. Select Data Forwarding Add Operation. On the Add Operation page, configure parameters:

Add Operation

×

Select operation:

Send to Function Compute

▼

This operation will push the data to [Function Compute](#) For more information, see [Documentation](#)

* Region:

▼

* Service:

test_service

▼

* Function:

function_test

▼

Create Service

* Authorization:

AliyunIOTAccessingFCRole

▼

Create Function

Create RAM Role

OK

Cancel

- **Select Operation:** Select Function Compute.
- **Region:** Select the region that your need to forward data based on your business requirements. If the region does not have any relevant resources, go to Function Compute Console to create resources.



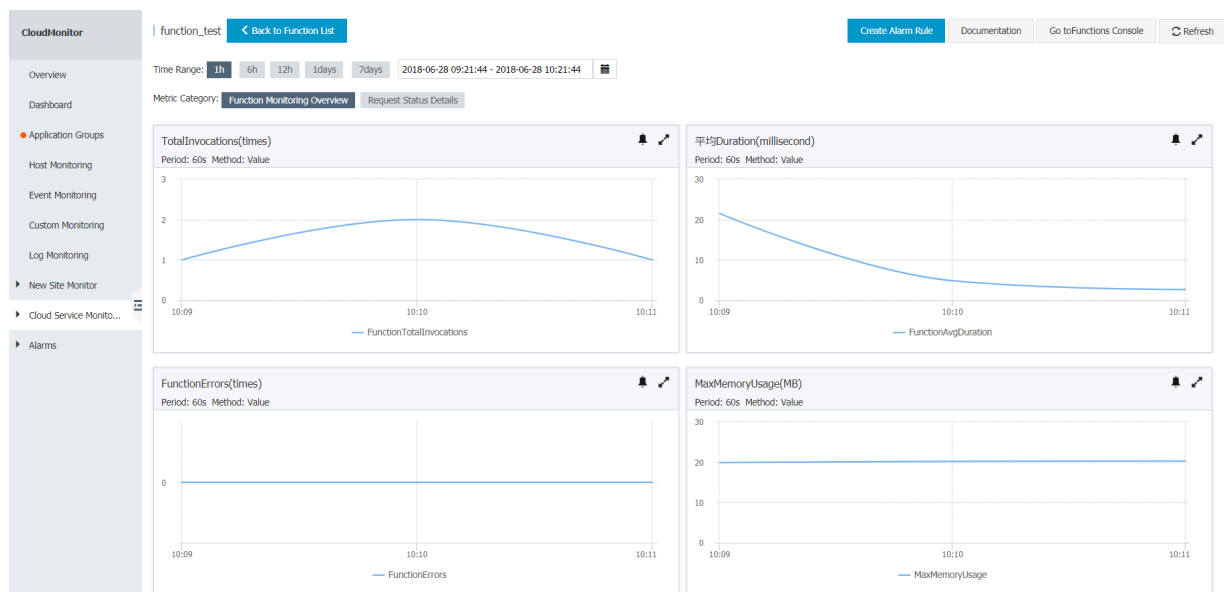
Note:

Data forwarding to FC is supported in regions including China (Shanghai), Singapore, and Japan (Tokyo).

- **Service:** Select a service based on your region. If there are no services available, click **Create Service**.
 - **Function:** Select a function based on your region. If there are no functions available, click **Create Function**.
 - **Authorization:** Specify the role granted IoT Platform the permission to operate functions. You need to create a role with permissions to operate functions before you assign the role to rules engine.
6. **Enable the rule.** After you run the rule, IoT Hub sends the processed data to FC based on the compiled SQL statements. The Function Compute console directly displays the received data based on the defined function logic.

Verify the forwarding result

The Function Compute console collects monitored statistics about function execution . Statistics are delayed for five minutes, after which you can view monitored statistics about function execution on the dashboard.



3 Monitoring and Maintenance

3.1 Online debug

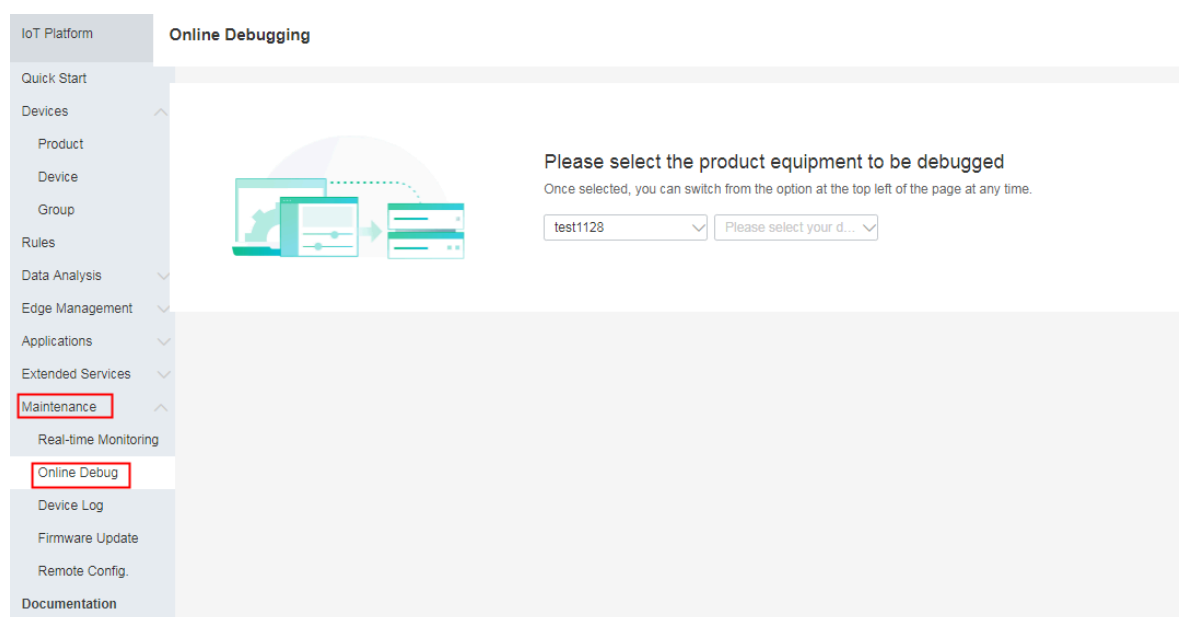
3.1.1 Online debugging

After you complete the device client configuration, you can use the online debugging function in the IoT Platform console to test and debug the client.

Procedure

1. Log on to the IoT Platform console and then, in the left-side navigation pane, click **Maintenance > Online Debug**.
2. On the Online Debugging page, select the device to be debugged.

After you select a device, you are automatically directed to the debugging page.



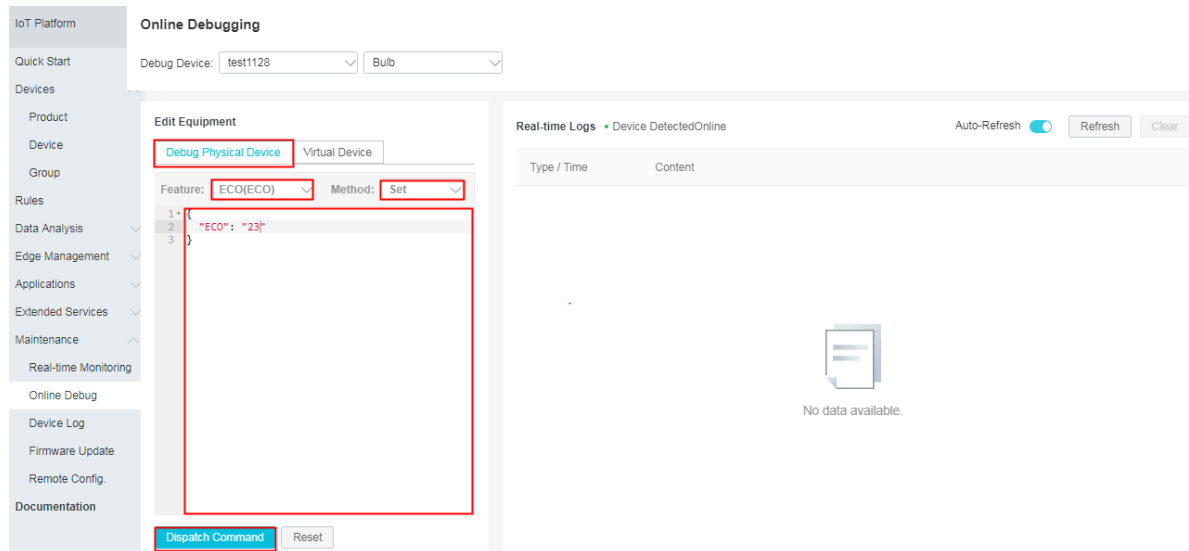
3. Select **Debug Physical Device**.
4. Select the feature that you want to test.



Note:

- If you select a property, you need to select an operation method from **Set** and **Get**.

- If you select an event, select Get as the operation method.



5. Dispatch the command.

- Set a property: Enter a property in the format of `{"YourPropertyIdentifier": Value}`, and then click Dispatch Command. You can then see the operation result from the device log.
- Get a property: Click Dispatch Command. Then, the latest property information reported by the device is displayed in the box.
- Call a service: Enter an input parameter in the format of `{"YourServiceInputParameter": Value}`, and then click Dispatch Command. You can then see the operation result from the device log.
- Get an event: Click Dispatch Command. Then, the latest event information reported by the device is displayed in the box.

3.1.2 Debug applications using virtual devices

IoT Platform provides virtual devices to help developers debug applications. Currently, only IoT Platform Pro Edition supports the online debugging feature.

Context

A typical IoT development process is as follows: a device client is developed, the devices report data to IoT Platform, and the developers use the data to develop applications. However, this development process is time consuming. To resolve this issue, IoT Platform provides virtual devices that simulate the physical devices connecting to IoT Platform and reporting defined properties and events. You can then use the data reported by the virtual devices to debug your applications. After

the physical devices connect to IoT Platform, the corresponding virtual devices will automatically become inactive.

Limits:

- The minimum time interval for pushing data is 1 second.
- The maximum number of messages that can be pushed at a specific interval is 1,000.
- The maximum number of times you can use the Push method per day is 100.

Procedure

1. Log on to the [IoT Platform console](#).
2. In the left-side navigation pane, choose Maintenance > Online Debug
3. On the Online Debugging page, select the device to be debugged.

After you select a device, you are automatically directed to the debugging page.

4. Choose Virtual Device > Start Virtual Device.



Note:

If the physical device is active or disabled, you cannot start the corresponding virtual device.

5. Set the content for the simulated push.



Note:

- You can push properties and events. If you have not defined any properties or events for this product, click Editing model, and then define properties and events on the Define Feature page of the product.

- For a property value, you can enter a value that complies with the data type and the value range of the property, or you can enter the function `random()` to generate a random value.

The following example shows the Properties page of a device, where the value 220 is entered for `Voltage`.

The screenshot displays the 'Edit Equipment' interface for a virtual device. On the left, the 'Attribute configuration' tab is selected, showing a list of properties: 'voltage' (set to 220), 'longitude', 'latitude', 'altitude', and 'CoordinateSystem'. The 'voltage' property is highlighted. On the right, the 'Real-time Logs' tab is active, showing a table with columns 'Type / Time' and 'Content'. The table is currently empty, displaying 'No data available.' with a document icon. The interface includes buttons for 'Push', 'Push Policy', 'Stop Virtual Device', and 'View Data'.

6. Select a data push method.

- **Push:** Push the data immediately.
- **Push Policy:**
 - **At Specific Time:** Push the data at your specified time.
 - **At Specific Interval:** Push the data regularly at your specified time interval in your specified time range. The unit of time interval is seconds.

Result

After the push operation is executed, the operation log is displayed on the Real-time Logs tab page.

After the data is pushed, click View Data to view the device details page. On the Status tab page, you can view property information that has been pushed, and on the Events tab page you can view event information that has been pushed.



Note:

If you have set a Push Policy, the data will be pushed according to the policy. After the data has been pushed, the operation log, property information, or event information will be displayed on the corresponding page.

3.2 Device log

IoT Platform provides device logs that you can use to monitor your devices. On the Device Log page of the IoT Platform console, you can search for specific device logs to quickly troubleshoot any errors. This topic describes the device log querying methods, log types, and reasons for errors found in logs.

Query device logs

Device logs can be of the following four types:

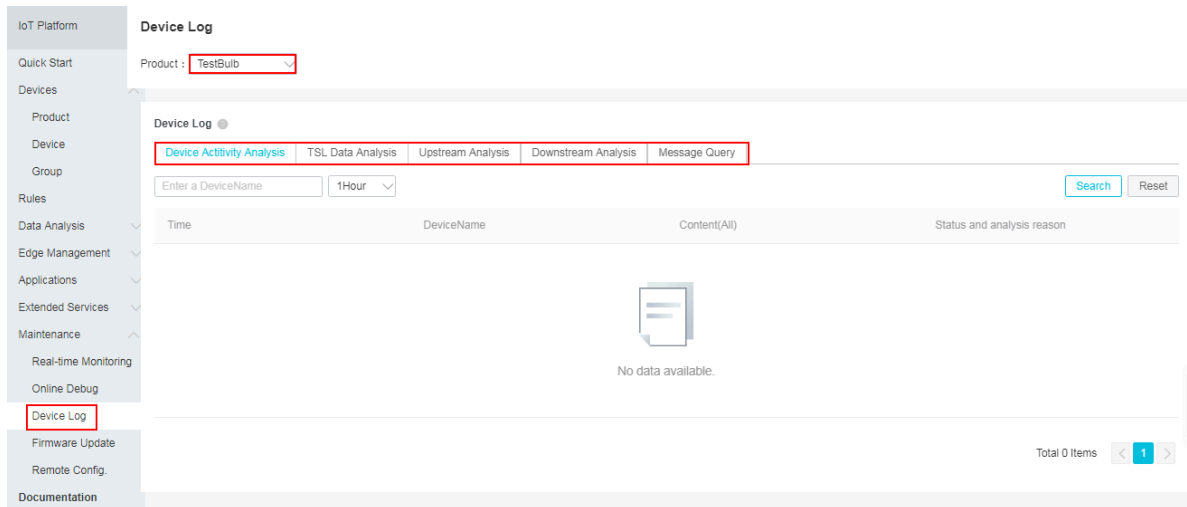
- [Device activity analysis logs](#)
- [Upstream data analysis logs](#)
- [Downstream data analysis logs](#)
- [TSL data analysis logs](#)

Note that Basic Edition products only support the following three types of logs: device activity analysis logs, upstream data analysis logs, and downstream data analysis logs. Pro Edition products support all four types of logs.

Query device logs:

1. In the left-side navigation pane of the IoT Platform console, click Maintenance > Device Log.

2. Enter the target items to filter, such as product name, log type, device name, and time range, and then click Search.



Filters for device logs:

Filter	Description
DeviceName	The device name, which is a unique identifier of a device in a product. You can query logs of a device by using the device name as the filter.
MessageID	The message ID, which is the unique identifier of a message in IoT Platform. You can enter a message ID to search for the corresponding message forwarding process.
Status	The logs that display operation results. The value can be either successful or failed. Options: <ul style="list-style-type: none"> • All • Successful • Failed
Time range	A specific time range you can specify for querying logs in that period.



Note:

- In the following sections, curly braces {} in log content represent variables. In actual log content, the real variable is displayed.
- Log content is in English.

- When error logs are displayed, all errors (except for `system errors`) are caused by improper operations or violations of product restrictions. Such errors need to be rectified carefully.

Device activity analysis logs

Device activity analysis logs include logs of devices connecting to IoT Platform (online) and logs of devices disconnecting from IoT Platform (offline).

Device activity analysis logs can be queried by device names and time ranges as shown in the following figure:

The screenshot displays the 'Device Log' interface in the IoT Platform. The left sidebar contains a navigation menu with 'Device Log' highlighted. The main content area shows a search bar with the device name 'light1220' and a time range filter. Below the search bar, a table lists log entries for the device. The table has four columns: 'Time', 'DeviceName', 'Content(All)', and 'Status and analysis reason'. The entries show various online and offline events for the device 'Light1220'.

Time	DeviceName	Content(All)	Status and analysis reason
01/10/2019, 16:14:46	Light1220	online, clientIp=42.120.74.119	Successful
01/04/2019, 17:50:52	Light1220	offline, lastActiveTime=1546595452460	Successful : gateway offline, gateway productKey : a1Djp5rFDgs, deviceName : mygateway1220
01/04/2019, 09:38:34	Light1220	online, clientIp=42.120.74.121	Successful
01/03/2019, 21:27:06	Light1220	offline, lastActiveTime=1546521816042	Successful : gateway offline, gateway productKey : a1Djp5rFDgs, deviceName : mygateway1220
01/03/2019, 19:47:21	Light1220	online, clientIp=112.10.95.160	Successful
01/03/2019, 18:16:47	Light1220	offline, lastActiveTime=1546510398116	Successful : gateway offline, gateway productKey : a1Djp5rFDgs, deviceName : mygateway1220

Device connection failures

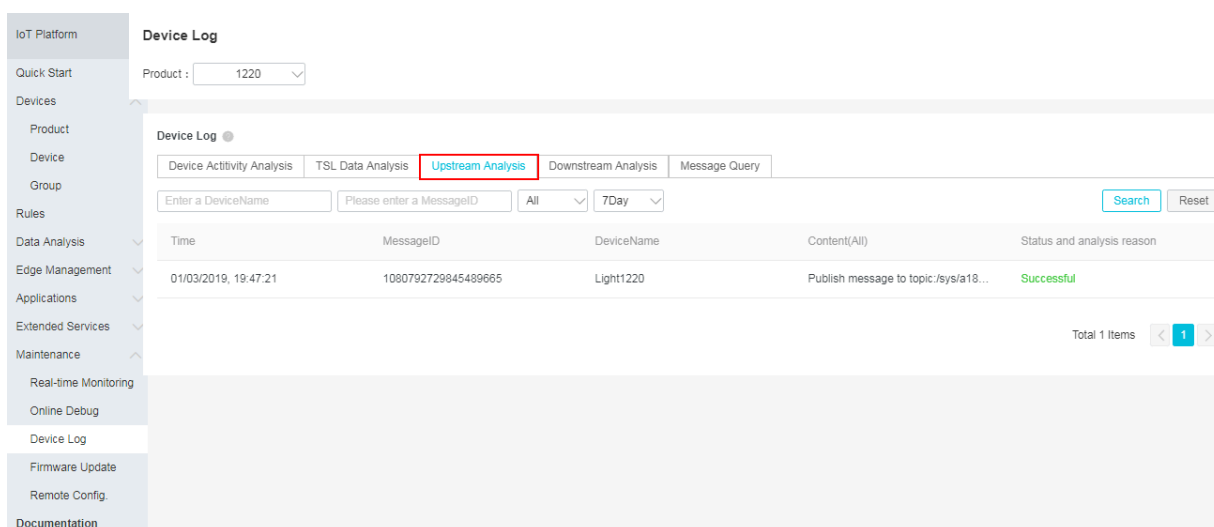
Message	Description
Kicked by the same device	Another device installed with the same device certificate as this device has connected to IoT Platform, and has brought this device offline.
Connection reset by peer	The TCP connection has been reset by the peer.
Connection occurs exception	A connection exception has occurred, and the IoT Platform server has closed the connection.
Device disconnect	The device sent a disconnection request.
Keepalive timeout	No package was received in a Keep Alive interval, and the IoT Platform server has closed the connection.

Message	Description
gateway offline	The gateway device of the sub-device is offline.

Upstream data analysis logs

Upstream data analysis logs indicate logs of the following processes: devices sending messages to topics, messages being forwarded to the rules engine, and the rules engine forwarding the messages to a target topic or other Alibaba Cloud services.

You can query the upstream data analysis logs by device names, message IDs, status, or time ranges, as shown in the following figure:



Error log description



Note:

Error logs include the log content, error messages, and error message descriptions.

Content	Error message	Description
Device publish message to topic:{},QoS={},protocolMessageId: {}	Rate limit:{maxQps}, current qps: {}	The device publishes messages in a frequency that exceeds the upper limit.
	No authorization	Not authorized.
	System error	A system error occurred.

Content	Error message	Description
	Bad Request	A parameter error has occurred. A parameter or parameters such as topic, payload, token, or option for CoAP communication, are incorrect or are missing.
send message to RuleEngine, topic:{} protocolMessageId: {}	{eg, too many requests}	Other failure reasons, for example, IoT Platform sends too many requests to the rules engine.
	System error	A system error occurred.
Transmit data to DataHub, project:{},topic:{},from IoT topic: {}	DataHub Schema:{} is invalid!	Data type mismatch.
	DataHub IllegalArgumentException: {}	Invalid DataHub parameters.
	Write record to DataHub occurs error! errors:[code: {},message: {}]	An error occurred when data was written to DataHub.
	Datahub ServiceException: {}	DataHub service exception.
	System error	A system error occurred.
Transmit data to MNS, queue:{},theme:{},from IoT topic: {}	MNS IllegalArgumentException: {}	Message Service parameter exception.
	MNS ServiceException: {}	Message Service exception.
	MNS ClientException: {}	Message Service client exception.
	System error	A system error occurred.
Transmit data to MQ,topic: {},from IoT topic: {}	MQ IllegalArgumentExcep tion: {}	Message Queue parameter exception.
	MQ ClientException: {}	Message Queue client exception.
	System error	A system error occurred.

Content	Error message	Description
Transmit data to TableStore,instance:{},tableName:{},from IoT topic: {}	TableStore IllegalArgumentException: {}	Table Store parameter exception.
	TableStore ServiceException: {}	Table Store service exception.
	TableStore ClientException: {}	Table Store client exception.
	System error	A system error occurred.
Transmit data to RDS, instance:{},databaseName:{},tableName:{},from IoT topic: {}	RDS IllegalArgumentException: {}	ApsaraDB for RDS parameter exception
	RDS CannotGetConnectionException: {}	Failed to connect to ApsaraDB for RDS.
	RDS SQLException: {}	SQL statement for ApsaraDB for RDS is invalid.
	System error	A system error occurred.
Republish topic, from topic:{} to target topic: {}	System error	A system error occurred.
RuleEngine receive message from IoT topic: {}	Rate limit:{maxQps}, current qps: {}	The frequency exceeds the upper limit.
	System error	A system error occurred.
Check payload, payload: {}	Payload is not json	The payload is not in JSON format.

Downstream data analysis logs

Downstream data analysis logs are logs about messages sent from IoT Platform to devices.

You can filter logs by device names, message IDs, status, and time ranges, as shown in the following figure.

Error log description



Note:

The logs include the log contents, error messages, and error message descriptions.

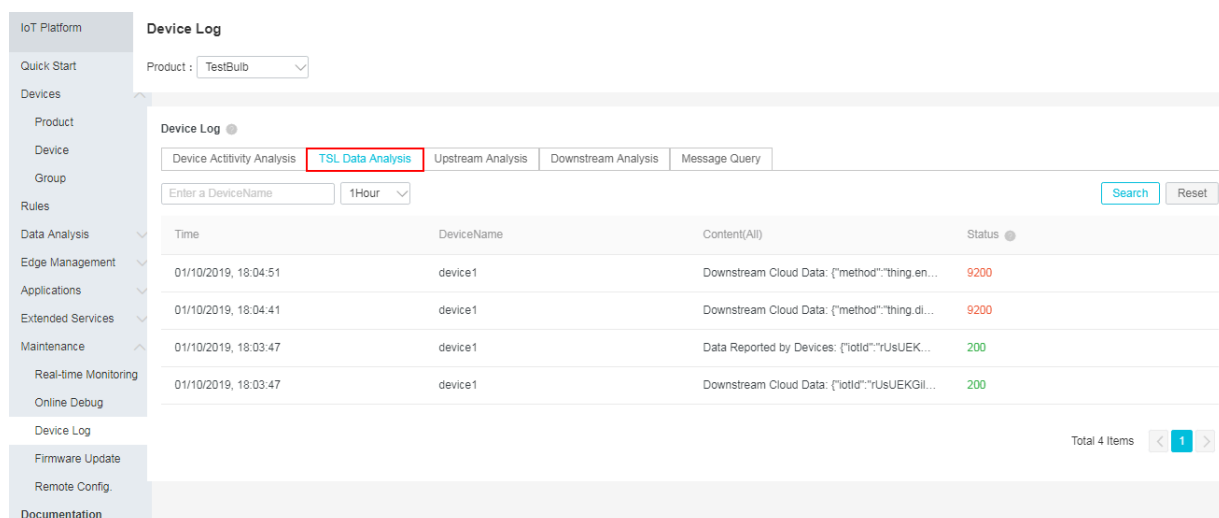
Content	Error message	Description
Publish message to topic: {},protocolMessageId:{{}}	No authorization	Not authorized.
Publish message to device, QoS={{}}	IoT Hub cannot publish messages	If the IoT Platform server does not receive PUBACK from the device , it continues to send messages. When the number of messages reaches 50, the throttling policy is triggered. Consequently, IoT Platform cannot send new messages to the device.
	Device cannot receive messages	The device client failed to receive messages. This error may be caused by slow network transmission speeds, or because the device client cannot handle any more messages .
	Rate limit:{{maxQps}}, current qps:{{}}	The frequency exceeds the upper limit.

Content	Error message	Description
Publish RRPC message to device	IoT hub cannot publish messages	The device did not respond to the server, so the server continued to send messages until it reached the frequency limit. Consequently, the server cannot send new messages .
	Response timeout	The device has not responded to the server within the specified timeout period.
	System error	A system error occurred.
Rrpc finished	{e.g rrpcCode}	Error messages such as UNKNOW, TIMEOUT, OFFLINE and HALFCONN are displayed.
Publish offline message to device	Device cannot receive messages	The device cannot receive messages from IoT Platform. The reason may be that the network condition is not stable, or the device client cannot handle any more messages .

TSL data analysis logs

TSL data analysis logs include logs of devices reporting properties and events, property settings, service callings, and the replies to property and service calls.

You can filter logs by device names and time ranges. If the device data type is Alink JSON, the page is displayed as shown in the following figure.



If the device data type is Do not parse/Custom (passthrough), in addition to the log content, the hexadecimal raw data are also displayed. as shown in the following figure:

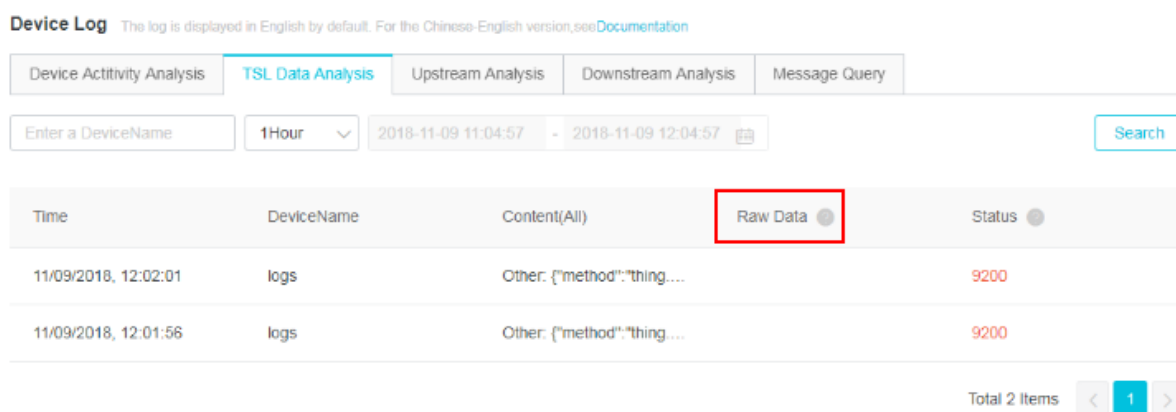


Table 3-1: Log description

Parameter	Description
id	The message ID, which is the unique identifier of the message.
params	The request parameters.
Code	The result code.
method	The request method.
type	The type of message, which can be upstream or downstream.
scriptData	When the data type is Do not parse/Custom, the original data and parsed data are displayed.
downOriginalData	When the data type is Do not parse/Custom, the original downstream data to be parsed is displayed.

Parameter	Description
downTransformedData	When the data type is Do not parse/Custom, the parsed downstream data is displayed.
upOriginalData	When the data type is Do not parse/Custom, the original upstream data to be parsed is displayed.
upTransformedData	When the data type is Do not parse/Custom, the parsed upstream data is displayed.

Error logs of service callings and property settings

When you call a service on the IoT Platform, the service parameters will be verified according to the definitions of the service in the TSL of the product.

Error code	Description	Cause	Troubleshooting method
9201	The device is offline.	When the device is offline, this error is reported.	Check the device status in the IoT Platform console.
9200	The device is not activated yet.	The device has not been activated. When a new device connects to and reports data to IoT Platform, it is activated in IoT Platform.	Check the status of the device in the IoT Platform console.
6208	The device has been disabled.	The device has been disabled. You cannot call services of, or set properties for, a disabled device.	Check the status of the device in the IoT Platform console. If the device is disabled, enable the device and then try the operation again.
6300	The method parameter is not found when the system is verifying the parameters.	The specified identifier of service is not found in the TSL.	See the TSL of the product to which the device belongs in the IoT Platform console, and verify the identifier of the service.

Error code	Description	Cause	Troubleshooting method
6206	Failed to query the definition of the service.	The service is not found.	See the TSL of the product to which the device belongs, and check the definition of the service . Make sure that the definition of the service is the same as that in the TSL .
6200	Data parsing script is not found.	If the data type of the device is Do not parse/ Custom, when you call a service, the data will be parsed by the script that you have defined. If you have not defined a parsing script for the product, this error code is displayed.	Go to the product details page in the IoT Platform console to verify whether the parsing script has been submitted. If the parsing script is ready, resubmit it and then try the call again.
6201	The parsing result is empty.	The parsing script runs normally, but returns an empty result. For example, the response of rawDataToProtocol is null, or the response of protocolToRawData is null or empty.	Check the script and troubleshoot the cause.

Error code	Description	Cause	Troubleshooting method
6207	The data format is incorrect.	<p>This error may occur when devices report data to IoT Platform or you call services using the synchronous method. When you call services in the synchronous method, this error may be caused because:</p> <ul style="list-style-type: none"> • The format of the data returned by the device is incorrect. • The format of the parsed result for Do not parse/Custom data is incorrect. • The format of the input parameters is incorrect. 	For data format in calling services, see API documentations and the TSL of the product. For the data format of Alink JSON, see Alink protocol .
System exception codes			
5159	Failed to obtain the property information from the TSL.	A system exception occurred.	Open a ticket in the console and submit information about the error in the ticket for further consultation.
5160	Failed to obtain the event information from the TSL.		
5161	Failed to obtain the event information from the TSL.		

Error code	Description	Cause	Troubleshooting method
6661	Failed to query the tenant information.		
6205	An error occurred when calling the service.		

Error logs for reporting properties and events


When a device is reporting a property or an event, the parameters of the property or event that you input will be verified based on the TSL of the device.

Error code	Description	Cause	Troubleshooting method
6106	The number of properties reported exceeds the upper limit.	A device can only report up to 200 properties at a time.	View the logs of property reports and check the number of properties of the device on the IoT Platform. Or, view the local logs for the property number of the device.
6300	The method parameter is not found when the system is verifying the parameters.	The method parameter , which is required by the Alink protocol, is not found in the Alink (standard) format data reported by the device or in the parsed data of the passthrough data reported by the device.	View the logs of property reports for the reported data on the IoT Platform. Or, view the local logs for the reported data.

Error code	Description	Cause	Troubleshooting method
6320	The property information is not found when the system is verifying the property parameters.	The specified property is not found in the TSL of the device.	On the product details page in the IoT Platform console, view the TSL of the product to which the device belongs to determine whether the specified property has already been defined. If the property has not been defined in the TSL, define it.
6450	The method parameter in Alink data is not found.	The parameter of method is not found in the Alink data reported by a device or in the parsed result of Do not parse/Custom data.	View the logs of device property reporting and check whether the parameter of method has been reported. Or you can check the local device logs for the information.
6207	The data format is incorrect.	This error occurs when you call a service in the synchronous method or devices report data to IoT Platform. When devices report data to IoT Platform, this error may occur because the Alink data reported by devices is not in JSON format, or the parsed result of Do not parse/Custom is not in JSON format.	For data format, see Alink protocol documentations
System exceptions			
6452	Traffic limiting	Traffic throttling has been triggered because too many requests have been submitted.	Open a ticket in the console for troubleshooting.

Error code	Description	Cause	Troubleshooting method
6760	The storage quota of the tenant is exceeded.	A system exception occurred.	Open a ticket in the console and submit information about the error in the ticket for further consultation.

The reply messages of service callings and property settings

Error code	Description	Cause	Troubleshooting method
Common error codes			
460	Invalid parameters.	The request parameters are invalid.	Open a ticket in the console for troubleshooting.
500	A system exception occurred.	An unknown exception occurred in the system.	Open a ticket in the console for troubleshooting.
400	An error occurred when calling the service.	An unknown exception occurred when calling the service.	Open a ticket in the console for troubleshooting.
429	Too many requests in the specified time period.	Traffic throttling has been triggered because too many requests have been submitted.	Open a ticket in the console for troubleshooting.
System exception codes			
6452	Traffic limiting	Traffic throttling has been triggered because too many requests have been submitted.  Note: If the data type of the device is Do not parse/ Custom, you may receive this error code. The input parameters will be verified again based on the TSL of the device.	Open a ticket in the console for troubleshooting.

Common error codes about TSL

When a service of a device is being called or a device is reporting a property or an event, the input parameters of the service, property, or event will be verified based on the TSL of the device.

Error code	Description	Cause	Troubleshooting method
6321	The identifier of the property is not found in the TSL.	A system exception occurred.	Open a ticket in the console and submit information about the error in the ticket for further consultation.
6317	The TSL of the device product is incorrect.	A system exception occurred.	Open a ticket in the console and submit information about the error in the ticket for further consultation.
6302	Required parameters are not found.	When verifying the input parameters of the service , the system does not find one or more required parameters in the request.	On the product details page in the IoT Platform console, view the TSL of the product to which the device belongs for the required parameters. Check the parameters in the TSL and make sure that you have input all the required parameters.
6306	The input parameter does not comply with the integer data specification defined in the TSL.	When the parameters are verified according to the TSL, the following errors may be found: <ul style="list-style-type: none">• The data type of the input parameter is different from the data type defined in the TSL.• The input parameter value is not in the range defined in the TSL.	On the product details page in the IoT Platform console, view the TSL of the product to which the device belongs, and make sure that the data type that you have input is the same as the data type in the TSL.

Error code	Description	Cause	Troubleshooting method
6307	The input parameter does not comply with the 32-bit floating point data specification defined in the TSL.	<p>When the parameters are verified according to the TSL, the following errors may be found:</p> <ul style="list-style-type: none"> · The data type of the input parameter is different from the data type defined in the TSL. · The input parameter value is not in the range defined in the TSL. 	On the product details page in the IoT Platform console, view the TSL of the product to which the device belongs, and make sure that the data type that you have input is the same as the data type defined in the TSL, and the value is in the value range defined in the TSL.
6322	The input parameter does not comply with the 64-bit floating point data specification defined in the TSL.	<p>When the parameters are verified according to the TSL, the following errors may be found:</p> <ul style="list-style-type: none"> · The data type of the input parameter is different from the data type defined in the TSL. · The input parameter value is not in the range defined in the TSL. 	On the product details page in the IoT Platform console, view the TSL of the product to which the device belongs, and make sure that the data type that you have input is the same as the data type defined in the TSL and the value is in the value range defined in the TSL.
6308	The input parameter does not comply with the boolean data specification defined in the TSL.	<p>When the parameters are verified according to the TSL, the following errors may be found:</p> <ul style="list-style-type: none"> · The data type of the input parameter is different from the data type defined in the TSL. · The input parameter value is not in the range defined in the TSL. 	On the product details page in the IoT Platform console, view the TSL of the product to which the device belongs, and make sure that the data type that you have input is the same as the data type in the TSL.

Error code	Description	Cause	Troubleshooting method
6309	The input parameter does not comply with the enum data specification defined in the TSL.	The data type of the input parameter is different from the data type defined in the TSL.	On the product details page in the IoT Platform console, view the TSL of the product to which the device belongs, and make sure that the data type that you have input is the same as the data type defined in the TSL.
6310	The input parameter does not comply with the text data specification defined in the TSL.	When the parameters are verified according to the TSL, the following errors may be found: <ul style="list-style-type: none"> · The data type of the input parameter is different from the data type defined in the TSL. · The length of the input data exceeds the length limit defined in the TSL. 	On the product details page in the IoT Platform console, view the TSL of the product to which the device belongs, and make sure that the data type that you have input is the same as the data type defined in the TSL and the data length does not exceed the limit.
6311	The input parameter does not comply with the date data specification defined in the TSL.	When the parameters are verified according to the TSL, the following errors may be found: <ul style="list-style-type: none"> · The data type of the input parameter is different from the data type defined in the TSL. · The input data is not a UTC timestamp. 	On the product details page in the IoT Platform console, view the TSL of the product to which the device belongs, and make sure that the data type that you have input is the same as the data type defined in the TSL.

Error code	Description	Cause	Troubleshooting method
6312	The input parameter does not comply with the struct data specification defined in the TSL.	<p>When the parameters are verified according to the TSL, the following errors may be found:</p> <ul style="list-style-type: none"> • The data type of the input parameter is different from the data type defined in the TSL. • The number of the struct data type parameters that you have input is different from the number of struct parameters defined in TSL. 	On the product details page in the IoT Platform console, view the TSL of the product to which the device belongs, and make sure that the data type that you have input is the same as the data type in the TSL.
6304	The input parameter is not found in the defined struct parameters in the TSL.	When the parameters are verified according to the TSL, one or more input struct parameters are not found in the defined struct parameters in the TSL.	On the product details page in the IoT Platform console, view the TSL of the product to which the device belongs, and make sure that the data type that you have input is the same as the data type in the TSL.
6324	The input parameter does not comply with the array data specification defined in the TSL.	<p>When the parameters are verified according to the TSL, the following errors may be found:</p> <ul style="list-style-type: none"> • The element data type that you input is different from the element type defined in the TSL. • The number of array type parameters that you have input exceeds the limit of array type parameters defined in the TSL. 	<ul style="list-style-type: none"> • On the product details page in the IoT Platform console, view the TSL of the product to which the device belongs, and check the array type parameters. • View the upstream logs of the device, and check the number of array type elements in the data reported by the device.

Error code	Description	Cause	Troubleshooting method
6328	The input parameter is not an array type data.	When the parameters are verified according to the TSL, an input value of array type parameter is not of array type data.	On the product details page in the IoT Platform console, view the TSL of the product to which the device belongs, check the array type parameters in the TSL, and then check whether or not the parameter that you have input is of array type data.
6325	The element type of array type data is not supported by IoT Platform.	This error is reported when the parameters that you input according to the TSL are being verified. Currently, only the following element types of array type data are supported: int32, float, double, text, and struct.	Make sure that the element type that you have input is supported by IoT Platform.
System exception codes			
6318	A system exception occurred when parsing the TSL.	A system exception occurred.	Open a ticket in the console and submit information about the error in the ticket for further consultation.
6329	Failed to parse the data of the array type data specification in the TSL when verifying the parameters.		
6323	The parameter type of the TSL is incorrect.		

Error code	Description	Cause	Troubleshooting method
6316	An error occurred when parsing the parameters in the TSL.		
6314	The data type is not supported.		
6301	An error occurred when verifying the input parameter type according to the TSL.		
Data parsing errors			
26010	Traffic throttling has been triggered because too many requests have been submitted.	Too many requests in the specified time period.	Open a ticket in the console for troubleshooting.
26001	The content of the parsing script is empty.	The parsing script content is not found.	On the product details page in the IoT Platform console, check your data parsing script. Make sure that the script has been saved and submitted. A draft script cannot be used to parse data.

Error code	Description	Cause	Troubleshooting method
26002	An exception occurred when running the script.	The script runs properly , however, the script content is incorrect, for example, there are syntax mistakes in the script.	In the IoT Platform console, enter the same parameters and run the script to debug. The console only has a basic script running environment. Therefore, it cannot precisely verify the content of the script . We recommend that you inspect your script carefully before you submit it.
26006	The required method is not found in the script.	The script runs properly , however, the script content is incorrect. protocolToRawData and rawDataToProtocol are required in a script. If they are not found, this error will be reported.	On the product details page in the IoT Platform console, check that protocolToRawData and rawDataToProtocol have been defined.

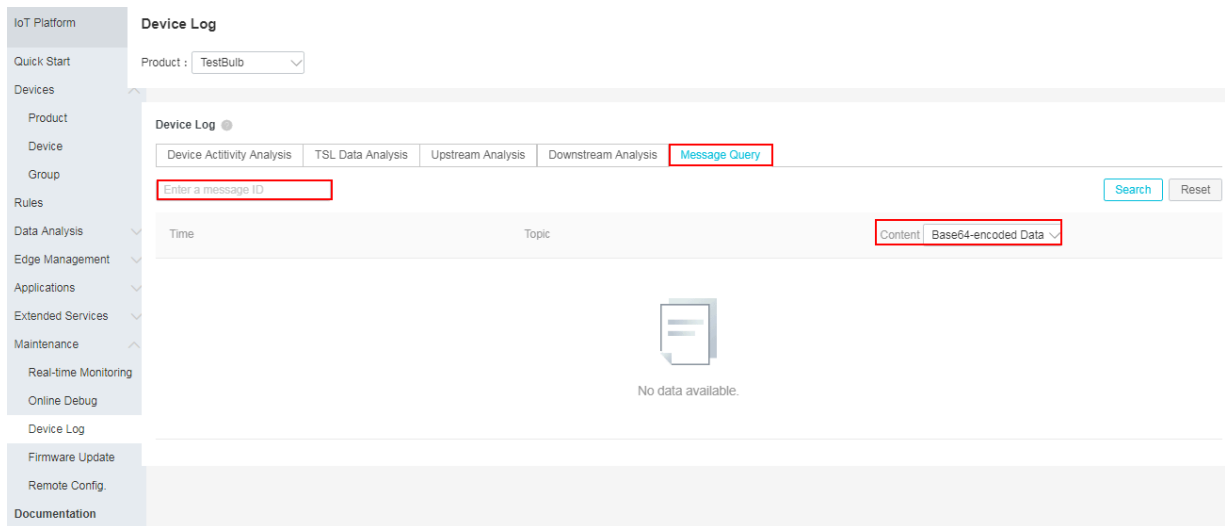
Error code	Description	Cause	Troubleshooting method
26007	The returned data type is incorrect after data parsing.	The script runs properly , but the returned result data type is incorrect. Check the definitions of protocolToRawData and rawDataToProtocol. The result data of protocolToRawData must be byte[] array, and the result data of rawDataToProtocol must be jsonObj (JSON object). If the defined result data types are not these two types, this error will be returned. After a device reports data, the execution result will be returned to the device. The returned result data also will be parsed. If you have not defined protocolToRawData in the script, the returned data may be incorrect.	Inspect the script in the IoT Platform console. Enter the input parameters , run the script, and verify whether the result data type is correct.

Query message content

Click Message Query and then query the payload contents that are sent by devices.

Search for payload contents by message IDs. Currently, only messages with QoS 1 can be queried.

You can select to display the original data or the Base64-encoded data.



3.3 Firmware update

IoT Platform provides the firmware update function. To update firmware, you need to configure your device client to support OTA updates. Then, in the IoT Platform console, you can upload a firmware file and push the firmware update file to devices. This topic describes how to configure firmware updates and manage firmware file versions.

Prerequisites

Before you use the firmware update function, make sure that you have developed your device client to support OTA updates.

- If you use device SDKs, see [OTA updates](#).
- If you use AliOS Things, see [OTA tutorial for AliOS Things](#).

Procedure

1. Log on to the IoT Platform console.
2. In the left-side navigation pane, click Maintenance > Firmware Update



Note:

To provide better services, IoT Platform now allows you to manage firmware versions by product. As such, when you use the new version of the firmware update function for the first time, you need to associate your previously uploaded firmware files with your products manually. You can only associate a firmware file to one product. After you associate your existing firmware files to products, you can add new firmware files.

3. On the Firmware Update page, click New Firmware.



Note:

Each Alibaba Cloud account can have up to 100 firmware files.

4. In the Add Firmware dialog box, enter the firmware information and upload the firmware file.

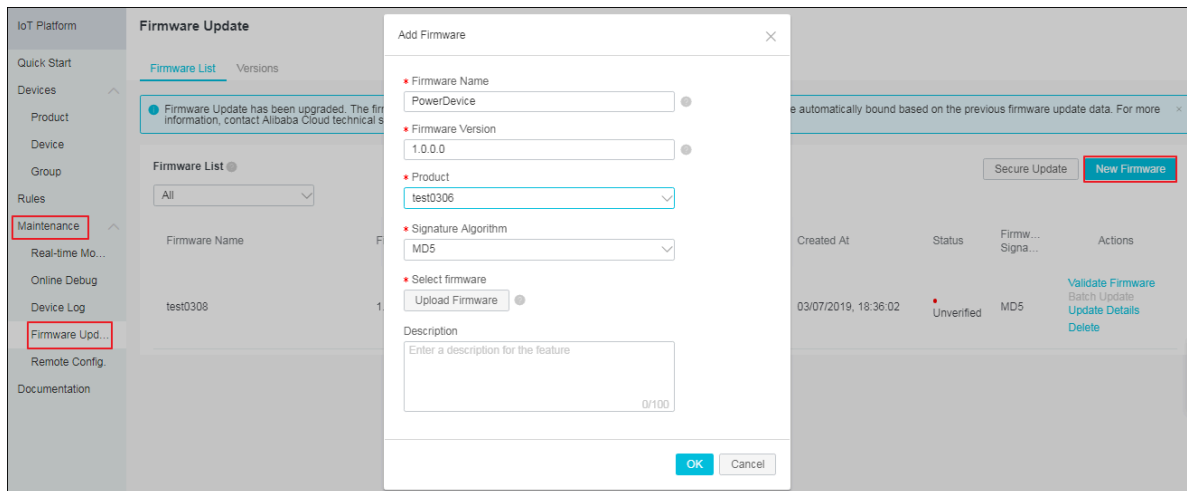


Table 3-2: Parameter description

Parameter	Description
Firmware Name	Enter a firmware name. The name must be 4 to 32 characters in length and can contain letters, numbers, Chinese characters, and underscores (_). It cannot begin with an underscore.
Firmware Version	Enter a version for the firmware. The version must be 1 to 64 characters in length and can contain letters, numbers, periods (.), hyphens (-), and underscores (_).
Product	Select the product to which the firmware belongs.
Signature Algorithm	Supported signature algorithms are MD5 and SHA256.
Upload Firmware	Upload a firmware file. Only files in BIN, TAR, GZ, and Zip format are supported. The size of a firmware file cannot exceed 10 MB.

5. (Optional) if your devices use chips with AliOS Things, you can use the secure update function.

We recommend that you activate the secure update function to ensure the integrity and confidentiality of the firmware. The secure update function requires device

information for firmware verification and firmware signature verification. If you use AliOS Things, see [OTA tutorial for AliOS Things](#).

- a) On the Firmware Update page, click Secure Update.
- b) In the Secure Update dialog box, turn the button of the secure update function to Activated for the products whose devices use AliOS Things.

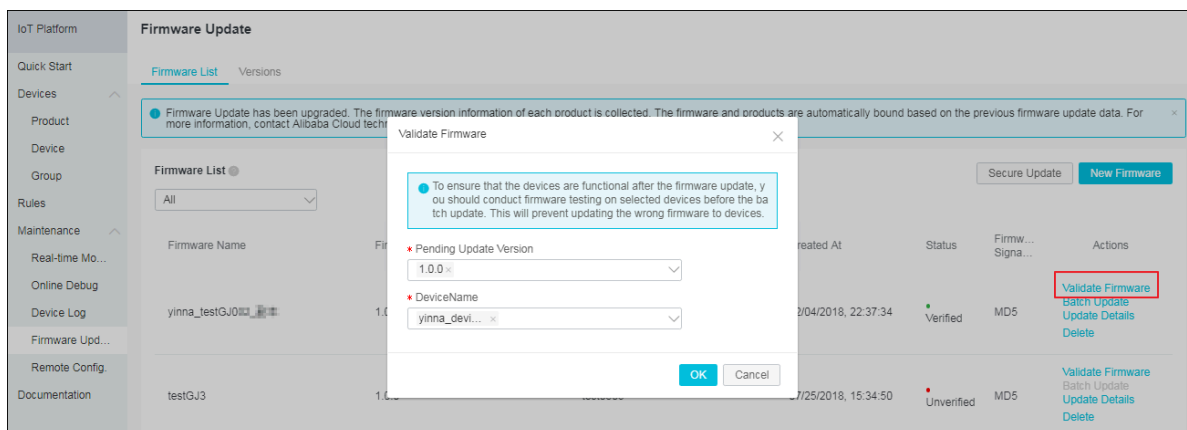
When the secure update function is Activated, you can click the corresponding Copy button to copy the key for device signature use.

6. In the firmware list, click the corresponding Validate Firmware button, and then verify whether the uploaded firmware file is available.



Note:

After the firmware file is uploaded to IoT Platform, you need to test whether the firmware file is available on one or more devices. Only when you confirm that the test devices have been successfully updated can the firmware file be used for batch update. You can launch validations for a firmware to occur multiple times.



Parameter	Description
Pending Update Version	The drop-down box displays the current firmware versions of all devices of the product. Select one or more versions that you want to update to the new version. After you select the versions, the devices with these firmware versions will be displayed when you click the drop-down button of DeviceName.
DeviceName	Select one or more devices to test the firmware file.



Note:

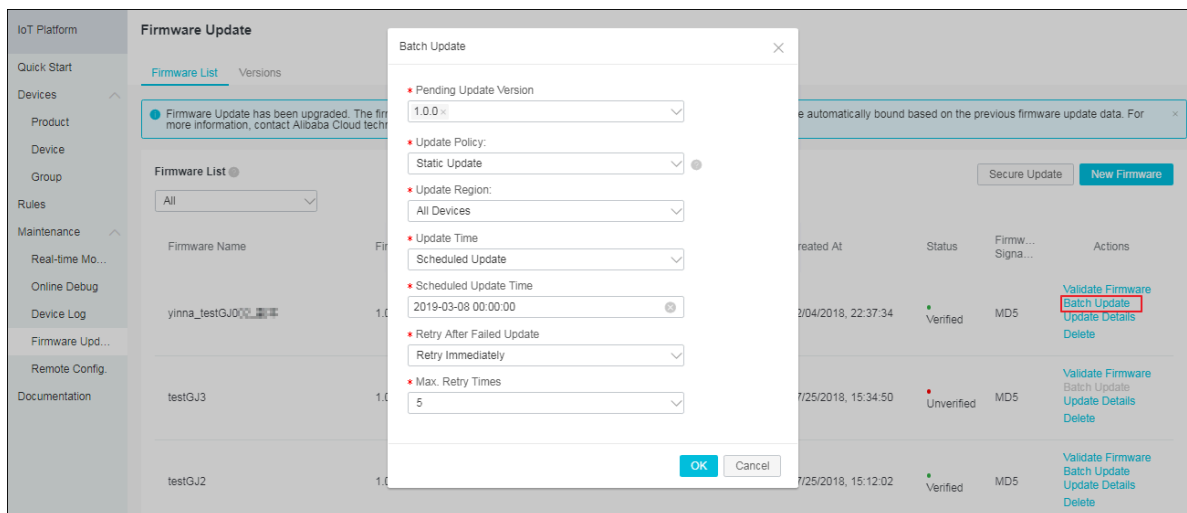
- Devices receive the firmware update notifications:
 - If the devices that connect to IoT Platform through MQTT are online, they will immediately receive the update notifications. If the devices are offline, the system will push the update notifications to the devices when they go online again.
 - If the devices using other connection protocols (such as CoAP or HTTPS) are online, they will immediately receive the update notifications. If the devices are offline, they cannot receive the notifications.
- Provided that you perform a firmware validation operation, the firmware status will change from Unverified to Verified. However, the status of the firmware does not indicate that the test devices have been updated successfully or that the firmware file is available. Click Update Details to see the update result.

7. Click Batch Update, configure an update method, and then push update notifications to devices.





Note:

Make sure that the firmware file has successfully passed the verification before you perform a batch update.



Parameter	Description
Pending Update Version	The drop-down box displays the current firmware versions of all devices of the product. Select one or more versions that you want to update to the new version.

Parameter	Description
Update Policy	<ul style="list-style-type: none"> · Static Update: Only update activated devices that meet the specified criteria. · Dynamic Update: All devices that meets the specified criteria receive an update notification. If you select Dynamic Update, the system maintains the scope of devices that need to be updated, including devices that have reported the current versions and newly activated devices.
Update Region	<ul style="list-style-type: none"> · All Devices: All devices that belong to the product will be updated. · Directional Upgrade: If you select Directional Upgrade, Device Range field will appear. You then need to select devices to be updated. Only selected devices will be updated. <div>  Note: You can select multiple pending versions if you select to update specified devices. The version that you previously selected for update is selected by default. If you have not specified any version, all versions are selected by default. </div>
Update Time	<p>Specify a time when the update performs.</p> <ul style="list-style-type: none"> · Update Now: Update immediately after the request is submitted. · Scheduled Update: Manually specify a time for the system to push the update requests to devices. You can specify a time in the range of five minutes to seven days later. <div>  Note: Scheduled Update is available only when the update policy is Static Update. </div> <p>If you specify a scheduled update time, in the Pending tab page of Firmware Details, you can see the scheduled update time.</p>

Parameter	Description
Retry After Failed Update	Configure that when the system retries to send update request again if the update fails. Options: <ul style="list-style-type: none">· Do Not Retry· Retry Immediately· Retry in 10 Minutes· Retry in 30 Minutes· Retry in 1 hour· Retry in 24 hours
Max. Retry Times	Select how many times the system can retry. Options: <ul style="list-style-type: none">· 1· 2· 5

Result

Click Update Details to view the update status.

- **Pending:** This tab page lists the devices which are selected for update. Two types of pending status are available: Pending (Device offline) and Pending (Scheduled time: xxxx-xx-xx xx:xx:xx)
 - If the device is offline and the update time is scheduled for a later time, the status is shown as Pending (Scheduled time: xxxx-xx-xx xx:xx:xx).
 - When it reaches the scheduled time, and the device is still offline, the status will change to Pending (Device offline).
- **Updating:** This tab page lists the devices that have received the update notifications and have reported their update progresses to the console. If no update progress is received from the device, the progress ratio is 0.
- **Update Successful:** This tab page lists the devices which have been successfully updated.
- **Update Failed:** This tab page lists the devices that have failed the update and provides the reasons. The following are some causes of update failures:
 - The device has another update task in progress. After the device has finished the current update task, you can try to update it for this version again.
 - During the updating progress, a firmware package download failure, firmware file extraction failure, verification failure, or other failures occurred. In these cases, you can try updating again.

Click Versions on the Firmware Update page and then select a product to view the firmware used by the devices of the product.

- **Version Distribution:** Displays the percentages of firmware usages in the product. Names and versions of the top five firmware are displayed, and other firmware are grouped in Others.
- **Versions and Devices:** Displays all the firmware versions used by devices of the product and the number of devices that use the versions.
- **Device List:** Displays all the devices of the product. You can select a firmware version to view the devices that use this version.

3.4 Remote configuration

IoT Platform provides the remote configuration function, which allows device configurations to update online when the device is in service.

Prerequisites

- You have activated the remote configuration function in the IoT Platform console. If you have not activated this function, log on to the IoT Platform console and then, in the left-side navigation pane, click Maintenance > Remote Config.. Then, click Enable Service.
- You have configured your device SDK to support the remote configuration function. Define `FEATURE_SE RVICE_OTA_ ENABLED = y` in the device SDK. The SDK provides the `linkkit_cota_init` operation to initialize remote configurations such as Config Over The Air (COTA).

Introduction to the remote configuration function

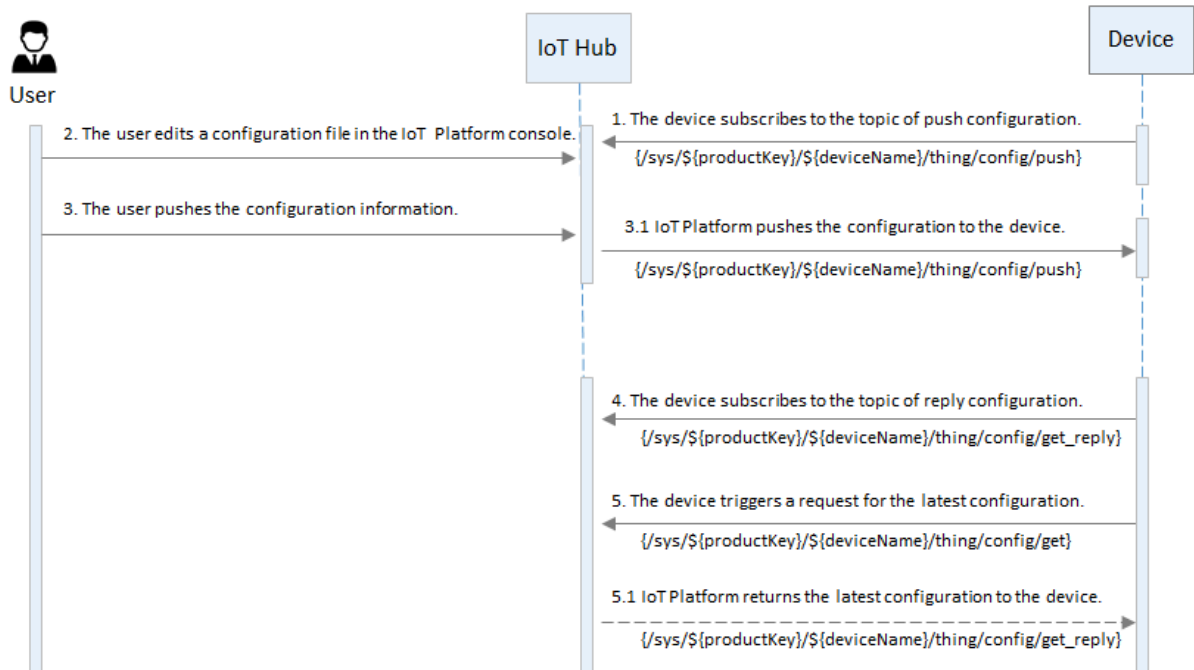
Developers often need to update device configurations, such as the system parameters, network parameters, and security policies of devices. Generally, device configurations are updated using the firmware update function. However, firmware update requires more time for firmware version maintenance, and devices must stop their services in order to install the update. To streamline the device configuration update process, IoT Platform provides the remote configuration function. This function enables you to complete configuration updates without service interruption.

With the remote configuration function, you can perform the following operations:

- Enable or disable remote configuration.

- Edit configuration files and perform version management in the IoT Platform console.
- Update the configuration information for all devices of a product at one time.
- Enable devices to send requests for configuration update from IoT Platform.

Remote configuration flow chart:



The processes involved in remote configuration include the ability to:

- Edit and save configuration files in the IoT Platform console.
- Push configuration updates to all devices of a product in the IoT Platform console. Then, when the devices receive the update requests, they immediately update their configurations.
- Devices can also send requests for configuration updates from IoT Platform, and then perform update when configuration information is received.

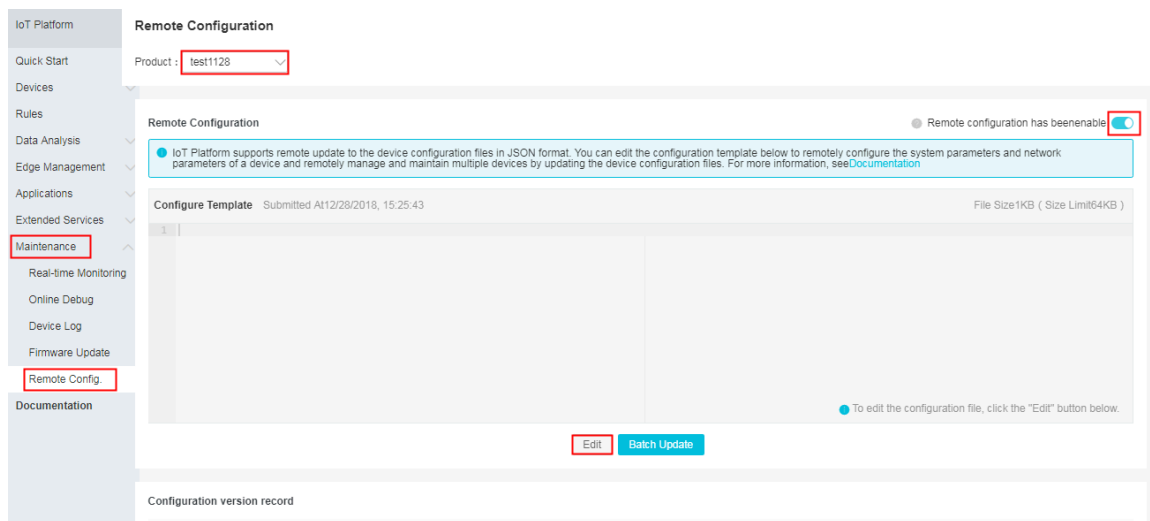
Use the remote configuration function

The remote configuration function is mainly designed for two scenarios, namely, you want to push configuration updates to devices from IoT Platform, or you want to allow devices to send requests for configuration updates. The process of using the remote configuration function varies based on different scenarios.

Scenario 1: Push configuration information to devices from IoT Platform.

In the IoT Platform console, you can push device configuration updates to all devices of a product.

1. Connect the devices to IoT Platform and configure the devices to subscribe to the topic `/ sys / ${ productKey } / ${ deviceName } / thing / config / push`.
2. In the IoT Platform console, edit a configuration file.
 - a. In the left-side navigation pane, click Maintenance > Remote Config..
 - b. Select the product for which you want to use the remote configuration function, and enable the function.



Note:

- Only if you enable the remote configuration function for the selected product can you edit a configuration template file for it.
- If the remote configuration function is not enabled, devices of the product cannot be updated in this way.

- A configuration template file that you edit here is used by all the devices of the product. Currently, you cannot push a configuration file to a specified device.

c. Click Edit, and then edit a configuration template in the area of Configuration Template.

IoT Platform

Quick Start

Devices

Rules

Data Analysis

Edge Management

Applications

Extended Services

Maintenance

Real-time Monitoring

Online Debug

Device Log

Firmware Update

Remote Config.

Documentation

Remote Configuration

Product : test1128

Remote Configuration

Remote configuration has been enable

IoT Platform supports remote update to the device configuration files in JSON format. You can edit the configuration template below to remotely configure the system parameters and network parameters of a device and remotely manage and maintain multiple devices by updating the device configuration files. For more information, see [Documentation](#)

Configure Template Submitted AI01/08/2019, 17:28:47

File Size 1KB (Size Limit 64KB)

```
{
  "temperature": 50
}
```

Cancel Save

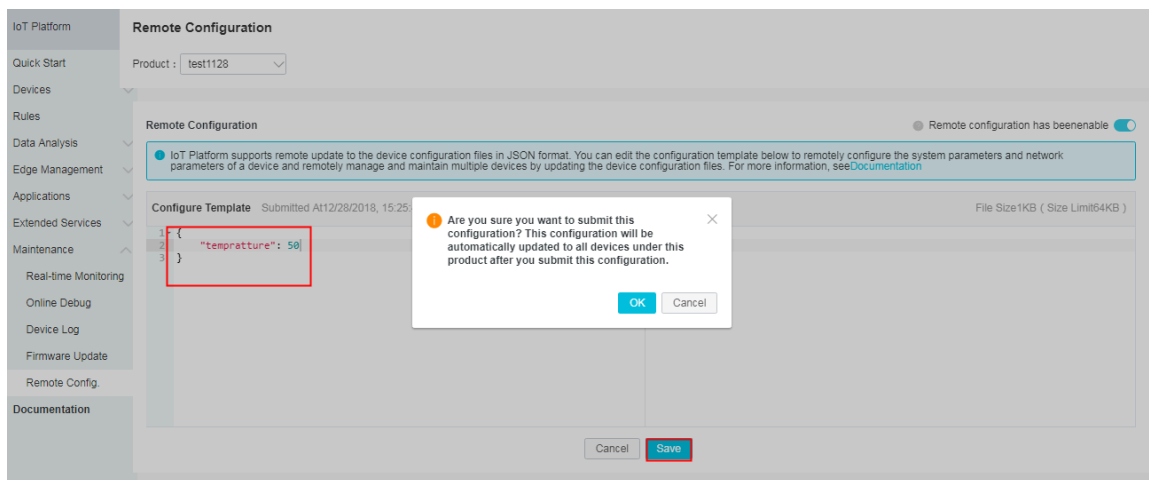


Note:

- Remote configuration files are JSON files. IoT Platform does not have special requirements for the configuration content. The system only checks the format of the data when you submit the configuration file. This is to prevent errors that are caused by format errors.

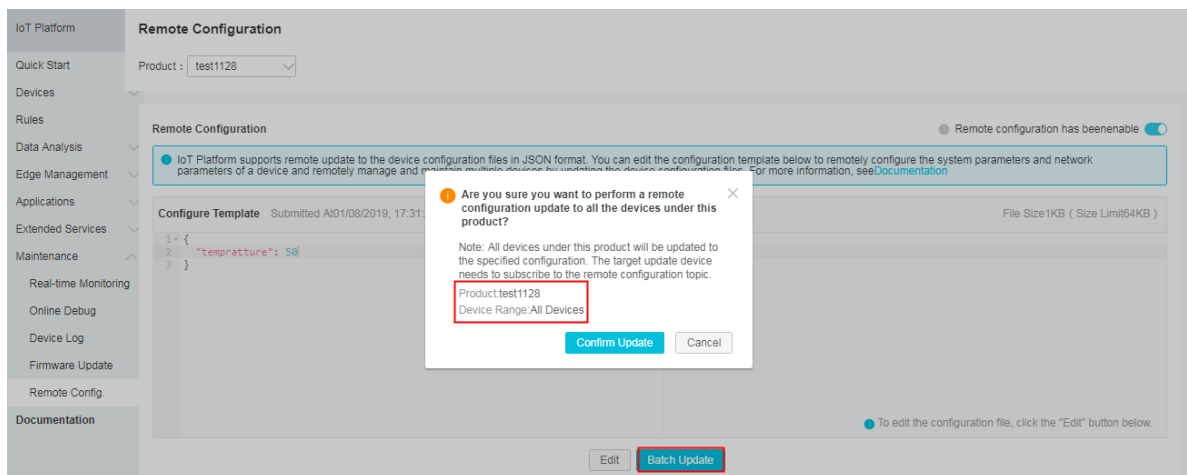
- The configuration file can be up to 64 KB. The file size is dynamically displayed in the upper-right corner of the editing area. Configuration files larger than 64 KB cannot be submitted.

d. After you have completed editing the configuration information, click **Save** to generate the configuration file. The system then allows devices to send requests for the configuration file.



3. Push the configuration file to devices. Click **Batch Update** and then IoT Platform sends the configuration file to all the devices of the product.

After you click **Batch Update**, the system may initiate SMS authentication to verify your account. If authentication is required, you need to first complete account verification, and then the system sends the configuration file to the devices.



Note:

- **Operation frequency limit:** You can only perform a batch update once per hour.

- If you want to stop pushing configuration updates, disable the remote configuration function for the product. The system then stops pushing the update file and will deny update requests from devices.

4. Devices automatically update the configuration after receiving the configuration file from IoT Platform.

Configuration file management:

The latest five configuration files are saved in the console by default. After you edit and save a new version of configuration file, the previous version is automatically displayed in the configuration version record list. You can view the update time and content of the displayed five versions.

Remote Configuration

test001 ▾

Remote Configuration ●
Remote configuration has been enable ☒

IoT Platform supports remote update to the device configuration files in JSON format. You can edit the configuration template below to remotely configure the system parameters and network parameters of a device and remotely manage and maintain multiple devices by updating the device configuration files. For more information, see [Documentation](#)

Configure Template Submitted At 11/20/2018, 22:33:10

```
1 {
2   "setNetConfig": "xxxxxxxx"
3 }
```

File Size 1KB (Size Limit 64KB)

● To edit the configuration file, click the "Edit" button below.

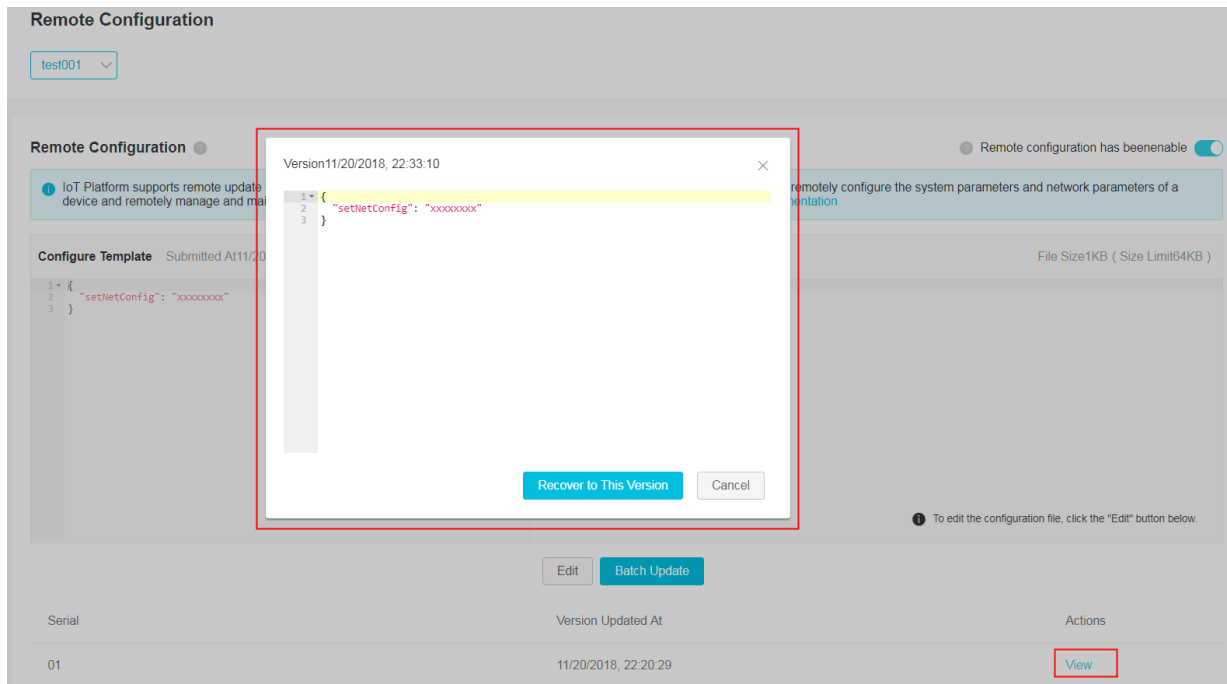
Edit
Batch Update

Serial	Version Updated At	Actions
01	11/20/2018, 22:20:29	View

Click View to view the configuration content of the version. Click Recover to This Version, and the configuration content of this version will be displayed in the editing box. You can edit the content and then save it as a new version.

Issue: 20190311

149



Scenario two: Devices send requests for configuration information.

If devices are configured to send requests for configuration information, you need to enable the remote configuration function. To do so, follow these steps:

1. Configure the devices to subscribe to the topic `/ sys / ${ productKey } / ${ deviceName } / thing / config / get_reply`.
2. In the IoT Platform console, enable the remote configuration function and edit a configuration file. For detailed steps, see the related procedures in [Scenario 1](#).
3. Configure the devices to call the `linkkit_invoke_cota_get_config` operation to trigger requests for remote configuration.
4. Configure the devices to send requests for the latest configuration updates through the topic `/ sys / ${ productKey } / ${ deviceName } / thing / config / get`.
5. IoT Platform returns the latest configuration information to the devices after receiving the requests.
6. The devices use the `cota_callback` function to process the configuration file that is sent through the remote configuration function.

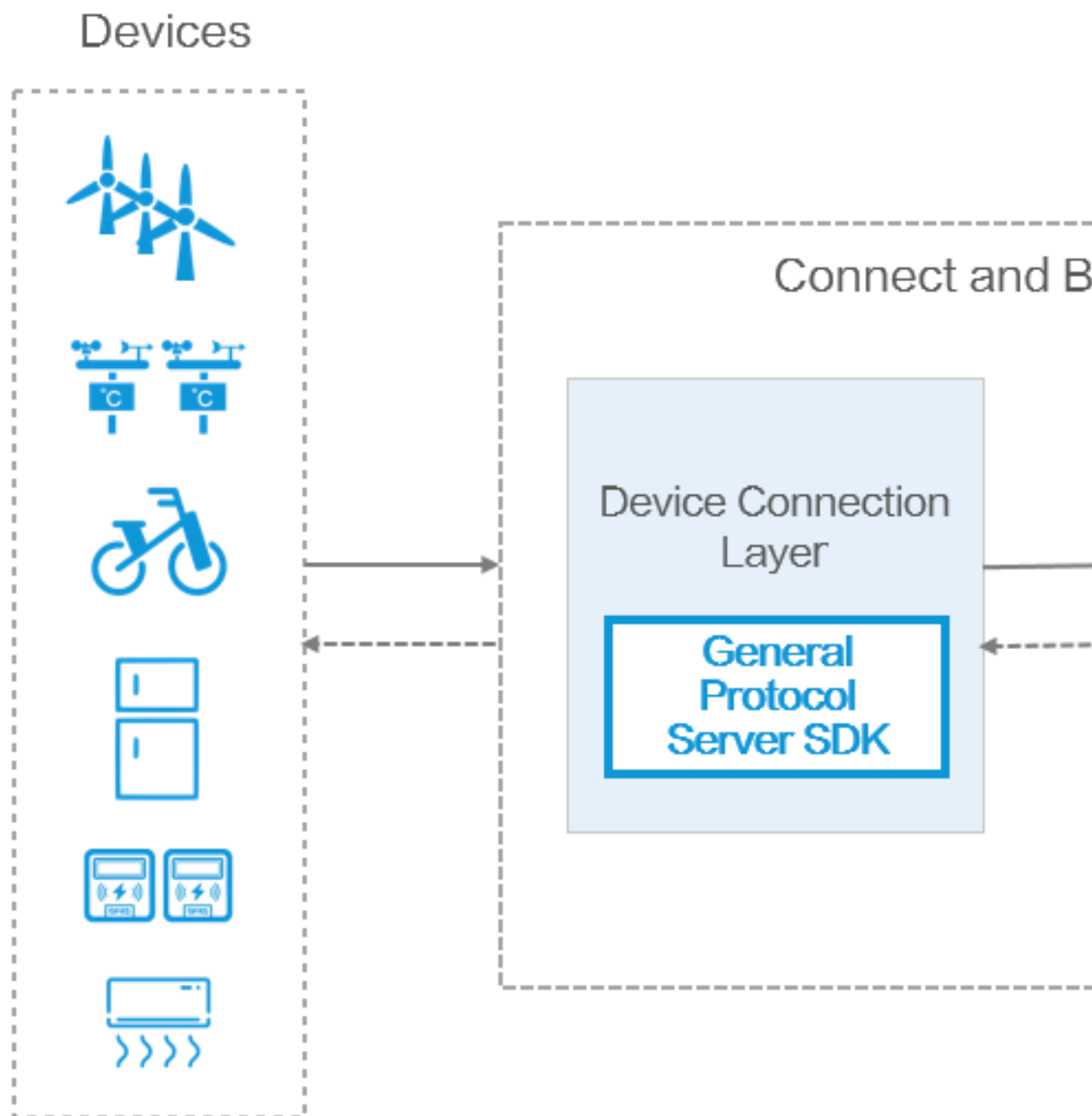
4 General protocols

4.1 Overview

The Alibaba Cloud IoT Platform already supports MQTT, CoAP, HTTP and other common protocols, yet fire protection agreement GB/T 26875.3-2011, Modbus and JT808 is not supported, and in some specialized cases, devices may not be able to connect to IoT Platform. At this point, you need to use general protocol SDK to quickly build a bridge between your devices and platform to Alibaba Cloud IoT Platform, allowing two-way data communication.

General protocol SDK

The general protocol SDK is a protocol self-adaptive framework, using for high-efficiency bi-directional communication between your devices or platform to IoT Platform. The SDK architecture is shown below:



General protocol provides two SDKs: Core SDK and Server SDK.

- General protocol core SDK

Core SDK abstracts abilities like session and configuration management. It acts like a net bridge between devices and IoT Platform and communicates with the

Platform in representation of devices. This greatly simplifies the development of IoT Platform. Its main features include:

- provides non-persistent session management capabilities.
- provides configuration management capabilities based on configuration files.
- provides connection management capabilities.
- provides upstream communication capability.
- provides downstream communication capabilities.
- supports device authentication.

If your devices are already connected to the internet and you want to build a bridge between IoT Platform and your devices or existing platform, choose core SDK.

- General protocol server SDK

Server SDK provides device connection service on the basis of core SDK function. Its main features include:

- supports any protocol that is based on TCP/UDP.
- supports TLS/SSL encryption for transmission.
- supports horizontal expansion of the capacity of device connection.
- provides Netty-based communication service.
- provides automated and customizable device connection and management capability.

If you want to build the connection service from scratch, choose server SDK which provides socket for communication.

Development and deployment

Create products and devices in IoT console

Create products and devices in console. See [Create a product \(Pro Edition\)](#) for more information. Acquire the ProductKey, DeviceName and DeviceSecret of the net bridge device you've just created.



Note:

Net bridge is a virtual concept, and you can use the information of any device as device information of the net bridge.

SDK dependency

General protocol SDKs are currently only available in Java, and supports JDK 1.8 and later versions. Maven dependencies:

```
<!-- Core SDK -->
<dependency>
  <groupId>com.aliyun.openservic es</groupId>
  <artifactId>iot-as-bridge-sdk-core</artifactId>
  <version>1.0.0</version>
</dependency>

<!-- Server SDK -->
<dependency>
  <groupId>com.aliyun.openservic es</groupId>
  <artifactId>iot-as-bridge-sdk-server</artifactId>
  <version>1.0.0</version>
</dependency>
```

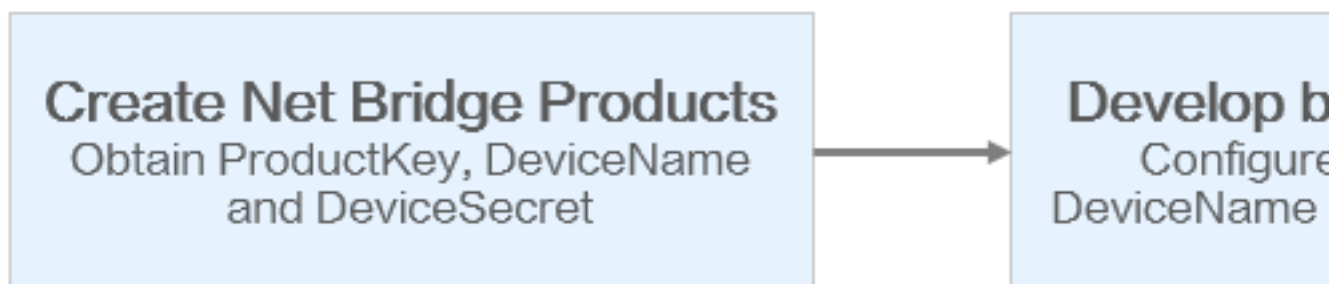
Develop SDK

[#unique_79](#) and [Server SDK](#) briefly introduces the development process. For detailed implementation, refer to javadoc.

Deployment

The completed bridge connection service can be deployed on Alibaba Cloud using services like [ECS](#) and [SLB](#), or deployed in local environment to guarantee communication security.

The whole process (if using Alibaba Cloud ECS to deploy) is shown below:



4.2 Develop Core SDK

You can integrate the IoT Platform bridge service with existing connection services or platforms that use the general protocol core SDK to allow devices or servers to quickly access Alibaba Cloud IoT Platform.

Prerequisites

For information about the concepts, functions, and Maven dependencies of the general protocol core SDK, see [Overview](#).

Configuration management

The general protocol core SDK uses file-based configuration management by default. For information about customized configurations, see [Custom components > Configuration management](#). The general protocol core SDK supports:

- Java Properties, JSON, and [HOCON](#) formats.
- Structured configuration to simplify maintenance.
- The override of file configurations with Java system properties, such as `java -Dmyapp.foo.bar=10`.
- Configuration file separation and nested references.

Table 4-1: application.conf

Net bridge is a virtual concept. You can use the `productKey`, `deviceName`, and `deviceSecret` of any device as the information of the net bridge.

Parameter	Required	Description
<code>productKey</code>	Yes	The product ID of the net bridge product.
<code>deviceName</code>	No	The device name of the net bridge device. The default value is the ECS instance MAC address.
<code>deviceSecret</code>	No	The device secret of the net bridge device.

Parameter	Required	Description
http2Endpoint	Yes	<p>HTTP/2 gateway service address.</p> <p>The address format is <code>\${UID}.iot-as-http2.\${RegionId}.aliyuncs.com:443</code>.</p> <p>where:</p> <ul style="list-style-type: none"> <code>\${UID}</code> indicates your account ID. To view your account ID, log on to the Alibaba Cloud console, hover your mouse over your account image, and click Security Settings. You are then directed to the Account Management page that displays your account ID. <code>\${RegionId}</code> indicates the region ID where your service is located. For example, if the region is Shanghai, the HTTP/2 gateway service address is <code>123456789 . iot - as - http2 . cn - shanghai . aliyuncs . com : 443 .</code> <p>For information about RegionId expressions, see Regions and zones.</p>
authEndpoint	Yes	<p>Device authentication service address</p> <p>Device authentication service address: <code>https://iot-auth.\${RegionId}.aliyuncs.com/auth/bridge</code>.</p> <p><code>\${RegionId}</code> indicates the region ID where your service is located. For example, if the region is Shanghai, the device authentication service address is <code>https://iot-auth.cn-shanghai.aliyuncs.com/auth/bridge</code>.</p> <p>For information about RegionId expressions, see Regions and zones.</p>
popClientProfile	Yes	<p>Call APIs to configure the client. For details, see the API client configuration.</p>

Table 4-2: API client configuration

Parameter	Required	Description
accessKey	Yes	The access key of the API caller.
accessSecret	Yes	The secret key of the API caller.

Parameter	Required	Description
name	Yes	The region name of the API.
region	Yes	The region ID of the API.
product	Yes	The name of the product. Set it to <code>Iot</code> if not specified.
endpoint	Yes	<p>The endpoint of the API. Endpoint structure: <code>iot.\${RegionId}.aliyuncs.com</code>. <code>\${RegionId}</code> indicates the region ID of your service. For example, If the region is Shanghai, the endpoint is <code>iot.cn-shanghai.aliyuncs.com</code>. For information about RegionId expressions, see Regions and zones.</p>

devices.conf

Configure the ProductKey, DeviceName, and DeviceSecret of the device. For information about customizing configuration files, see [Custom components > Configuration management](#).

```
XXXX // Original identifier s of the device
{
  "productKey ": " 123 ",
  deviceName : "",
  deviceSecret : ""
}
```

Interfaces

Initialization

`com.aliyun.iot.as.bridge.core.BridgeBootstrap` initializes the communication between the device and Alibaba Cloud IoT Platform. After the BridgeBootstrap instance is created, the [Basic configurations](#) component of the gateway will be initialized. For information about customizing configurations, see [Custom components > Configuration management](#).

Complete the initialization using one of the following interfaces:

- `bootstrap ()`: initialization without downstream messaging.

- `bootstrap (DownlinkChannelHandler handler)`: initialize using `DownlinkChannelHandler` specified by the developer.

Sample code:

```
BridgeBootstrap bootstrap = new BridgeBootstrap ();
// Do not implement downstream messaging
bootstrap.bootstrap ();
```

Connect devices to IoT Platform

Only devices that are online can establish a connection with or send connection requests to IoT Platform. There are two methods that can enable devices to get online : local session initialization and device authentication.

1. Session initialization

The general protocol SDK provides non-persistent local session management. See [Custom components > Session management](#) for information on customization.

Interfaces for creating new instances:

- `com.aliyun.iot.as.bridge.core.model.Session.newInstance (String originalId entity , Object channel)`
- `com.aliyun.iot.as.bridge.core.model.Session.newInstance (String originalId entity , Object channel , int heartbeatInterval)`
- `com.aliyun.iot.as.bridge.core.model.Session.newInstance (String originalId entity , Object channel , int heartbeatInterval , int heartbeatProbes)`

`originalId entity` indicates the unique device identifier and has the same function as SN in the original protocol. `channel` is the communication channel between devices and bridge service, and has the same function as a channel in Netty. `heartbeatInterval` and `heartbeatProbes` are used for heartbeat monitoring. The unit of `heartbeatInterval` is seconds. `heartbeatProbes` indicates the maximum number of undetected heartbeats that is allowed. If this number is exceeded, a heartbeat timeout event will be sent. To handle a timeout event, register `com.aliyun.iot.as.bridge.core.session.SessionListener`.

2. Authenticate devices

After the initialization of local device session, use `com . aliyun . iot . as . bridge . core . handler . UplinkChan nelHandler . doOnline (Session newSession , String originalId entity , String ... credential s)` to complete local device authentication and Alibaba Cloud IoT Platform online authentication. The device will then either be allowed to communicate or will be disconnected according to the authentication result. SDK provides online authentication for IoT Platform. By default, local authentication is disabled. If you need to set up local authentication, see [Customized components > Connection authentication](#).

Sample code:

```
UplinkChan nelHandler uplinkHand ler = new UplinkChan
nelHandler ();
Session session = session . newinstanc e ( device , Channel
);
boolean success = uplinkHand ler . doOnline ( session ,
originalId entity );
if ( success ) {
    // Successful ly got online , and will accept
communicat ion requests .
} else {
    // Failed to get online , and will reject
communicat ion requests and disconnect ( if connected ).
}
```

Device Offline

When a device disconnects or detects that it needs to disconnect, a device offline operation must be initiated. Use `com . aliyun . iot . as . bridge . core . handler . UplinkChan nelHandler . doOffline (String originalId entity)` to bring a device offline.

Sample code:

```
UplinkChan nelHandler uplinkHand ler = new UplinkChan
nelHandler ();
Uplinkhand ler . dooffline ( originalid entity );
```

Report Data

You can use `com . aliyun . iot . as . bridge . core . handler . UplinkChan nelHandler` to report data to Alibaba Cloud IoT Platform. Data reporting involves three key steps: identify the device that is going to report data,

locate the corresponding session for this device, and report data to IoT Platform. Use the following interfaces to report data.



Note:

Make sure that the data report has been managed and security issues have been handled.

- `CompletableFuture<Boolean> doPublishAsync(String originalId, String topic, byte[] payload, int qos):` send data asynchronously and return immediately. You can then obtain the sending result using future.
- `CompletableFuture<Boolean> doPublishAsync(String originalId, ProtocolMessage protocolMessage):` send data asynchronously and return immediately. You can then obtain the sending result using future.
- `boolean doPublish(String originalId, ProtocolMessage protocolMessage, int timeout):` send data asynchronously and wait for the response.
- `boolean doPublish(String originalId, String topic, byte[] payload, int qos, int timeout):` send data asynchronously and wait for the response.

Sample code:

```
UplinkChannelHandler uplinkHandler = new UplinkChannelHandler();
DeviceIdentity identity = ConfigFactory.getDeviceConfigManager().getDeviceIdentity(device);
if (identity == null) {
    // Devices are not mapped with those registered on IoT Platform, and messages are dropped.
    return;
}
Session session = SessionManagerFactory.getInstance().getSession(device);
if (session == null) {
    // The device is not online. You can either get the device online or drop messages. Make sure devices are online before reporting data to IoT Platform.
}
boolean success = uplinkHandler.doPublish(session, topic, payload, 0, 10);
if (success) {
    // Data is successfully reported to Alibaba Cloud IoT Platform.
} else {
    // Failed to report data to IoT Platform
}
```

```
}
```

Downstream Messaging

The general protocol SDK provides `com . aliyun . iot . as . bridge . core . handler . DownlinkChannelHandler` as the downstream data distribution processor. It supports unicast and broadcast (if the message sent from the cloud does not include specific device information).

Sample code:

```
public class SampleDownlinkHandler implements DownlinkChannelHandler {
    @Override
    public boolean pushToDevice ( Session session , String
    topic , byte [] payload ) {
        // Process messages pushed to the device
    }

    @Override
    public boolean broadcast ( String topic , byte [] payload
    ) {
        // Process broadcast
    }
}
```

Custom components

You can customize the device connection authentication, session management, and configuration management components. You must complete the initialization and substitution of those components before calling `BridgeBootstrap` initialization.

Connection authentication

To customize the device connection authentication, implement `com . aliyun . iot . as . bridge . core . auth . AuthProvider` and then, before initializing `BridgeBootstrap`, call `com . aliyun . iot . as . bridge . core . auth . AuthProviderFactory . init (AuthProvider customized Provider)` to replace the original authentication component with the customized component.

Session management

To customize the session management, implement `com . aliyun . iot . as . bridge . core . session . SessionManager` and then, before initializing `BridgeBootstrap`, call `com . aliyun . iot . as . bridge . core . session . SessionManagerFactory . init (SessionManager <? >`

`customized SessionManager`) to replace the original session management component with the customized component.

Configuration management

To customize the configuration management, implement `com.aliyun.iot.as.bridge.core.config.DeviceConfigManager` and `com.aliyun.iot.as.bridge.config.BridgeConfigManager`. Then, before initializing `BridgeBootstrap`, call `com.aliyun.iot.as.bridge.core.config.ConfigFactory.init (BridgeConfigManager bcm , DeviceConfigManager dcm)` to replace the original configuration management component with the customized component. If the parameters are left empty, the general protocol SDK default values will be used.

4.3 Server SDK

4.3.1 Interfaces for UDP

You can build an access service which uses UDP transmission protocol and bridge it to Alibaba Cloud IoT Platform using the interfaces of the general protocol SDK for UDP.

Bootstrap

`com.aliyun.iot.as.bridge.server.BridgeServerBootstrap` is the bootstrap class for booting socket server and bridge service. After a new `BridgeServerBootstrap` is created, components based on configuration files will be initialized.

Example:

```
BridgeServerBootstrap bootstrap = new BridgeServerBootstrap ( new UdpDecoderFactory () {
    @Override
    public MessageToM essageDecoder newInstance () {
// Return decoder
    }
}, new UdpEncoderFactory () {
    @Override
    public MessageToM essageEncoder <?> newInstance () {
// Return encoder
    }
}, new UdpBasedProtocolAdapterHandlerFactory () {
    @Override
    public Customized UdpBasedProtocolHandler newInstance () {
// Return protocol adapter
    }
});
```

```
try {
    bootstrap.start();
} catch ( BootException | ConfigException e ) {
    // Process boot exception
}
```

Instantiation of UDP type BridgeServerBootstrap

- **com.aliyun.iot.as.bridge.server.channel.factory.UdpDecoderFactory:** Create a new decoder instance using the factory method to decode upload data. Thread is secure. Can be null.
- **com.aliyun.iot.as.bridge.server.channel.factory.UdpEncoderFactory:** Create a new encoder instance using the factory method to encode downstream data to adapt to UDP protocol. Thread is secure. Can be null.
- **com.aliyun.iot.as.bridge.server.channel.factory.UdpBasedProtocolAdapterHandlerFactory:** Create a new protocol adapter instance using the factory method to adapt decoded data so they can be uploaded to the cloud. Thread is secure. Cannot be null.

Start socket server

After the creation of BridgeServerBootstrap, call `com.aliyun.iot.as.bridge.server.BridgeServerBootstrap.start()` to start the socket server.

Protocol decoding

The component for protocol decoding derives from `io.netty.handler.codec.MessageToMessageDecoder<I>`. Refer to [MessageToMessageDecoder Documentation](#) for details.

Example:

```
public class SampleDecoder extends MessageToMessageDecoder< DatagramPacket > {
    @Override
    protected void decode ( ChannelHandlerContext ctx ,
        DatagramPacket in , List< Object > out ) throws Exception
    {
        // The decoding protocol
    }
}
```

Protocol encoding

The component for protocol encoding derives from `io.netty.handler.codec.MessageToMessageEncoder<I>`. Refer to [MessageToMessageEncoder Documentation](#) for details.

Example:

```

public class SampleEncoder extends MessageToMessageEncoder<T>{
    @Override
    protected void encode ( ChannelHandlerContext ctx , T
        msg , ByteBuffer out ) throws Exception {
        // Protocol encoding
    }
}

```

Protocol adapter

To reduce cost and improve the efficiency of development, the general protocol server SDK provides protocol adapters with extensible and customizable basic capability class `com.aliyun.iot.as.bridge.server.channel.CustomizedUdpBasedProtocolHandler`. It encapsulates details to access Alibaba Cloud IoT Platform, so you can focus on other business. The protocol adapter derives from this class.

Device Online

Only online devices can establish a connection with or send connection requests to IoT Platform. There are two steps for devices to get online: local session initialization and device authentication.

1. Session Initialization

Refer to [Core SDK develop > Device Online > Session Initialization](#) for details.

2. Device Authentication

After local session initialization, call `doOnline(Session newSession, String originalIdentity, String... credentials)` or `doOnline(String originalIdentity, String... credentials)` to complete local device authentication and Alibaba Cloud IoT Platform online authentication. The device can communicate with IoT Platform if authentication succeeds, and will be disconnect from IoT Platform if authentication fails.

Example:

```

Session session = Session.newInstance ( device , channel );
boolean success = doOnline ( session , originalIdentity );
if ( success ) {
    // Successfully got online , and will accept
    communication requests .
} else {
    // Failed to get online , and will reject
    communication requests and disconnect ( if connected ).
}

```

```
}
```

Device Offline

When the device is disconnected or detects that it needs to be disconnected, the device offline action should be initiated. Using server SDK, devices will automatically get offline when they are disconnected, so you can focus on other tasks. Call `doOffline` (Session session) to bring devices offline.

Report Data

The protocol adapter needs to use override `channelRead(ChannelHandlerContext ctx, Object msg)`. It is the entrance for all devices to report data. Object `msg` is the data output from the decoder.

There are three steps for data reporting: identify the device that is going to report data, find the corresponding session for this device, and then report data to IoT Platform. Use the following interfaces to report data:

- `CompletableFuture doPublishAsync(String originalIdentity, String topic, byte[] payload, int qos)`: send data asynchronously and return immediately. Developers obtain the sending result using future.
- `CompletableFuture doPublishAsync(String originalIdentity, ProtocolMessage protocolMsg)`: send data asynchronously and return immediately. Developers obtain the sending result using future.
- `boolean doPublish(String originalIdentity, ProtocolMessage protocolMsg, int timeout)`: send data asynchronously and wait for the response.
- `boolean doPublish(String originalIdentity, String topic, byte[] payload, int qos, int timeout)`: send data asynchronously and wait for the response.

Example:

```
DeviceIdentity identity = ConfigFactory . getDeviceC
onfigManager (). getDeviceIdentity ( device );
if ( identity == null ) {
    // Devices are not mapped with those registered on
    IoT Platform . Messages are dropped .
    return ;
}
Session session = SessionManagerFactory . getInstanc e ().
getSession ( device );
if ( session == null ) {
    // The device is not online . Please get online or
    drop messages . Make sure devices are online before
    reporting data to IoT Platform .
}
```

```

boolean success = doPublish ( session , topic , payload , 0 ,
10 );
if ( success ) {
    // Data is successfully reported to Alibaba Cloud
    IoT Platform .
} else {
    // Failed to report data to IoT Platform
}

```

Downstream Messaging

Not supported yet.

4.3.2 Interfaces for TCP

You can build an access service which uses TCP transmission protocol and bridge it to Alibaba Cloud IoT Platform using the interfaces of the general protocol SDK for TCP.

Bootstrap

`com.aliyun.iot.as.bridge.server.BridgeServerBootstrap` is the bootstrap class for booting socket server and bridge service. After a new `BridgeServerBootstrap` is created, components based on configuration files will be initialized.

Example:

```

BridgeServerBootstrap bootstrap = new BridgeServerBootstrap ( new TcpDecoderFactory () {
    @Override
    public ByteToMessageDecoder newInstance () {
        // Return decoder
    }
}, new TcpEncoderFactory () {
    @Override
    public MessageToByteEncoder<?> newInstance () {
        // Return encoder
    }
}, new TcpBasedProtocolAdapterHandlerFactory () {
    @Override
    public CustomizedTcpBasedProtocolHandler newInstance () {
        // Return protocol adapter
    }
}, new DefaultDownlinkChannelHandler ());
try {
    bootstrap.start ();
} catch ( BootException | ConfigException e ) {
    // Process boot exception
}

```

Instantiation of TCP type BridgeServerBootstrap

- `com.aliyun.iot.as.bridge.server.channel.factory.TcpDecoderFactory`: Create a new decoder instance using factory method to decode upload data. Thread is secure. Can be null.

- `com.aliyun.iot.as.bridge.server.channel.factory.TcpEncoderFactory`: Create a new encoder instance using factory method to encode downstream data to adapt to TCP protocol. Thread is secure. Can be null.
- `com.aliyun.iot.as.bridge.server.channel.factory.TcpBasedProtocolAdaptorHandlerFactory`: Create a new protocol adapter instance using factory method to adapt decoded data so they can be uploaded to the cloud. Thread is secure. Cannot be null.
- `com.aliyun.iot.as.bridge.core.handler.DownlinkChannelHandler`: Distributor for downstream data. Supports unicast and broadcast. Unicast forwards data directly to the device by default. Broadcast settings must be customized by developers. Can be null. Null indicates that downstream data is not allowed.

Start socket server

After the creation of `BridgeServerBootstrap`, call `com.aliyun.iot.as.bridge.server.BridgeServerBootstrap.start()` to start the socket server.

Protocol decoding

The component for protocol decoding derives from `io.netty.handler.codec.ByteToMessageDecoder`. Refer to [ByteToMessageDecoder Documentation](#) for details.

Example:

```
public class SampleDecoder extends ByteToMessageDecoder
{
    @Override
    protected void decode ( ChannelHandlerContext ctx ,
        ByteBuf in , List < Object > out ) throws Exception {
        // The decoding protocol
    }
}
```

Protocol encoding

The component for protocol encoding derives from `io.netty.handler.codec.MessageToByteEncoder<I>`. Refer to [MessageToByteEncoder Documentation](#) for details.

Example:

```
public class SampleEncoder extends MessageToByteEncoder <
String >{
    @Override
    protected void encode ( ChannelHandlerContext ctx ,
        String msg , ByteBuf out ) throws Exception {
```

```
// Protocol encoding
}
}
```

Protocol adapter

To reduce cost and improve the efficiency of development, the general protocol server SDK provides protocol adapters with extensible and customizable basic capability class `com.aliyun.iot.as.bridge.server.channel.CustomizedTcpBasedProtocolHandler`. It encapsulates details to access Alibaba Cloud IoT Platform, so you can focus on protocol related business. The protocol adapter derives from this class.

Device Online

Only online devices can establish a connection with or send connection requests to IoT Platform. There are two steps for devices to get online: local session initialization and device authentication.

1. Session Initialization

Refer to [Core SDK develop > Device Online > Session Initialization](#)

2. Device Authentication

After local session initialization, call `doOnline(ChannelHandlerContext ctx, Session newSession, String originalIdentity, String... credentials)` to complete local device authentication and Alibaba Cloud IoT Platform online authentication. The device can communicate with IoT Platform if authentication succeeds, and will be disconnect from IoT Platform if authentication fails.

Example:

```
Session session = Session.newInstance(device, channel);
boolean success = doOnline(session, originalIdentity);
if (success) {
    // Successfully got online, and will accept communication requests.
} else {
    // Failed to get online, will reject communication requests and disconnect (if connected).
}
```

Device Offline

When the device is disconnected or detects that it needs to be disconnected, the device offline action should be initiated. Using server SDK, devices will automatically get offline when they are disconnected, so you can focus on other tasks. Call `doOffline(Session session)` to bring devices offline.

Report Data

The protocol adapter needs to use `override channelRead(ChannelHandlerContext ctx, Object msg)`. It is the entrance for all devices to report data. Object `msg` is the data output from the decoder.

There are three steps for data reporting: identify the device that is going to report data, find the corresponding session for this device, and then report data to IoT Platform. Use the following interfaces to report data:

- `CompletableFuture doPublishAsync(Session session, String topic, byte[] payload, int qos)`: send data asynchronously and return immediately. Developers obtain the sending result using future.
- `CompletableFuture doPublishAsync(Session session, ProtocolMessage protocolMsg)`: send data asynchronously and return immediately. Developers obtain the sending result using future.
- `boolean doPublish(Session session, ProtocolMessage protocolMsg, int timeout)`: send data asynchronously and wait for the response.
- `boolean doPublish(Session session, String topic, byte[] payload, int qos, int timeout)`: send data asynchronously and wait for the response.

Example:

```
DeviceIdentity identity = ConfigFactory.getDeviceConfigManager().getDeviceIdentity(device);
if (identity == null) {
    // Devices are not mapped with those registered on IoT Platform. Messages are dropped.
    return;
}
Session session = SessionManagerFactory.getInstance().getSession(device);
if (session == null) {
    // The device is not online. Please get online or drop messages. Make sure devices are online before reporting data to IoT Platform.
}
boolean success = doPublish(session, topic, payload, 0, 10);
if (success) {
    // Data is successfully reported to Alibaba Cloud IoT Platform.
} else {
    // Failed to report data to IoT Platform
}
```

Downstream Messaging

Refer to [Core SDK development > Downstream Messaging](#) for details.

The SDK provides `com.aliyun.iot.as.bridge.core.handler.DefaultDownlinkChannelHandler` as the downstream data distributor. It supports unicast and broadcast. Unicast forwards data from the cloud directly to the device by default, and broadcast requires developers to customize specific implementations. Customization can be realized by deriving subclass.

Example:

```
import io.netty.channel.Channel;
import io.netty.channel.ChannelFuture;
...

public class SampleDownlinkChannelHandler implements
DownlinkChannelHandler {
    @Override
    public boolean pushToDevice (Session session, String
topic, byte [] payload) {
        // Obtain communication channel from device's
corresponding session.
        Channel channel = (Channel) session.getChannel().
get();
        if (channel != null && channel.isWritable()) {
            String body = new String (payload, StandardCh
arsets.UTF_8);
            // Send downstream data to devices
            ChannelFuture future = channel.pipeline().
writeAndFlush (body);
            future.addListener (ChannelFutureListener .
FIRE_EXCEPTION_ON_FAILURE);
            return true;
        }
        return false;
    }

    @Override
    public boolean broadcast (String topic, byte [] payload
) {
        throw new RuntimeException (" not implemented ");
    }
}
```

4.3.3 Server SDK


You can use the general protocol server SDK to quickly build a bridge service that connects your existing devices or services to Alibaba Cloud IoT Platform.

Prerequisites

Refer to [Overview](#) for concepts, functions and Maven dependencies of the general protocol server SDK.

Configuration Management

The general protocol server SDK uses file-based configuration management by default. Add the `socketServer` parameter in [application.conf](#), and set the socket server related parameters listed in the following table. For customized configuration, refer to [Custom Components > Configuration Management](#).

Parameter	Description	Required
<code>address</code>	The connection listening address. Supports network names like <code>eth1</code> , and IPv4 addresses with <code>10.30</code> prefix.	No
<code>backlog</code>	The number of backlogs for TCP connection.	No
<code>ports:</code>	Connection listening port. The default port is <code>9123</code> . You can specify multiple ports.	No
<code>listenType</code>	The type of socket server. Can be <code>udp</code> or <code>tcp</code> . The default value is <code>tcp</code> . Case insensitive.	No
<code>broadcastEnabled</code>	Whether UDP broadcasts are supported. Used when <code>listenType</code> is <code>udp</code> . The default value is <code>true</code> .	No
<code>unsecured</code>	Whether unencrypted TCP connection is supported. Used when <code>listenType</code> is <code>tcp</code> .	No
<code>keyPassword</code>	The certificate store password. Used when <code>listenType</code> is <code>tcp</code> .	No <div data-bbox="963 1547 1434 1832">  Note: Effective when <code>keyPassword</code>, <code>keyStoreFile</code>, and <code>keyStoreType</code> are all configured. Otherwise, <code>keyPassword</code> does not need to be configured. </div>
<code>keyStoreFile</code>	The file address of the certificate store. Used when <code>listenType</code> is <code>tcp</code> .	No

Parameter	Description	Required
keyStoreType	The type of certificate store. Used when listenType is tcp.	No

Interfaces

The following two articles assume that you have a basic understanding of Netty-based development. Refer to [Netty Documentation](#) for more details on Netty-based development.

- [Interfaces for TCP](#)
- [Interfaces for UDP](#)

Custom Components

Besides file-based configuration, you can also set your own customized configurations.

If you want to customize configurations, implement `com.aliyun.iot.as.bridge.server.config.BridgeServerConfigManager` first and call `com.aliyun.iot.as.bridge.server.config.ServerConfigFactory.init(BridgeServerConfigManager bcm)` to replace default configuration management components with customized ones, and then initialize these components. Then, connect the net bridge products to the Internet.

5 RRPC

5.1 What is RRPC?

Because the Message Queuing Telemetry Transport (MQTT) protocol uses a publish/subscribe-based asynchronous communication method, this protocol is not suitable for scenarios where the server needs to synchronously send requests to devices and receive responses from the devices. In response to the issue, IoT Platform enables synchronous request and response communication without the need to modify the MQTT protocol. To do so, the server calls the IoT Platform API.

Terminology

- **RRPC:** The remote synchronous process call.
- **RRPC request message:** The message that is sent to a device from the cloud.
- **RRPC response message:** The response message that is sent to the cloud from a device.
- **RRPC message ID:** A unique message ID that is generated by IoT Platform for each RRPC request.
- **RRPC subscription topic:** A topic that a device subscribes to for RRPC messages. The topic includes a wildcard (+).

Message communication using RRPC

1. When IoT Platform receives an API call from the server, it sends an RRPC request message to the device. The message body is any input data, and the topic is the topic defined by IoT Platform, which includes the unique RRPC message ID.
2. After the device receives the request message, it returns an RRPC response message to the cloud according to the defined topic format, and including the RRPC message ID. IoT Platform extracts the message ID from the topic, matches the ID with the ID of the request, and then sends the response to the server.
3. If the device is offline when the call is performed, IoT Platform returns an error message to the server indicating that the device is offline. If the device does not send any response message within the timeout period, IoT Platform then returns a timeout error to the server.

Topic format

Topics are implemented in different formats for different methods.

- For information about system topics, see [System-defined topics](#).
- For information about custom topics, see [Custom topics](#).

5.2 System-defined topics

With RRPC method, you can establish communications between devices and IoT Platform by using system-defined topics. These topics include the ProductKey and DeviceName of the devices.

System-defined topics

The formats of system-defined topics that are used in RRPC calls are as follows:

- RRPC request topic: /sys/\${YourProductKey}/\${YourDeviceName}/rrpc/request/\${messageId}
- RRPC response topic: /sys/\${YourProductKey}/\${YourDeviceName}/rrpc/response/\${messageId}
- RRPC subscription topic: /sys/\${YourProductKey}/\${YourDeviceName}/rrpc/request/+

In the topic formats, \${YourProductKey} and \${YourDeviceName} are device information used to identify a device, and \${messageId} is the RRPC message ID issued by IoT Platform.

Use RRPC

1. Call RRPC API

Call the RRPC API and input your device information into the SDK. For API calling method, see [RRpc](#).

The following example uses Java SDK to show the calling method:

```
RRpcRequest request = new RRpcRequest();
request.setProductKey("testProductKey");
request.setDeviceName("testDeviceName");
request.setRequestBase64Byte(Base64.getEncoder().
    encodeToString("hello world"));
request.setTimeout(3000);
```



```
RRpcResponse response = client . getAcsResponse ( request );
```

2. The device returns the response.

When the device receives the RRPC request message, it returns a RRPC response message based on the request topic format.

The device extracts the message ID from the request topic, `/sys/${YourProductKey}/${YourDeviceName}/rrpc/request/${messageId}`, generates a corresponding response, and then sends a response message to IoT Platform.

5.3 Custom topics

RRPC supports calling custom topics so that devices can communicate with the cloud. A communication topic contains the entire custom topic.

Topic formats

The format of a topic for RRPC is as follows:

- Request topic: `/ext/rrpc/${messageId}/${topic}`
- Reply topic: `/ext/rrpc/${messageId}/${topic}`
- Subscription topic: `/ext/rrpc/+/${topic}`

In the preceding formats, `${messageId}` indicates the message ID generated by IoT Platform, and `${topic}` indicates the topic you created.

RRPC connection

1. Connect the device to the cloud SDK.

Call the RRPC API to connect your device to the cloud SDK. For more information about the call method, see [RRPC](#).

The following example uses the Java SDK for the call method:

```
RRpcRequest request = new RRpcRequest ();
request . setProduct Key (" testProductKey ");
request . setDeviceName (" testDevice Name ");
request . setRequest Base64Byte ( Base64 . getEncoder ().
encodeToString (" hello world "));
request . setTopic ("/ testProductKey / testDevice Name / get
");// If you want to use your custom topic , enter
the custom topic .
request . setTimeout ( 3000 );
```

```
RRpcResponse response = client . getAcsResponse ( request );
```

To use a custom topic, make sure that your Java SDK (aliyun-java-sdk-iot) version is 6.0.0 or later.

```
< dependency >
  < groupId > com . aliyun </ groupId >
  < artifactId > aliyun - java - sdk - iot </ artifactId >
  < version > 6 . 0 . 0 </ version >
</ dependency >
```

2. Connect the device to the cloud.

If you want the cloud to send RRPC call requests to the device using a custom topic, when you configure the MQTT communication protocol you must add the parameter `ext=1` into `clientId`. For more information, see [Establish MQTT over TCP connections](#).

For example, the original `clientId` that the device sends is as follows:

```
mqttClientId : clientId +"| securemode = 3 , signmethod =
hmacsha1 , timestamp = 132323232 |"
```

After `ext=1` is added to the `clientId`, the `clientId` that the device sends is as follows:

```
mqttClientId : clientId +"| securemode = 3 , signmethod =
hmacsha1 , timestamp = 132323232 , ext = 1 |"
```



Note:

If you use RRPC to establish communication between your devices and the cloud, and you use a custom topic, make sure that:

- The topic variable in the message that is sent from the cloud is not empty.
- The parameter `ext=1` is added into `clientId`.

3. Return the reply topic.

The request topic can be used as the reply topic because the format of the reply topic is the same as that of the request topic, and the `messageId` is not extracted.

6 Device shadows

6.1 Device shadows

A device shadow is a JSON file that is used to store the reported status and the desired status of the device.

- Each device only has one device shadow. The device gets and sets the device shadow based on Message Queuing Telemetry Transport (MQTT). Therefore, the device shadow status and the device status can synchronize.
- The application uses the SDK of IoT Platform to get and set the device shadow . Then, the application can obtain the latest device status from and deliver the desired status to the target device by using the device shadow.

Scenario 1

A device frequently disconnects from and reconnects to IoT Platform. This is caused by unstable network conditions. The application cannot obtain the device status when requesting the status from an offline device, and fails to send another device status request when the device is reconnected.

The device shadow can synchronize with the device to update and store the latest device status. Therefore, the application can obtain the current device status from the device shadow of an offline or online device.

Scenario 2

A device has to respond to each status request when multiple applications request the status of this device in stable network conditions. Even if the responses are the same, the device may be overloaded when processing these requests.

On IoT Platform, the device synchronizes the status to the device shadow only. Applications can request the latest device status from the device shadow, instead of the target device. Therefore, applications are decoupled from the device.

Scenario 3

- A device frequently disconnects from and reconnects to IoT Platform. This is caused by unstable network conditions. A device that is in offline status cannot receive application commands.
 - Quality of Service 1 or 2 (QoS 1 or 2) may solve this issue. However, we do not recommend that you use this method. This method increases the workload of the service.
 - On IoT Platform, the device shadow stores the control commands that contain the timestamps when the application sends these commands. The device obtains these commands and checks their timestamps to determine whether to execute the commands when the device has reconnected to IoT Platform.
- A device in offline status cannot receive the commands from the application. When the connection has recovered, the device executes valid commands by checking the timestamps of the device shadow commands.

6.2 Device shadow JSON format

Format of the device shadow JSON file

The format is as follows:

```
{
  " state ": {
    " desired ": {
      " attribute1 ": integer2 ,
      " attribute2 ": " string2 ",
      ...
      " attributeN ": boolean2
    },
    " reported ": {
      " attribute1 ": integer1 ,
      " attribute2 ": " string1 ",
      ...
      " attributeN ": boolean1
    }
  },
  " metadata ": {
    " desired ": {
      " attribute1 ": {
        " timestamp ": timestamp
      },
      " attribute2 ": {
        " timestamp ": timestamp
      },
      ...
      " attributeN ": {
        " timestamp ": timestamp
      }
    }
  }
}
```

```

},
"reported ": {
  "attribute1 ": {
    "timestamp ": timestamp
  },
  "attribute2 ": {
    "timestamp ": timestamp
  },
  ...
  "attributeN ": {
    "timestamp ": timestamp
  }
},
"timestamp ": timestamp ,
"version ": version
}

```

The JSON properties are described in [Table 6-1: JSON property](#).

Table 6-1: JSON property

Property	Description
desired	The desired status of the device. The application writes the desired property of the device, without accessing the device.
reported	The status that the device has reported. The device writes data to the reported property to report its latest status. The application obtains the status of the device by reading this property.
metadata	The device shadow service automatically updates metadata according to the updates in the device shadow JSON file. State metadata in the device shadow JSON file contains the timestamp of each property. The timestamp is represented as epoch time to obtain exact update time.
timestamp	The latest update time of the device shadow JSON file.
version	When you request updating the version of the device shadow, the device shadow checks whether the requested version is later than the current version. If the requested version is later than the current one, the device shadow updates to the requested version. If not, the device shadow rejects the request. The version number is increased according to the version update to ensure the latest device shadow JSON file version.

Example of the device shadow JSON file:

```
{
  "state " : {
    "desired " : {
      "color " : " RED ",
      "sequence " : [ " RED ", " GREEN ", " BLUE " ]
    },
    "reported " : {
      "color " : " GREEN "
    }
  },
  "metadata " : {
    "desired " : {
      "color " : {
        "timestamp " : 1469564492
      },
      "sequence " : {
        "timestamp " : 1469564492
      }
    },
    "reported " : {
      "color " : {
        "timestamp " : 1469564492
      }
    }
  },
  "timestamp " : 1469564492 ,
  "version " : 1
}
```

Empty properties

- The device shadow JSON file contains the desired property only when you have specified the desired status. The following device shadow JSON file, which does not contain the desired property, is also effective:

```
{
  "state " : {
    "reported " : {
      "color " : " red ",
    }
  },
  "metadata " : {
    "reported " : {
      "color " : {
        "timestamp " : 1469564492
      }
    }
  },
  "timestamp " : 1469564492 ,
  "version " : 1
}
```

- The following device shadow JSON file, which does not contain the reported property, is also effective:

```
{
  "state " : {
```

```
" desired " : {  
  " color " : " red ",  
}  
},  
" metadata " : {  
  " desired " : {  
    " color " : {  
      " timestamp " : 1469564492  
    }  
  }  
},  
" timestamp " : 1469564492 ,  
" version " : 1  
}
```

Array

The device shadow JSON file can use an array, and must update this array as a whole when the update is required.

- Initial status:

```
{  
  " reported " : { " colors " : [ " RED ", " GREEN ", " BLUE " ] }  
}
```

- Update:

```
{  
  " reported " : { " colors " : [ " RED " ] }  
}
```

- Final status:

```
{  
  " reported " : { " colors " : [ " RED " ] }  
}
```

6.3 Device shadow data stream

IoT Platform predefines two topics for each device to enable data transmission. The predefined topics have fixed formats.

- **Topic:** `/shadow/update/${YourProductKey}/${YourDeviceName}`

Devices and applications publish messages to this topic. When IoT Platform receives messages from this topic, it will extract the status information in the messages and will update the status to the device shadow.

- **Topic:** `/shadow/get/${YourProductKey}/${YourDeviceName}`

The device shadow updates the status to this topic, and the device subscribes to the messages from this topic.

Take a lightbulb device of a product `bulb_1` as an example to introduce the communication among devices, device shadows, and applications. In the following example, the `ProductKey` is `10000` and the `DeviceName` is `lightbulb`. The device publishes messages to and subscribes to messages of the two custom topics using the method of QoS 1.

Device reports status automatically

The flow chart is shown in [Figure 6-1: Device reports status automatically](#).

Figure 6-1: Device reports status automatically

1. When the lightbulb is online, the device uses topic `/ shadow / update / 10000 / lightbulb` to report the latest status to the device shadow.

Format of the JSON message:

```
{
  "method": "update",
  "state": {
    "reported": {
      "color": "red"
    }
  },
  "version": 1
}
```

The JSON parameters are described in [Table 6-2: Parameter description](#).

Table 6-2: Parameter description

Parameter	Description
method	The operation type when a device or application requests the device shadow. When you update the status, This parameter <code>method</code> is required and must be set to <code>update</code> .

Parameter	Description
state	The status information that the device sends to the device shadow. The reported field is required. The status information is synchronized to the reported field of the device shadow.
version	The version information contained in the request. The device shadow only accepts the request and updates to the specified version when the new version is later than the current version.

- When the device shadow accepts the status reported by the device lightbulb, the JSON file of device shadow is successfully updated.

```
{
  "state " : {
    "reported " : {
      "color " : " red "
    }
  },
  "metadata " : {
    "reported " : {
      "color " : {
        "timestamp " : 1469564492
      }
    }
  },
  "timestamp " : 1469564492
  "version " : 1
}
```

- After the device shadow has been updated, it will return the result to the device (lightbulb) by sending a message to the topic `/ shadow / get / 10000 / lightbulb`.

- If the update is successful, the message is as follows:

```
{
  "method ":" reply ",
  "payload " : {
    "status ":" success ",
    "version " : 1
  },
  "timestamp " : 1469564576
}
```

- If an error occurred during the update, the message is as follows:

```
{
  "method ":" reply ",
  "payload " : {
```

```

" status ":" error ",
" content ": {
  " errorcode ": "${ errorcode }",
  " errormessa ge ": "${ errormessa ge }"
},
" timestamp ": 1469564576
}

```

Error codes are described in [Table 6-3: Error codes](#).

Table 6-3: Error codes

errorCode	errorMessage
400	Incorrect JSON file.
401	The method field is not found.
402	the state field is not found.
403	Invalid version field.
404	The reported field is not found.
405	The reported field is empty.
406	Invalid method field.
407	The JSON file is empty.
408	The reported field contains more than 128 attributes.
409	Version conflict.
500	Server exception.

Application changes device status

The flow chart is shown in [Figure 6-2: Application changes device status](#).

Figure 6-2: Application changes device status

1. The application sends a command to the device shadow to change the status of the lightbulb.

The application sends a message to topic `/ shadow / update / 10000 / lightbulb /`. The message is as follows:

```

{
  " method ": " update ",
  " state ": {

```

```
" desired ": {  
  " color ": " green "  
},  
" version ": 2  
}
```

2. The application sends an update request to update the device shadow JSON file.

The device shadow JSON file is changed to:

```
{  
  " state " : {  
    " reported " : {  
      " color " : " red "  
    },  
    " desired " : {  
      " color " : " green "  
    }  
  },  
  " metadata " : {  
    " reported " : {  
      " color " : {  
        " timestamp " : 1469564492  
      }  
    },  
    " desired " : {  
      " color " : {  
        " timestamp " : 1469564576  
      }  
    }  
  },  
  " timestamp " : 1469564576 ,  
  " version " : 2  
}
```

3. After the update, the device shadow sends a message to the topic `/ shadow / get / 10000 / lightbulb` and returns the result of update to the device. The result message is created by the device shadow.

```
{  
  " method ":" control ",  
  " payload " : {  
    " status ":" success ",  
    " state " : {  
      " reported " : {  
        " color " : " red "  
      },  
      " desired " : {  
        " color " : " green "  
      }  
    },  
    " metadata " : {  
      " reported " : {  
        " color " : {  
          " timestamp " : 1469564492  
        }  
      },  
      " desired " : {  
        " color " : {  
          " timestamp " : 1469564576  
        }  
      }  
    }  
  },  
  " timestamp " : 1469564576 ,  
  " version " : 2  
}
```

```

" color " : {
" timestamp " : 1469564576
}
},
" version " : 2 ,
" timestamp " : 1469564576
}

```

4. When the device `lightbulb` is online and has subscribed to the topic `/ shadow / get / 10000 / lightbulb`, the device receives the message and changes its color to green according to the `desired` field in the request file. After the device has updated the status, it will report the latest status to the cloud.

```

{
  method " : " update ",
  " state " : {
    " reported " : {
      " color " : " green "
    }
  },
  " version " : 3
}

```

If the timestamp shows that the command has expired, you give up the update.

5. After the latest status has been reported successfully, the device client sends a message to the topic `/ shadow / update / 10000 / lightbulb` to empty the property of desired field. The message is as follows:

```

{
  " method " : " update ",
  " state " : {
    " desired " : " null "
  },
  " version " : 4
}

```

6. After the status has been reported, the device shadow is synchronously updated. The device shadow JSON file is as follows:

```

{
  " state " : {
    " reported " : {
      " color " : " green "
    }
  },
  " metadata " : {
    " reported " : {
      " color " : {
        " timestamp " : 1469564577
      }
    }
  },
}

```

```
" desired " : {  
  " timestamp " : 1469564576  
},  
" version " : 4  
}
```

Devices request for device shadows

The flow chart is shown in [Figure 6-3: The device requests for device shadow](#).

Figure 6-3: The device requests for device shadow

1. The device lightbulb sends a message to the topic `/ shadow / update / 10000 / lightbulb` and obtains the latest status saved in the device shadow. The message is as follows:

```
{  
  " method ": " get "  
}
```

2. When the device shadow receives above message, the device shadow sends a message to the topic `/ shadow / get / 10000 / lightbulb`. The message is as follows:

```
{  
  " method ":" reply ",  
  " payload ": {  
    " status ":" success ",  
    " state ": {  
      " reported ": {  
        " color ": " red "  
      },  
      " desired ": {  
        " color ": " green "  
      }  
    },  
    " metadata ": {  
      " reported ": {  
        " color ": {  
          " timestamp ": 1469564492  
        }  
      },  
      " desired ": {  
        " color ": {  
          " timestamp ": 1469564492  
        }  
      }  
    },  
    " version ": 2 ,  
    " timestamp ": 1469564576  
  }  
}
```

```
}
```

Devices delete device shadow attributes

The flow chart is shown in [Figure 6-4: Delete device shadow attributes](#).

Figure 6-4: Delete device shadow attributes

The device lightbulb is to delete the specified attributes saved in the device shadow.

The device sends a JSON message to the topic `/ shadow / update / 10000 / lightbulb`. See the message in the following example.

To delete attributes, set the value of `method` to `delete` and set the values of the attributes to `null`.

- Delete one attribute:

```
{
  "method ": " delete ",
  "state ": {
    "reported ": {
      "color ": " null ",
      "temperatur e ":" null "
    }
  },
  "version ": 1
}
```

- Delete all the attributes:

```
{
  "method ": " delete ",
  "state ": {
    "reported ":" null "
  },
  "version ": 1
}
```

7 Accounts and logon

This topic describes IoT Platform accounts and how to log on to the IoT Platform console.

7.1 Log on to the console using the primary account

The primary account has full operation permissions on all resources under this account, and supports modifying account information.

Log on to the IoT Platform console using the primary account

You have full operation permissions on IoT Platform when logging on to the console using the primary account.

1. Visit the [Alibaba Cloud official website](#).
2. Click Console.
3. Log on to the console using your account and password.



Note:

To retrieve an account or password, click **Forgot Username** or **Forgot Password** on the logon page to start the retrieval process.

4. Click **Products** in the console to display all products and services that are provided by Alibaba Cloud.
5. Search for **IoT Platform**, and click **IoT Platform** in the result to enter the IoT Platform console.



Note:

If you have not activated the IoT Platform service, the IoT Platform console prompts you to activate this service on the homepage. Click **Activate Now** to activate it quickly.

After entering the IoT Platform console, you can manage products, devices, and rules.

Create access control using the primary account

The primary account has full permissions, so the leakage of the primary account may cause serious security risks. Therefore, do not disclose your account and password when you authorize others to access your Alibaba Cloud resources. Instead, you should use Resource Access Management (RAM) to create sub-accounts and assign

the required access permissions to these sub-accounts. All users except the primary account user or administrator access the resources using sub-accounts. For more information about accessing IoT Platform using RAM users, see [Use RAM users](#) and [Custom permissions](#).

7.2 Resource Access Management (RAM)

This chapter describes IoT Platform access control.

7.2.1 RAM and STS

Resource Access Management (RAM) and Security Token Service (STS) are access control systems provided by Alibaba Cloud. For more information about RAM and STS, see [RAM help documentation](#).

RAM is used to control the permissions of accounts. By using RAM, you can create and manage RAM users. You can control what resources RAM users can access by granting different permissions to them.

STS is a security token management system. It is used to manage the short-term permissions granted to RAM users. You can use STS to grant permissions to temporary users.

Background

RAM and STS enable you to securely grant permissions to users without exposing your account AccessKey. Once your account AccessKey is exposed, your resources will be exposed to major security risks. Individuals who obtain your AccessKey can perform any operation on the resources under your account and steal personal information.

RAM is a mechanism used to control long-term permissions. After creating RAM users, you can grant them different permissions. AccessKeys of RAM users if exposed do not have the same risk as an account AccessKey being exposed. If the AccessKey of any RAM user is exposed, information potentially exposed is limited. RAM users are valid for a long term.

Unlike RAM, which allows you to grant long-term permissions to users, STS enables you to grant users temporary access. By calling the STS API, you can obtain temporary AccessKeys and tokens. You can assign the temporary AccessKeys and tokens to RAM users so they can access specific resources. Permissions obtained from

STS are strictly restricted and have limited validity. Therefore, even if information is unexpectedly exposed, your system will not be severely compromised.

For details about how to use RAM and STS, see *Examples*.

Concepts

Before you use RAM and STS, we recommend that you have a basic understanding of the following concepts:

- **RAM user:** A user that is created using the RAM console. During or after the creation of a RAM User, an AccessKey can be generated for the RAM user. After creating a RAM user, you need to configure the password and grant permissions to it. Once this is completed the RAM user can perform authorized operations. A RAM user can be considered a user with specific operation permissions.
- **Role:** A virtual entity that represents a group of permissions. Roles do not have their own logon password or AccessKey. A RAM user can assume roles. When roles are assumed the RAM user has the associated role privileges.
- **Policy:** A policy defines permissions. For example, a policy defines the permission of a RAM user to read or write to specific resources.
- **Resource:** Cloud resources that are accessible to a RAM user, such as all Table Store instances, a Table Store instance, or a table in a Table Store instance.

The relationship between RAM users and their roles is similar to the relationship between individuals and their identities. For example, the roles of a person might be an employee at work and a father at home. A person plays different roles in different scenarios. When playing a specific role, the person has the privileges of that role. A role itself is not an operational entity. Only after the user has assumed this role is it a complete operational entity. A role can be assumed by multiple users.

Examples

To prevent an account from being exposed to security risks if the account AccessKey is exposed, an account administrator creates two RAM users. These RAM users are named A and B. An AccessKey is generated for each of them. A has the read permission, and B has the write permission. The administrator can revoke the permissions from the RAM users at any time in the RAM console.

Additional, individuals need to be granted temporary access to the API of IoT Platform. In this case, the AccessKey of A must not be disclosed. Instead, the

administrator needs to create a role, C, and grant this role access to the API of IoT Platform. Note that C cannot be directly used currently because there is no AccessKey for C, and C is only a virtual entity that owns access to the IoT Platform API.

The administrator needs to call the AssumeRole API operation of STS to obtain temporary security credentials that can be used to access the IoT Platform API. In the AssumeRole call, the value of RoleArn must be the Alibaba Cloud resource name (ARN) of C. If the AssumeRole call is successful, STS will return a temporary AccessKeyId, AccessKeySecret, and SecurityToken as security credentials. The validity period of these credentials can be specified when AssumeRole is called. The account administrator can deliver these credentials to users who need access to the API of the IoT Platform. This access to the API is temporary.

Why is it complicated to use RAM and STS?

The concepts and use of RAM and STS are complicated. This ensures account security and flexible access control at the cost of service ease of use.

RAM users and roles are separated in order to keep the entity that performs operation separate from the virtual entity that represents a group of permissions. If a user needs multiple permissions, such as the read and the write permissions, but in fact the user only needs one permission at a time, you can create two roles. Grant the read permission and the write permission to these two roles, respectively. Then create a RAM user and assign both roles to the RAM user. When the RAM user needs the read permission, assume the role that includes the read permission. When the RAM user needs the write permission, assume the role that includes the write permission. This reduces the risk of a permission leak occurring in each operation. Additionally, you can assign roles to other accounts and RAM users to grant them the permissions included in the roles. This makes it easier for users to use the role permissions.

STS allows more flexible access control. For example, you can configure the validity period for credentials. However, if long-term credentials are required, you can only use RAM to manage RAM users.

The following sections provide guidelines for using RAM and STS and examples for using them. For more information about APIs provided by RAM and STS, see [API Reference - RAM](#) and [API Reference - STS](#).

7.2.2 Custom permissions

Permissions define the conditions in which the system allows or denies some specified actions on target resources.

Permissions are defined in authorization policies. Custom permissions allow you to define certain permissions by using custom authorization policies. In the Resource Access Management (RAM) console, click **Create Authorization Policy** on the **Policies** page to customize an authorization policy. Select a blank template when customizing an authorization policy.

An authorization policy is a JSON string that requires the following parameters:

- **Action** : Indicates the action that you want to authorize. IoT actions start with `iot:`. For more information about actions and examples, see [Define actions](#).
- **Effect** : Indicates the authorization type, which can be `Allow` or `Deny` .
- **Resource** : Because IoT Platform does not support resource authorization, enter an asterisk `*` instead.
- **Condition** : Indicates the authentication condition. For more information, see [Define conditions](#).

Define actions

Action is an application programming interface (API) operation name. When creating an authorization policy, use `iot:` as the prefix for each action, and separate multiple actions with commas (,). You can also use an asterisk (*) as a wildcard character. For more information about API name definitions that are used on IoT Platform, see [API permissions](#) .

The following are some examples of action definitions.

- Define a single API operation.

```
" Action ": " iot : CreateProd uct "
```

- Define multiple API operations.

```
" Action ": [  
  " iot : UpdateProd uct ",  
  " iot : QueryProdu ct "  
]
```

- Define all read-only API operations.

```
{  
  " Version ": " 1 ",
```

```

" Statement ": [
{
  " Action ": [
    " iot : Query *",
    " iot : List *",
    " iot : Get *",
    " iot : BatchGet *",
    " iot : Check *"
  ],
  " Resource ": "*",
  " Effect ": " Allow "
},
{
  " Action ": [
    " rds : DescribeDB Instances ",
    " rds : DescribeDa tabases ",
    " rds : DescribeAc counts ",
    " rds : DescribeDB InstanceNe tInfo "
  ],
  " Resource ": "*",
  " Effect ": " Allow "
},
{
  " Action ": " ram : ListRoles ",
  " Resource ": "*",
  " Effect ": " Allow "
},
{
  " Action ": [
    " mns : ListTopic ",
    " mns : GetTopicRe f "
  ],
  " Resource ": "*",
  " Effect ": " Allow "
},
{
  " Action ": [
    " ots : ListInstan ce ",
    " ots : GetInstanc e ",
    " ots : ListTable ",
    " ots : DescribeTa ble "
  ],
  " Resource ": "*",
  " Effect ": " Allow "
},
{
  " Action ": [
    " fc : ListServic es ",
    " fc : GetService ",
    " fc : GetFunctio n ",
    " fc : ListFuncti ons "
  ],
  " Resource ": "*",
  " Effect ": " Allow "
},
{
  " Action ": [
    " log : ListShards ",
    " log : ListLogSto res ",
    " log : ListProjec t "
  ],
  " Resource ": "*",
  " Effect ": " Allow "
},

```

```

    {
      " Action ": [
        " cms : QueryMetri cList "
      ],
      " Resource ": "*",
      " Effect ": " Allow "
    }
  ]
}

```

- Define all read-write API operations.

```

{
  " Version ": " 1 ",
  " Statement ": [
    {
      " Action ": " iot :*",
      " Resource ": "*",
      " Effect ": " Allow "
    },
    {
      " Action ": [
        " rds : DescribeDB Instances ",
        " rds : DescribeDa tabases ",
        " rds : DescribeAc counts ",
        " rds : DescribeDB InstanceNe tInfo ",
        " rds : ModifySecu rityIps "
      ],
      " Resource ": "*",
      " Effect ": " Allow "
    },
    {
      " Action ": " ram : ListRoles ",
      " Resource ": "*",
      " Effect ": " Allow "
    },
    {
      " Action ": [
        " mns : ListTopic ",
        " mns : GetTopicRe f "
      ],
      " Resource ": "*",
      " Effect ": " Allow "
    },
    {
      " Action ": [
        " ots : ListInstan ce ",
        " ots : ListTable ",
        " ots : DescribeTa ble ",
        " ots : GetInstanc e "
      ],
      " Resource ": "*",
      " Effect ": " Allow "
    },
    {
      " Action ": [
        " fc : ListServic es ",
        " fc : GetService ",
        " fc : GetFunction ",
        " fc : ListFuncti ons "
      ],
      " Resource ": "*",
      " Effect ": " Allow "
    }
  ]
}

```

```

    },
    {
      " Action ": [
        " log : ListShards ",
        " log : ListLogSto res ",
        " log : ListProjec t "
      ],
      " Resource ": "*",
      " Effect ": " Allow "
    },
    {
      " Action ": " ram : PassRole ",
      " Resource ": "*",
      " Effect ": " Allow ",
      " Condition ": {
        " StringEqua ls ": {
          " acs : Service ": " iot . aliyuncs . com "
        }
      }
    },
  ],
  {
    " Action ": [
      " cms : QueryMetri cList "
    ],
    " Resource ": "*",
    " Effect ": " Allow "
  }
]
}

```

Define conditions

RAM authorization policies currently support multiple authentication conditions, such as the access IP address restrictions, the Hypertext Transfer Protocol Secure (HTTPS)-based access enabler, the multi-factor authentication (MFA)-based access enabler, and access time restrictions. All API operations on IoT Platform support these authentication conditions.

Access control based on source IP addresses

This access control restricts source IP addresses that can access IoT Platform, and supports filtering by Classless Inter-Domain Routing (CIDR) blocks. Typical scenarios are described as follows:

- Apply access control rules to a single IP address or CIDR blocks. For example, the following code indicates that only access requests from IP address 10.101.168.111 or 10.101.169.111/24 are allowed.

```

{
  " Statement ": [
    {
      " Effect ": " Allow ",
      " Action ": " iot :*",
      " Resource ": "*",
      " Condition ": {

```

```

" IPAddress ": {
" acs : SourceIp ": [
" 10 . 101 . 168 . 111 ",
" 10 . 101 . 169 . 111 / 24 "
]
},
" Version ": " 1 "
}

```

- Apply access control rules to multiple IP addresses. For example, the following code indicates that only access requests from IP addresses 10.101.168.111 and 10.101.169.111 are allowed.

```

{
" Statement ": [
{
" Effect ": " Allow ",
" Action ": " iot :*",
" Resource ": " *",
" Condition ": {
" IPAddress ": {
" acs : SourceIp ": [
" 10 . 101 . 168 . 111 ",
" 10 . 101 . 169 . 111 "
]
}
}
}
],
" Version ": " 1 "
}

```

HTTPS-based access control

This access control allows you to enable or disable HTTPS-based access.

For example, the following code indicates that only HTTPS-based access is allowed.

```

{
" Statement ": [
{
" Effect ": " Allow ",
" Action ": " iot :*",
" Resource ": " *",
" Condition ": {
" Bool ": {
" acs : SecureTransport ": " true "
}
}
}
],
" Version ": " 1 "
}

```

MFA-based access control

This access control allows you to enable or disable MFA-based access.

For example, the following code indicates that only MFA-based access is allowed.

```
{
  " Statement ": [
    {
      " Effect ": " Allow ",
      " Action ": " iot :*",
      " Resource ": "*",
      " Condition ": {
        " Bool ": {
          " acs : MFAPresent  ": " true "
        }
      }
    }
  ],
  " Version ": " 1 "
}
```

Access time restrictions

This access control allows you to limit the access time of requests. Access requests earlier than the specified time are allowed or rejected.

For example, the following code indicates that only access requests earlier than 00:00:00 Beijing Time (UTC+8) on January 1, 2019 are allowed.

```
{
  " Statement ": [
    {
      " Effect ": " Allow ",
      " Action ": " iot :*",
      " Resource ": "*",
      " Condition ": {
        " DateLessThan ": {
          " acs : CurrentTime ": " 2019 - 01 - 01T00 : 00 : 00 + 08 : 00 "
        }
      }
    }
  ],
  " Version ": " 1 "
}
```

Typical scenarios

Based on these definitions of actions, resources, and conditions, authorization policies are described in the following typical scenarios.

The following is an example of authorization policy that allows access.

Scenario: Assigns IoT Platform access permissions to the IP address 10.101.168.111 /24, and only allows HTTPS-based access before 00:00:00 Beijing Time (UTC+8) on January 1, 2019.

```
{
  "Statement ": [
    {
      "Effect ": " Allow ",
      " Action ": " iot :*",
      " Resource ": "*",
      " Condition ": {
        " IPAddress ":{
          " acs : SourceIp ": [
            " 10 . 101 . 168 . 111 / 24 "
          ]
        },
        " DateLessThan ": {
          " acs : CurrentTime ": " 2019 - 01 - 01T00 : 00 : 00 + 08 : 00 "
        },
        " Bool ": {
          " acs : SecureTransport ": " true "
        }
      }
    }
  ],
  "Version ": " 1 "
}
```

The following is an example of authorization policy to specify denied access.

Scenario: Rejects read requests from IP address 10.101.169.111.

```
{
  "Statement ": [
    {
      "Effect ": " Deny ",
      " Action ": [
        " iot : Query *",
        " iot : List *",
        " iot : Get *",
        " iot : BatchGet *"
      ],
      " Resource ": "*",
      " Condition ": {
        " IPAddress ": {
          " acs : SourceIp ": [
            " 10 . 101 . 169 . 111 "
          ]
        }
      }
    }
  ],
  "Version ": " 1 "
}
```

After creating the authorization policy, apply this policy to the RAM users on the User Management page in the RAM console. Authorized RAM users can perform the

operations defined in this policy. For more information about creating RAM users and granting permissions, see [Use RAM users](#).

7.2.3 API permissions

Each operation in the following table represents the value of `Action` that you specify when creating authentication policies for RAM users.

For more information about creating authentication policies for RAM users, see [Custom permissions](#).

Operations	RAM action	Resource	Description
CreateProduct	iot:CreateProduct	*	Create a product.
UpdateProduct	iot:UpdateProduct	*	Update product information
QueryProduct	iot:QueryProduct	*	Query the detailed information of a product.
QueryProductList	iot:QueryProductList	*	Query all the products.
DeleteProduct	iot>DeleteProduct	*	Delete a product.
CreateProductTags	iot:CreateProductTags	*	Create product tags.
UpdateProductTags	iot:UpdateProductTags	*	Update product tags.
DeleteProductTags	iot>DeleteProductTags	*	Delete product tags.
ListProductTags	iot:ListProductTags	*	Query tags of a product.
ListProductByTags	iot:ListProductByTags	*	Query products by tags.
RegisterDevice	iot:RegisterDevice	*	Register a device.
QueryDevice	iot:QueryDevice	*	Query all the devices of a specified product.
DeleteDevice	iot>DeleteDevice	*	Delete a device.
QueryPageByApplyId	iot:QueryPageByApplyId	*	Query the information of devices that are registered at a time.
BatchGetDeviceState	iot:BatchGetDeviceState	*	Query the status of multiple devices at a time.
BatchRegisterDeviceWithApplyId	iot:BatchRegisterDeviceWithApplyId	*	Register multiple devices simultaneously using a given application ID.

Operations	RAM action	Resource	Description
BatchRegisterDevice	iot:BatchRegisterDevice	*	Register multiple devices at a time (not specify device names).
QueryBatchRegisterDeviceStatus	iot:QueryBatchRegisterDeviceStatus	*	Query the processing status and result of device registration of multiple devices.
BatchCheckDeviceNames	iot:BatchCheckDeviceNames	*	Specify device names in batch.
QueryDeviceStatistics	iot:QueryDeviceStatistics	*	Query device statistics.
QueryDeviceEventData	iot:QueryDeviceEventData	*	Query the historical records of a device event.
QueryDeviceServiceData	iot:QueryDeviceServiceData	*	Query the historical records of a device service.
SetDeviceProperty	iot:SetDeviceProperty	*	Set properties for a specified device.
SetDevicesProperty	iot:SetDevicesProperty	*	Set properties for multiple devices.
InvokeThingService	iot:InvokeThingService	*	Invoke a service on a device.
InvokeThingsService	iot:InvokeThingsService	*	Invoke a service on multiple devices.
QueryDevicePropertyStatus	iot:QueryDevicePropertyStatus	*	Query the property snapshots of a device.
QueryDeviceDetail	iot:QueryDeviceDetail	*	Query the detailed information of a device.
DisableThing	iot:DisableThing	*	Disable a device.
EnableThing	iot:EnableThing	*	Enable a device that has been disabled.
GetThingTopo	iot:GetThingTopo	*	Query the topological relationships of a device.
RemoveThingTopo	iot:RemoveThingTopo	*	Delete the topological relationships of a device.

Operations	RAM action	Resource	Description
NotifyAddThingTopo	iot:NotifyAddThingTopo	*	Notify a gateway device to add topological relationships with specified sub-devices.
QueryDevicePropertyData	iot:QueryDevicePropertyData	*	Query the historical records of a device property.
QueryDevicePropertiesData	iot:QueryDevicePropertiesData	*	Query the historical records of device properties.
GetGatewayBySubDevice	iot:GetGatewayBySubDevice	*	Query the gateway device information using the sub-device information.
SaveDeviceProp	iot:SaveDeviceProp	*	Create tags for a device.
QueryDeviceProp	iot:QueryDeviceProp	*	Query all the tags of a device.
DeleteDeviceProp	iot>DeleteDeviceProp	*	Delete a tag of a device.
QueryDeviceByTags	iot:QueryDeviceByTags	*	Query devices by tags.
CreateDeviceGroup	iot>CreateDeviceGroup	*	Create a device group.
UpdateDeviceGroup	iot:UpdateDeviceGroup	*	Update the information of a device group.
DeleteDeviceGroup	iot>DeleteDeviceGroup	*	Delete a device group.
BatchAddDeviceGroupRelations	iot:BatchAddDeviceGroupRelations	*	Add devices to a group.
BatchDeleteDeviceGroupRelations	iot:BatchDeleteDeviceGroupRelations	*	Delete devices from a group.
QueryDeviceGroupInfo	iot:QueryDeviceGroupInfo	*	Query the detailed information of a group.
QueryDeviceGroupList	iot:QueryDeviceGroupList	*	Query all the device groups.
SetDeviceGroupTags	iot:SetDeviceGroupTags	*	Create, update, or delete tags of a group.
QueryDeviceGroupTagList	iot:QueryDeviceGroupTagList	*	Query all the tags of a group.

Operations	RAM action	Resource	Description
QueryDeviceGroupByDevice	iot:QueryDeviceGroupByDevice	*	Query the groups that a specified device is in.
QueryDeviceListByDeviceGroup	iot:QueryDeviceListByDeviceGroup	*	Query devices in a device group.
QuerySuperDeviceGroup	iot:QuerySuperDeviceGroup	*	Query the parent group of a device group.
QueryDeviceGroupByTags	iot:QueryDeviceGroupByTags	*	Query device groups by tags.
StartRule	iot:StartRule	*	Enable a rule.
StopRule	iot:StopRule	*	Stop a rule.
ListRule	iot:ListRule	*	Query all the rules.
GetRule	iot:GetRule	*	Query the details of a rule.
CreateRule	iot:CreateRule	*	Create a rule.
UpdateRule	iot:UpdateRule	*	Update the information of a rule.
DeleteRule	iot>DeleteRule	*	Delete a rule.
CreateRuleAction	iot:CreateRuleAction	*	Create a data forwarding method for a rule.
UpdateRuleAction	iot:UpdateRuleAction	*	Update a data forwarding method.
DeleteRuleAction	iot>DeleteRuleAction	*	Delete a data forwarding method.
GetRuleAction	iot:GetRuleAction	*	Query the detailed information of a data forwarding method.
ListRuleActions	iot:ListRuleActions	*	Query all the data forwarding methods in a rule.
Pub	iot:Pub	*	Publish a message.
PubBroadcast	iot:PubBroadcast	*	Publish a message to the devices that have subscribed to a broadcast topic.

Operations	RAM action	Resource	Description
RRpc	iot:RRpc	*	Send a message to a device and receive a response from the device.
CreateProductTopic	iot:CreateProductTopic	*	Create a topic category for a product.
DeleteProductTopic	iot:DeleteProductTopic	*	Delete a topic category.
QueryProductTopic	iot:QueryProductTopic	*	Query all the topic categories of a product.
UpdateProductTopic	iot:UpdateProductTopic	*	Update a topic category.
CreateTopicRouteTable	iot:CreateTopicRouteTable	*	Create message routing relationships between topics.
DeleteTopicRouteTable	iot:DeleteTopicRouteTable	*	Delete message routing relationships between topics.
QueryTopicReverseRouteTable	iot:QueryTopicReverseRouteTable	*	Query the source topic of a target topic.
QueryTopicRouteTable	iot:QueryTopicRouteTable	*	Query the target topics of a source topic.
GetDeviceShadow	iot:GetDeviceShadow	*	Query the shadow information of a device.
UpdateDeviceShadow	iot:UpdateDeviceShadow	*	Update the shadow information of a device.

7.2.4 Use RAM users

RAM users (sub-accounts) can log on to the IOT Platform console to manage IoT resources, and use the corresponding AccessKeyId and AccessKeySecret to use IoT application programming interface (API).

You need to create a RAM user first, and assign the permissions for accessing IoT Platform to this RAM user by using authorization policies. For more information about customizing authorization policies, see [Custom permissions](#).

Create a RAM user

Skip this step if you already have a RAM user.

1. Log on to the [RAM console](#).
2. In the left-side navigation pane, click Users.
3. Click Create User.
4. Enter user information, select Automatically generate an AccessKey for this user., and then click OK.

**Note:**

The system prompts you to save the AccessKey after you click OK. You can download this AccessKey only at this moment. You need to save this AccessKey and secure it immediately. The system requires the AccessKey when the corresponding RAM user calls API operations.

5. Set the initial login password.
 - a. On the User Management page, click Manage of the created RAM user to enter the User Details page.
 - b. Click Enable Console Logon.
 - c. Set an initial password for this RAM user, select On your next logon you must reset the password., and then click OK.

6. Enable multi-factor authentication (MFA). (Optional)

On the User Details page, click Enable VMFA Device.

After you create the RAM user, the RAM user can log on to the official website and the IoT Platform console by using the Resource Access Management (RAM) user logon link. To obtain the RAM user logon link, go to the RAM Overview page in the RAM console.

However, the RAM user cannot access your Alibaba Cloud resources before you grant permissions to the RAM user. Therefore, you need to assign permissions for accessing IoT Platform to this RAM user.

Authorize the RAM user to access IoT Platform

In the RAM console, assign permissions to a RAM user on the User Management page, or assign the same permissions to a group on the Group Management page. To assign permissions to a RAM user, follow these steps:

1. Log on to the [RAM console](#) using the primary account.
2. In the left-side navigation pane, click Users.

3. Click Authorize next to the RAM user that you want to assign permissions to.
4. In the authorization dialog box, select the authorization policy that you want to apply to this RAM user, click the right arrow in the middle of the page to move the selected authorization policy to Selected Authorization Policy Name, and then click OK.



**Note:**

To assign custom permissions to the RAM user, you need to create an authorization policy first. For more information about customizing an authorization policy, see [Custom permissions](#).

Edit User-Level Authorization



Members added to this group have all the permissions of this group. A member cannot be added to the same group more than once.

Available Authorization Policy Names	Type		Selected Authorization Policy Name	Type
iot				
AliyunIOTFullAccess 管理物联网套件(IOT)的权限	System	 		
AliyunDyiotFullAccess Provides full acce...	System			
AliyunDyiotReadOnlyAccess Provides read-only...	System			
AdministratorAccess Provides full acce...	System			

OK

Close

The authorized RAM user can access the resources defined in the authorization policy , and perform the specified operations.

Logon to the console using a RAM user

The primary account user can log on to the console from the official website. However, the RAM user needs to log on to the console on the RAM User Logon page.

1. Obtain the link for logging on to the RAM User Logon page.

Log on to the RAM console using the primary account, view the RAM User Logon Link on the RAM Overview page, and then send this logon link to the RAM user.

2. The RAM user accesses the RAM User Logon page, and logs on to the console using the RAM user name and password.



Note:

The RAM user follows this logon format: RAM user name@company alias, such as username@company-alias. The RAM user also needs to change the logon password after logon for the first time.

3. Click Console in the upper-right corner of the page to go to the Home page.
4. Click Products, and select IoT Platform to go to the IoT Platform console.

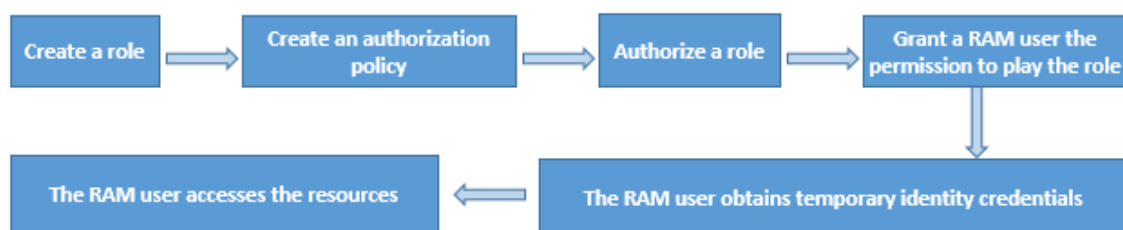
Then, the RAM user can perform authorized operations in the console.

7.2.5 Advanced guide to STS

Security Token Service (STS) enables more strict permission management than Resource Access Management (RAM). Using STS to implement resource access control involves a complicated authorization process. You can use STS to grant RAM users temporary permissions to access resources.

RAM users and the permissions granted to RAM users have long-term validity. You need to manually delete a RAM user or revoke permissions from RAM users. After the account information of a RAM user has been leaked, if you fail to timely delete this user or revoke related permissions, your Alibaba Cloud resources and important information may be compromised. Therefore, we recommend that you use STS to manage key permissions or permissions that do not require long-term validity.

Figure 7-1: Process for granting temporary permissions to RAM users.



Step 1: Create a role

A role is a virtual entity that represents a virtual user with a group of permissions.

1. Log on to the [RAM console](#).
2. Select Roles > Create Role to create a role.
3. Select User Role.
4. Use the default account information, and click Next.
5. Specify the role name and description, and click Create.
6. Click Close or Authorize.

If you have created the authorization policy that is to be granted to this role, click Authorize to authorize this user.

If you have not created the authorization policy, click Close. You can create an authorization policy for this role by clicking Policies.

Step 2: Create an authorization policy

An authorization policy defines the resource permissions that are to be granted to roles.

1. In the [RAM console](#), click Policies > Create Authorization Policy .
2. Select the blank template.
3. Specify the authorization policy name and policy content, and click Create Authorization Policy.

For more information about writing the policy content, click Authorization Policy Format.

Authorization policy example: Read-only permission of IoT resources.

```
{
  "Version ": " 1 ",
  "Statement ": [
    {
      "Action ": [
        " rds : DescribeDB   Instances ",
        " rds : DescribeDa  tabases ",
        " rds : DescribeAc   counts ",
        " rds : DescribeDB   InstanceNe  tInfo "
      ],
      "Resource ": " * ",
      "Effect ": " Allow "
    },
    {
      "Action ": " ram : ListRoles ",
      "Effect ": " Allow ",
      "Resource ": " * "
    },
    {
      "Action ": [
        " mns : ListTopic "
```

```

    ],
    "Resource ": "*",
    "Effect ": " Allow "
  },
  {
    " Action ": [
      " dhs : ListProjec t ",
      " dhs : ListTopic ",
      " dhs : GetTopic "
    ],
    "Resource ": "*",
    "Effect ": " Allow "
  },
  {
    " Action ": [
      " ots : ListInstan ce ",
      " ots : ListTable ",
      " ots : DescribeTa ble "
    ],
    "Resource ": "*",
    "Effect ": " Allow "
  },
  {
    " Action ":[
      " log : ListShards ",
      " log : ListLogSto res ",
      " log : ListProjec t "
    ],
    "Resource ": "*",
    "Effect ": " Allow "
  },
  {
    " Effect ": " Allow ",
    " Action ": [
      " iot : Query *",
      " iot : List *",
      " iot : Get *",
      " iot : BatchGet *"
    ],
    "Resource ": "*"
  }
]
}

```

Authorization policy example: Read-write permission of IoT resources.

```

{
  " Version ": " 1 ",
  " Statement ": [
    {
      " Action ": [
        " rds : DescribeDB Instances ",
        " rds : DescribeDa tabases ",
        " rds : DescribeAc counts ",
        " rds : DescribeDB InstanceNe tInfo "
      ],
      "Resource ": "*",
      "Effect ": " Allow "
    },
    {
      " Action ": " ram : ListRoles ",
      " Effect ": " Allow ",
    }
  ]
}

```

```

" Resource ": "*"
},
{
" Action ":[
" mns : ListTopic "
],
" Resource ": "*",
" Effect ": " Allow "
},
{
" Action ": [
" dhs : ListProjec t ",
" dhs : ListTopic ",
" dhs : GetTopic "
],
" Resource ": "*",
" Effect ": " Allow "
},
{
" Action ": [
" ots : ListInstan ce ",
" ots : ListTable ",
" ots : DescribeTa ble "
],
" Resource ": "*",
" Effect ": " Allow "
},
{
" Action ":[
" log : ListShards ",
" log : ListLogSto res ",
" log : ListProjec t "
],
" Resource ": "*",
" Effect ": " Allow "
},
{
" Effect ": " Allow ",
" Action ": " iot :*",
" Resource ": "*"
}
]
}

```

After an authorization policy has been created, you can grant the permissions defined in this policy to roles.

Step 3: Authorize a role

A role can only have resource access permissions after it has been authorized.

1. In the [RAM console](#), click Roles.
2. Select the role that you want to authorize, and click Authorize.
3. In the dialog box that appears, select the custom authorization policy that you want to apply to the specified role, click the right arrow in the middle to move the

specified authorization policy to the Selected Authorization Policy Name list, and then click OK.

Edit User-Level Authorization
✕

Members added to this group have all the permissions of this group. A member cannot be added to the same group more than once.

Available Authorization Policy Names	Type		Selected Authorization Policy Name	Type
iot				
AliyunIOTFullAccess 管理物联网套件(IOT)的权限	System	<div>➤</div> <div>➤</div>		
AliyunDyiotFullAccess Provides full acce...	System			
AliyunDyiotReadOnlyAccess Provides read-only...	System			
AdministratorAccess Provides full acce...	System			

OK

Close

The role will have the permissions defined in the selected authorization policy after authorization is complete. You can click Manage to go to the Role Details page, and view basic information about this role and the permissions it has been granted.

Next, you need to grant a RAM user the permission to play this role.

Step 4: Grant a RAM user the permission to play the role

After authorization is complete, the role obtains the permissions that are defined in the authorization policy. However, the role is only a virtual user. You need a RAM user to play the role in order to perform the operations allowed by the permissions. If all RAM users are allowed to play the role, this causes security risks. You should only grant the permission to play this role to specified RAM users.

To grant a RAM user the permission to play this role, you need to create a custom authorization policy where the `Resource` parameter of this policy is set to the ID of the role. You then authorize the RAM user with this authorization policy.

1. In the [RAM console](#), click Policies > Create Authorization Policy .
2. Select the blank template.

3. Specify the authorization policy name and policy content, and click Create Authorization Policy.

**Note:**

In the policy content, set the `Resource` parameter to the Arn of the role. On the Roles page, find the specified role, click Manage to go to the Role Details page, and then view the Arn of the role .

Role authorization policy example:

```
{
  "Version ": " 1 ",
  "Statement ": [
    {
      "Effect ": " Allow ",
      "Action ": " iot : QueryProdu ct ",
      "Resource ": " Role Arn "
    }
  ]
}
```

4. After the authorization policy has been created, go to the home page of the RAM console.
5. Click Users in the left-side navigation pane to enter RAM user management page.
6. Select the RAM user you want to authorize and click Authorize.
7. In the dialog box that appears, select the authorization policy that you have just created, click the right arrow in the middle to move the specified authorization policy to the Selected Authorization Policy Name list, and then click OK.

After authorization is complete, the RAM user obtains the permission to play this role . You can then use STS to obtain the temporary identity credentials for accessing the resources.

Step 5: The RAM user obtains temporary identity credentials

Authorized RAM users can call the STS API operations or use the STS SDKs to obtain the temporary identity credentials for role play. The temporary credentials include an AccessKeyId, AccessKeySecret, and SecurityToken. For more information about the STS API and STS SDKs, see [API Reference \(STS\)](#) and [SDK Reference \(STS\)](#).

You need to specify the following parameters when using an STS API or SDK to obtain temporary identity credentials:

- **RoleArn:** The Arn of the role that the RAM user is to play.

- **RoleSessionName:** The name of the temporary credentials. This is a custom parameter.
- **Policy:** The authorization policy. This parameter adds a restriction to the permissions of the role. You can use this parameter to restrict the permissions of the token. If you do not specify this parameter, a token possessing all permissions of the specified role is created.
- **DurationSeconds:** The validity period of the temporary credentials. This parameter is measured in seconds. The default value is 3,600 and the value ranges from 900 to 3,600.
- **id and secret:** The AccessKeyId and AccessKeySecret of the RAM user.

Examples of obtaining temporary identity credentials

API example: The RAM user calls the STS AssumeRole operation to obtain the temporary identity credentials for role play.

```
https://sts.aliyuncs.com?Action=AssumeRole
&RoleArn=acs:ram::1234567890:123456:role/iotstsrole
&RoleSessionName=iotreadonlyrole
&DurationSeconds=3600
&Policy=<url_encode_d_policy>
&<Common request parameters>
```

SDK example: The RAM user obtains the temporary identity credentials through the Python CLI interface for STS.

```
$ python ./sts.py AssumeRole RoleArn=acs:ram::
1234567890:123456:role/iotstsrole RoleSessionName=
iotreadonlyrole Policy='{"Version":"1","Statement":
[{"Effect":"Allow","Action":"iot:*","Resource":"*"}]}'
DurationSeconds=3600 --id=id --secret=secret
```

After the request has been received, the temporary identity credentials that are required to play the role are returned. The credentials include an AccessKeyId, AccessKeySecret, and SecurityToken.

Step 6: The RAM user accesses the resources

After obtaining the temporary identity credentials, the RAM user can pass in the credentials in the SDK requests to play the specified role.

Java SDK example: The RAM user passes in the `AccessKeyId`, `AccessKeySecret`, and `SecurityToken` parameters that are contained in the temporary identity credentials in the request and creates the `IAcsClient` object.

```
IClientProfile profile = DefaultProfile.getProfile("cn-hangzhou", AccessKeyId, AccessSecret);
RpcAcsRequest request = new RpcAcsRequest("SecurityToken", "UTF-8", "JSON");
IAcsClient client = new DefaultAcsClient(profile);
AcsResponse response = client.getAcsResponse(request);
```